

SOUND LIST – “44.1 GENERAL LIBRARY (VOLUME I)” – INSPECTORJ

Filename	Description	SampleRate	BitDepth	Channels	Duration
Airplane_A380-800_In-Flight_Engine_Ambience_Interior_01_LOOP.wav	Engine ambience inside of an A380-800 aircraft cabin while flying. Seamless looping.	44100	24	2	0:11
Airplane_A380-800_In-Flight_Engine_Ambience_Interior_02_LOOP.wav	Engine ambience inside of an A380-800 aircraft cabin while flying. Seamless looping.	44100	24	2	0:06
Airplane_A380-800_Landing_Interior_01.wav	The interior, inside of an A380-800 aircraft cabin as it lands at an airport. Wheel ground contact and slight voice chatter.	44100	24	2	0:50
Airplane_A380-800_Landing_Interior_02.wav	The interior, inside of an A380-800 aircraft cabin as it takes off from an airport. Small voice chatter, engine revving and acceleration.	44100	24	2	0:48
Airplane_A380-800_Takeoff_Interior_01.wav	The interior, inside of an A380-800 aircraft cabin as it takes off from an airport. Minimal voice chatter, engine revving, acceleration and metallic vibrations.	44100	24	2	1:29
Airplane_A380-800_Takeoff_Interior_02.wav	The interior, inside of an A380-800 aircraft cabin as it takes off from an airport. Minimal voice chatter, engine revving, acceleration and metallic vibrations.	44100	24	2	0:55
Airplane_A380-800_Taxiing_Engine_Ambience_Interior_01_LOOP.wav	Engine ambience inside of an A380-800 aircraft cabin while taxiing at an airport on the ground Seamless looping.	44100	24	2	0:04
Airplane_A380-800_Wheel_Gear_Closing_Interior_01.wav	Engine ambience inside of an A380-800 aircraft cabin while taxiing at an airport on the ground Seamless looping.	44100	24	2	0:15
Airplane_B777-300_In-Flight_Engine_Ambience_Interior_01_LOOP.wav	Engine ambience inside of a B777-300 aircraft cabin while flying. Seamless looping.	44100	24	2	0:18
Airplane_B777-300_In-Flight_Engine_Ambience_Interior_02_LOOP.wav	Engine ambience inside of a B777-300 aircraft cabin while flying. Seamless looping. Deeper.	44100	24	2	0:12
Airplane_B777-300_In-Flight_Engine_Ambience_Interior_03_LOOP.wav	Engine ambience inside of a B777-300 aircraft cabin while flying. Seamless looping. Some metallic bumping.	44100	24	2	0:10
Airplane_B777-300_In-Flight_Engine_Ambience_Interior_04_LOOP.wav	Engine ambience inside of a B777-300 aircraft cabin while flying. Seamless looping. Sharper.	44100	24	2	0:21
Airplane_B777-300_In-Flight_Engine_Ambience_Interior_05_LOOP.wav	Engine ambience inside of a B777-300 aircraft cabin while flying. Seamless looping. Small voice chatter.	44100	24	2	0:10
Airplane_B777-300_Landing_Interior_01.wav	The interior, inside of a B777-300 aircraft cabin as it lands at an airport. Wheel ground contact and slight voice chatter.	44100	24	2	0:50
Airplane_B777-300_Landing_Interior_02.wav	The interior, inside of a B777-300 aircraft cabin as it lands at an airport. Double wheel ground contact, slight voice chatter and metallic squeaking.	44100	24	2	0:45
Airplane_B777-300_Takeoff_Interior_01.wav	The interior, inside of a B777-300 aircraft cabin as it takes off from an airport. Deep engine revving, acceleration, rumbling and vibrations.	44100	24	2	1:39
Airplane_B777-300_Takeoff_Interior_02.wav	The interior, inside of a B777-300 aircraft cabin as it takes off from an airport. Small voice chatter, deep engine revving, acceleration, rumbling, vibrations and metallic squeaking.	44100	24	2	1:37
Airplane_B777-300_Taxiing_Engine_Ambience_Interior_01_LOOP.wav	Engine ambience inside of a B777-300 aircraft cabin while taxiing at an airport on the ground Seamless looping.	44100	24	2	0:12
Airplane_Boeing_Fly-by_Centered_01.wav	A large commercial Boeing passenger aircraft flying past centered from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters.	44100	24	2	0:32
Airplane_Boeing_Fly-by_Centered_02.wav	A large commercial Boeing passenger aircraft flying past centered from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Distant motorway vehicle sounds with car honk, and wind noise.	44100	24	2	0:46
Airplane_Boeing_Fly-by_Centered_03.wav	A large commercial Boeing passenger aircraft flying past centered from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Distant motorway vehicle sounds and wind noise.	44100	24	2	0:52
Airplane_Boeing_Fly-by_Centered_04.wav	A large commercial Boeing passenger aircraft flying past centered from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Distant motorway vehicle sounds and wind noise.	44100	24	2	0:53

Airplane_Boeing_Fly-by_Centered_05.wav	A large commercial Boeing passenger aircraft flying past centered from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters.	44100	24	2	0:43
Airplane_Boeing_Fly-by_Right-To-Left_01.wav	A large commercial Boeing passenger aircraft flying past from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Small wind noise and distant motorway vehicles.	44100	24	2	0:50
Airplane_Boeing_Fly-by_Right-To-Left_02.wav	A large commercial Boeing passenger aircraft flying past from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Minimal wind noise and distant motorway vehicles.	44100	24	2	0:48
Airplane_Boeing_Fly-by_Right-To-Left_03.wav	A large commercial Boeing passenger aircraft flying past from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Distant motorway vehicles and a distant arriving train clip clop.	44100	24	2	0:52
Airplane_Boeing_Fly-by_Right-To-Left_04.wav	A large commercial Boeing passenger aircraft flying past from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Distant motorway vehicles.	44100	24	2	0:47
Airplane_Boeing_Fly-by_Right-To-Left_05.wav	A large commercial Boeing passenger aircraft flying past from right to left. Taking off from Gatwick airport, passing by at a distance of about 100 meters. Distant motorway vehicles.	44100	24	2	0:58
Airplane_CRJ900_In-Flight_Engine_Ambience_Interior_01_LOOP.wav	Engine ambience inside of a CRJ900 aircraft cabin while flying. Seamless looping.	44100	24	2	0:11
Airplane_CRJ900_In-Flight_Engine_Ambience_Interior_02_LOOP.wav	Engine ambience inside of a CRJ900 aircraft cabin while flying. Slight metallic ticking. Seamless looping.	44100	24	2	0:14
Airplane_CRJ900_Landing_Interior_01.wav	The interior, inside of a CRJ900 aircraft cabin as it lands at an airport. Wheel ground contact and engine deceleration	44100	24	2	0:33
Airplane_CRJ900_Takeoff_Interior_01.wav	The interior, inside of a CRJ900 aircraft cabin as it takes off from an airport. Light engine revving, acceleration, rumbling and metallic shaking.	44100	24	2	1:21
Airplane_CRJ900_Taxiing_Engine_Ambience_Interior_01_LOOP.wav	Engine ambience inside of a CRJ900 aircraft cabin while taxiing at an airport on the ground Seamless looping.	44100	24	2	0:15
Airplane_Seatbelt_Sign_Beep_Double_01.wav	Audio of a passenger aircraft seatbelt sign beeping to signal seatbelts can be unbuckled. Cleaned with engine noise removed.	44100	24	2	0:06
Ambience_Airport_Waiting_Crowd_01_LOOP.wav	Background ambience at the Heathrow airport waiting area. Large crowd chatter, talking, conversations, and movement noise. Seamless looping.	44100	24	2	1:01
Ambience_Airport_Waiting_Crowd_02_LOOP.wav	Background ambience at the Heathrow airport waiting area. Large crowd chatter, talking, conversations, movement noise and plastic bag crackling. Seamless looping.	44100	24	2	1:00
Ambience_Airport_Waiting_Crowd_03_LOOP.wav	Background ambience at the Heathrow airport waiting area. Large crowd chatter, talking, a closer conversation, movement noise and plastic bag crackling. Seamless looping.	44100	24	2	1:00
Ambience_Airport_Waiting_Crowd_04_LOOP.wav	Background ambience at the Heathrow airport waiting area. Large crowd chatter, talking, a closer conversation and movement noise. Seamless looping.	44100	24	2	1:01
Ambience_Airport_Waiting_Crowd_05_LOOP.wav	Background ambience at the Heathrow airport waiting area. Large crowd chatter, talking, conversations and suitcase movement noise. Seamless looping.	44100	24	2	1:01
Ambience_BRT_Afternoon_F01_Children_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, in the afternoon. Light rain is present. Animals can be heard, such as crickets and frogs. Children are playing in the background. Can be looped.	44100	16	2	1:01
Ambience_BRT_Afternoon_H01_Roosters_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, in the afternoon. Animals can be heard, such as crickets, dogs and roosters. Waterfalls and rivers are in the background. Can be looped.	44100	16	2	1:01
Ambience_BRT_Jeepney_Roof-Seat_01_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines. Riding on top of a jeep (local transportation known as "jeepney"). Vehicles pass on either side with periodic chatter from passing locals and animals. Can be looped.	44100	16	2	1:01
Ambience_BRT_Mid-Day_C05_Heavy-Rain_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, at mid-day. Heavy rain is present. Can be looped.	44100	16	2	1:01
Ambience_BRT_Morning_C01_Town_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, in the morning at a local town. Animals can be heard, such as crickets and roosters. The sound of children playing and vehicles are in the background. Can be looped.	44100	16	2	1:01
Ambience_BRT_Morning_F01_Village_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, in the morning at a local village. Animals can be heard, such as several birds and roosters. Voices are in the background, as is a waterfall. Can be looped.	44100	16	2	1:01

Ambience_BRT_Night_A03_Clean_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, a night. Animals can be heard, such as crickets and birds. The noise has been removed. Can be looped.	44100	16	2	1:00
Ambience_BRT_Street-Vehicles-Passing_A01_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, by a road. Motorbikes, jeeps and other vehicles pass left and right. Can be looped.	44100	16	2	1:01
Ambience_BRT_Waterfall_Small_01_LOOP.wav	Ambience from the Banaue Rice Terraces, Philippines, of a small waterfall. Can be looped.	44100	16	2	0:02
Ambience_Children_Playing_Distant_01.wav	Background ambience of distant children, kids playing on a school field, including screams and shouting. Some closer birdsong.	44100	24	2	0:57
Ambience_Crowd_Large_01_LOOP.wav	Background ambience of a large gathering crowd of people talking, chatting, loudly in a large activities tent. Seamless looping.	44100	24	2	0:55
Ambience_Crowd_Large_02_LOOP.wav	Background ambience of a large gathering crowd of people talking, chatting, loudly in a large activities tent. Seamless looping.	44100	24	2	0:38
Ambience_Day_Wildlife_01_LOOP.wav	Background ambience of day wildlife, animals, insects, birds, distant vehicles, wind in trees in America. Seamless looping.	44100	24	2	0:41
Ambience_Day_Wildlife_02_LOOP.wav	Background ambience of day wildlife, animals, insects, people chatter, distant passing vehicles, wind in trees in America. Seamless looping.	44100	24	2	0:41
Ambience_Florida_Frogs_Night_01_LOOP.wav	Background ambience of a large gathering of treefrogs in Florida, croaking and ribbiting en masse after a rain storm. Seamless looping.	44100	24	2	1:01
Ambience_Food_Court_01_LOOP.wav	Background ambience of a busy food court. People chatting, talking, conversing, eating, cutlery noises and chair movement squeaks. Seamless looping.	44100	16	2	0:38
Ambience_Food_Court_02_LOOP.wav	Background ambience of a busy food court. People chatting, talking, conversing, playing and eating. Seamless looping.	44100	24	2	0:41
Ambience_Food_Court_03_LOOP.wav	Background ambience of a busy food court. People chatting, talking, conversing, eating, shopping, and moving plastic chairs. Seamless looping.	44100	24	2	0:58
Ambience_Insects_Cicada_01_LOOP.wav	An insect, cicada, cricket sizzling layer in America. Background noise removed. Seamless looping.	44100	24	2	0:20
Ambience_Insects_Cicada_02_LOOP.wav	An insect, cicada, cricket sizzling layer in America. Background noise removed. Seamless looping.	44100	24	2	0:22
Ambience_Insects_Grasshopper_01_LOOP.wav	An insect, grasshopper chirping, clicking layer in England. Background noise removed. Seamless looping.	44100	24	2	0:26
Ambience_Insects_Grasshopper_02_LOOP.wav	An insect, grasshopper chirping, clicking layer in England. Background noise removed. Seamless looping.	44100	24	2	0:27
Ambience_London_Street_01_LOOP.wav	Background ambience of a busy city street in London. People walking past, talking, chatting, shopping, distant vehicles driving. Seamless looping.	44100	24	2	0:28
Ambience_Machine_Factory_01_LOOP.wav	Background ambience of an industrial automated machine factory with various mechanical systems. Constructed by combining various printer sounds with added reverb. Seamless looping.	44100	24	2	0:41
Ambience_Moaning-of-the-Dead_01.wav	A scary, terrifying, horror ambience of moaning souls of the dead with reverberation. Created by combining several drone engines revving up and down.	44100	24	2	0:36
Ambience_Night_Wildlife_01_LOOP.wav	Background ambience of various insects, crickets, cicadas during an American night. Highpass filtering, wildlife layer only. Seamless looping.	44100	16	2	1:00
Ambience_Night_Wildlife_02_LOOP.wav	Background ambience of various animals, insects, crickets, cicadas and frogs during an American night. Highpass filtering. Light rain. Seamless looping.	44100	24	2	0:58
Ambience_Night_Wildlife_03_LOOP.wav	Background ambience of various insects, crickets, cicadas and frogs during an American night. Highpass filtering. Seamless looping.	44100	24	2	0:31
Ambience_Outdoor_Public_Pool_01_LOOP.wav	Background ambience of an outdoor public swimming pool with various chatter, talking, and children playing and splashing. Seamless looping.	44100	24	2	1:01
Ambience_Restaurant_01_LOOP.wav	Background ambience at a busy restaurant. Several people talking, chatting, conversing and eating food. Sound of plates bashing and metal cutlery. Seamless looping.	44100	24	2	0:41
Ambience_Start-Of-A-Rainstorm_01.wav	An oncoming rainstorm in America. Distant rain approaches and starts to drip with distant rumbling thunder. Moderate rainfall at peak before calming and stopping. Some insect sounds towards the end.	44100	24	2	1:32

Ambience_Vehicles_London_Traffic_Right-To-Left_01_LOOP.wav	Ambience of a busy London city road with numerous vehicles, cars, buses, and trucks passing from right to left with their engines close. A bus stops at a traffic light. Seamless looping.	44100	24	2	1:01
Ambience_Vehicles_London_Traffic_Right-To-Left_02_LOOP.wav	Ambience of a busy London city road with numerous vehicles, cars, buses, and trucks passing from right to left with their engines close. Seamless looping.	44100	24	2	1:01
Ambience_Vehicles_London_Traffic_Right-To-Left_03_LOOP.wav	Ambience of a busy London city road with numerous vehicles, cars, buses, motorbikes and trucks passing from right to left with their engines close. Distant hammering. Pedestrians walking. Seamless looping.	44100	24	2	1:01
Ambience_Vehicles_Passing_Close_Both_01_LOOP.wav	Ambience of a busy town tarmac road with multiple vehicles, cars and trucks passing from both right to left and left to right. About 5 meters from the road. Seamless looping.	44100	24	2	0:51
Ambience_Vehicles_Passing_Close_Right-To-Left_01_LOOP.wav	Ambience of multiple driving vehicles, cars, trucks, and lorries passing from right to left from the side of a motorway. About 5 meters from the vehicles. Seamless looping.	44100	24	2	0:55
Ambience_Vehicles_Passing_Close_Right-To-Left_02_LOOP.wav	Ambience of multiple driving vehicles, cars, trucks, and lorries passing from right to left from the side of a motorway. About 5 meters from the vehicles. Seamless looping.	44100	24	2	0:55
Ambience_Vehicles_Passing_Distant_Right-To-Left_01_LOOP.wav	Ambience of multiple driving vehicles, cars, trucks, and lorries passing from right to left from the side of a motorway. About 10 meters from the vehicles. Distant birds. Seamless looping.	44100	24	2	0:54
Ambience_Vehicles_Passing_Distant_Right-To-Left_02_LOOP.wav	Ambience of multiple driving vehicles, cars, trucks, and lorries passing from right to left from the side of a motorway. About 10 meters from the vehicles. Distant birds. Seamless looping.	44100	24	2	0:58
Ambience_Vehicles_Passing_Very-Close_Right-To-Left_01_LOOP.wav	Ambience of multiple driving vehicles, cars, trucks, and lorries passing from right to left from the side of a motorway. About 2 meters from the vehicles. Seamless looping.	44100	24	2	0:58
Ambience_Vehicles_Passing_Very-Close_Right-To-Left_02_LOOP.wav	Ambience of multiple driving vehicles, cars, trucks, and lorries passing from right to left from the side of a motorway. About 2 meters from the vehicles. Seamless looping.	44100	24	2	0:57
Ambience_Vehicles_Passing_Very-Distant_01_Birds_LOOP.wav	Ambience of multiple driving vehicles, cars, trucks, and lorries passing from right to left from the side of a motorway. About 100 meters from the vehicles. Close birds and light wind. Seamless looping.	44100	24	2	0:28
Bell_Shop_Counter_Till_01.wav	A ding, ring, bright metallic bell commonly found in shops at the till, counter, checkout to notify the shopkeeper.	44100	24	2	0:04
Bell_Shop_Counter_Till_02.wav	A ding, ring, bright metallic bell commonly found in shops at the till, counter, checkout to notify the shopkeeper.	44100	24	2	0:04
Bird_Whistling_Plastic_Toy_01.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	44100	24	2	0:06
Bird_Whistling_Plastic_Toy_02.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	44100	24	2	0:04
Bird_Whistling_Plastic_Toy_03.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	44100	24	2	0:04
Bird_Whistling_Plastic_Toy_04.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	44100	24	2	0:06
Bird_Whistling_Plastic_Toy_05.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	44100	24	2	0:05
Bird_Whistling_Plastic_Toy_06.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	44100	24	2	0:03
Bird_Whistling_Plastic_Toy_07.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	44100	24	2	0:04
Bird_Whistling_Plastic_Toy_08.wav	An artificial birdsong by blowing into a plastic bird toy filled with water.	44100	24	2	0:06
Bird_Whistling_Plastic_Toy_Short_01.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shorter variation.	44100	24	2	0:01
Bird_Whistling_Plastic_Toy_Short_02.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shorter variation.	44100	24	2	0:01
Bird_Whistling_Plastic_Toy_Short_03.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shorter variation.	44100	24	2	0:02
Bird_Whistling_Plastic_Toy_Short_04.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shorter variation.	44100	24	2	0:01
Bird_Whistling_Plastic_Toy_Short_05.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shorter variation.	44100	24	2	0:01
Bird_Whistling_Plastic_Toy_Short_06.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shorter variation.	44100	24	2	0:01
Bird_Whistling_Plastic_Toy_Tremolo_01.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shimmering, shaking, trilling variation.	44100	24	2	0:09

Bird_Whistling_Plastic_Toy_Tremolo_02.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shimmering, shaking, trilling variation.	44100	24	2	0:04
Bird_Whistling_Plastic_Toy_Tremolo_03.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shimmering, shaking, trilling variation.	44100	24	2	0:04
Bird_Whistling_Plastic_Toy_Tremolo_04.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shimmering, shaking, trilling variation.	44100	24	2	0:03
Bird_Whistling_Plastic_Toy_Tremolo_05.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shimmering, shaking, trilling variation.	44100	24	2	0:07
Bird_Whistling_Plastic_Toy_Tremolo_06.wav	An artificial birdsong by blowing into a plastic bird toy filled with water. A shimmering, shaking, trilling variation.	44100	24	2	0:06
Bird_Whistling_Robin_Multi_01.wav	A single English robin bird singing birdsong multiple times. Noise removed.	44100	16	2	0:25
Bird_Whistling_Robin_Multi_02.wav	A single English robin bird singing birdsong multiple times. Noise removed.	44100	16	2	0:14
Bird_Whistling_Robin_Multi_03.wav	A single English robin bird singing birdsong multiple times. Noise removed.	44100	16	2	0:24
Bird_Whistling_Robin_Multi_04.wav	A single English robin bird singing birdsong multiple times. Noise removed.	44100	16	2	0:06
Bird_Whistling_Robin_Multi_05.wav	A single English robin bird singing birdsong multiple times. Noise removed.	44100	24	2	0:16
Bird_Whistling_Robin_Single_01.wav	A single English robin bird singing birdsong once. Noise removed.	44100	24	2	0:03
Bird_Whistling_Robin_Single_02.wav	A single English robin bird singing birdsong once. Noise removed.	44100	24	2	0:04
Bird_Whistling_Robin_Single_03.wav	A single English robin bird singing birdsong once. Noise removed.	44100	24	2	0:04
Bird_Whistling_Robin_Single_04.wav	A single English robin bird singing birdsong once. Noise removed.	44100	24	2	0:02
Bird_Whistling_Robin_Single_05.wav	A single English robin bird singing birdsong once. Noise removed.	44100	24	2	0:04
Bird_Whistling_Robin_Single_06.wav	A single English robin bird singing birdsong once. Noise removed.	44100	24	2	0:03
Bird_Whistling_Robin_Single_07.wav	A single English robin bird singing birdsong once. Noise removed.	44100	24	2	0:03
Bird_Whistling_Robin_Single_08.wav	A single English robin bird singing birdsong once. Noise removed.	44100	24	2	0:03
Bird_Whistling_Robin_Single_09.wav	A single English robin bird singing birdsong once. Noise removed.	44100	24	2	0:03
Bird_Whistling_Robin_Single_10.wav	A single English robin bird singing birdsong once. Noise removed.	44100	24	2	0:03
Bird_Whistling_Robin_Single_11.wav	A single English robin bird singing birdsong once. Noise removed.	44100	24	2	0:03
Bird_Whistling_Robin_Single_12.wav	A single English robin bird singing birdsong once. Noise removed.	44100	24	2	0:05
Birds_Whistling_Multi_01.wav	Multiple English birds, including robins, singing birdsong. Noise removed.	44100	16	2	0:13
Birds_Whistling_Multi_02.wav	Multiple English birds, including robins, singing birdsong. Noise removed.	44100	24	2	0:22
Biting_Carrot_Single_Close_01.wav	A single mouth biting, chewing of a crunchy carrot.	44100	24	2	0:02
Biting_Crunchy_Multi_Close_01.wav	Multiple mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	44100	24	2	0:10
Biting_Crunchy_Multi_Close_02.wav	Multiple mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	44100	24	2	0:05
Biting_Crunchy_Multi_Close_03.wav	Multiple mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	44100	24	2	0:04
Biting_Crunchy_Multi_Close_04.wav	Multiple mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	44100	24	2	0:03
Biting_Crunchy_Multi_Close_05.wav	Multiple mouth biting, chewing of a crunchy, crackling, dry prawn cracker.	44100	24	2	0:03
Biting_Crunchy_Multi_Close_Internal_01.wav	Multiple mouth biting, chewing of a crunchy, crackling, dry cracker inside a closed mouth.	44100	24	2	0:07
Biting_Crunchy_Multi_Close_Internal_02.wav	Multiple mouth biting, chewing of a crunchy, crackling, dry cracker inside a closed mouth.	44100	24	2	0:07

[illegible]

Bodyboard_Creature-Voice-E_Dry_146.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a very low timbre and reference pitch. No reverberation.	44100	16	2	0:02
Bodyboard_Creature-Voice-E_Dry_147.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a very low timbre and reference pitch. No reverberation.	44100	16	2	0:01
Bodyboard_Creature-Voice-E_Dry_148.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a very low timbre and reference pitch. No reverberation.	44100	16	2	0:01
Bodyboard_Creature-Voice-F_Dry_189.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a very high timbre and reference pitch. No reverberation.	44100	16	2	0:01
Bodyboard_Creature-Voice-F_Dry_190.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a very high timbre and reference pitch. No reverberation.	44100	16	2	0:01
Bodyboard_Creature-Voice-F_Dry_191.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a very high timbre and reference pitch. No reverberation.	44100	16	2	0:01
Bodyboard_Creature-Voice-G_Dry_253.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a flanger and tremolo effect. No reverberation.	44100	16	2	0:02
Bodyboard_Creature-Voice-G_Dry_254.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a flanger and tremolo effect. No reverberation.	44100	16	2	0:02
Bodyboard_Creature-Voice-G_Dry_255.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a flanger and tremolo effect. No reverberation.	44100	16	2	0:01
Bodyboard_Creature-Voice-H_Dry_296.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a flanger and tremolo effect while also being timbrally adjusted. No reverberation.	44100	16	2	0:02
Bodyboard_Creature-Voice-H_Dry_297.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a flanger and tremolo effect while also being timbrally adjusted. No reverberation.	44100	16	2	0:01
Bodyboard_Creature-Voice-H_Dry_298.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a flanger and tremolo effect while also being timbrally adjusted. No reverberation.	44100	16	2	0:02
Bodyboard_Creature-Voice-I_Dry_360.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a quick monophonic delay and tremolo tranceformer. No reverberation.	44100	16	2	0:02
Bodyboard_Creature-Voice-I_Dry_361.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a quick monophonic delay and tremolo tranceformer. No reverberation.	44100	16	2	0:01
Bodyboard_Creature-Voice-I_Dry_362.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a quick monophonic delay and tremolo tranceformer. No reverberation.	44100	16	2	0:01
Bodyboard_Creature-Voice-J_Dry_416.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a ring modulator and tranceformer effect. No reverberation.	44100	16	2	0:01

Bodyboard_Creature-Voice-J_Dry_417.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a ring modulator and tranceformer effect. No reverberation.	44100	16	2	0:01
Bodyboard_Creature-Voice-J_Dry_418.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a ring modulator and tranceformer effect. No reverberation.	44100	16	2	0:01
Bodyboard_Creature-Voice-K_Dry_471.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a quick monophonic delay, ring modulator, computer tranceformer and tremolo effect. No reverberation.	44100	16	2	0:01
Bodyboard_Creature-Voice-K_Dry_472.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a quick monophonic delay, ring modulator, computer tranceformer and tremolo effect. No reverberation.	44100	16	2	0:02
Bodyboard_Creature-Voice-K_Dry_473.wav	A creature vocalization made by combining several stretching sounds from twisting a surfing bodyboard made of polystyrene foam. Then pitch shifted with a quick monophonic delay, ring modulator, computer tranceformer and tremolo effect. No reverberation.	44100	16	2	0:01
Boing_Comedic_Flexatone_01.wav	A dizzying, comedic, cartoon, metallic boing produced from striking a flexatone with a metal mallet.	44100	16	2	0:02
Boing_Comedic_Flexatone_02.wav	A dizzying, comedic, cartoon, metallic boing produced from striking a flexatone with a metal mallet.	44100	24	2	0:02
Boing_Comedic_Flexatone_03.wav	A dizzying, comedic, cartoon, metallic boing produced from striking a flexatone with a metal mallet.	44100	24	2	0:02
Boing_Comedic_Flexatone_04.wav	A dizzying, comedic, cartoon, metallic boing produced from striking a flexatone with a metal mallet.	44100	24	2	0:02
Boing_Comedic_Flexatone_05.wav	Heavily hitting a metal flexatone with a metal mallet and bending the flexatone to create a bouncy boing sound.	44100	16	2	0:03
Boing_Jaw_Harp_01.wav	A comedic, cartoon, metallic boing produced from flicking a jaw harp, jew's harp, placed in the mouth voicing the vowel "A".	44100	24	2	0:03
Boing_Jaw_Harp_02.wav	A comedic, cartoon, metallic boing produced from flicking a jaw harp, jew's harp, placed in the mouth voicing the vowel "O".	44100	24	2	0:02
Car_Alarm_Distant_01.wav	A distant car alarm during the night, with a slight natural echo. Both turning on, and turning off. Noise removed.	44100	24	2	0:28
Car_Alarm_Distant_02.wav	A distant car alarm during the night, with a slight natural echo. Both turning on, and turning off. Noise removed.	44100	24	2	0:28
Car_Grand-Scenic_Door_Closing_01.wav	A metal car door closing forcefully on a Grand Scenic vehicle.	44100	24	2	0:01
Car_Grand-Scenic_Engine_Idle_Exterior_01_LOOP.wav	A diesel car engine idling from a Grand Scenic vehicle. From outside the vehicle. Seamless looping.	44100	16	2	0:08
Car_Grand-Scenic_Engine_Idle_Exterior_02_LOOP.wav	A diesel car engine idling from a Grand Scenic vehicle. From outside the vehicle. Seamless looping.	44100	16	2	0:06
Car_Grand-Scenic_Engine_Ignition_01.wav	The car engine starting from a Grand Scenic vehicle ignition.	44100	16	2	0:05
Car_Grand-Scenic_Engine_Off_01.wav	Turning the car engine off from a Grand Scenic vehicle, with a little bit of close diesel engine idling to begin.	44100	16	2	0:03
Car_Passing_Multi_Close_Both_01.wav	Two cars passing close to the recorder, traveling both from left to right and right to left on a tarmac road. Some birdsong and natural day ambience.	44100	24	2	0:36
Car_Passing_Multi_Close_Both_02.wav	Three cars passing close to the recorder, traveling both from right to left, left to right and right to left on a tarmac road. Some distant birdsong.	44100	24	2	0:49
Car_Passing_Single_Close_Left-To-Right_01.wav	A single car vehicle passing close to the recorder from left to right, traveling on a tarmac road. Some slight birdsong.	44100	24	2	0:13
Cat_Meow_Female_Single_01.wav	A single female cat meowing or moaning.	44100	24	2	0:01
Cat_Meow_Female_Single_02.wav	A single female cat meowing or moaning.	44100	24	2	0:01
Cat_Meow_Female_Single_03.wav	A single female cat meowing or moaning.	44100	24	2	0:01

Cat_Meow_Female_Single_04.wav	A single female cat meowing or moaning.	44100	24	2	0:01
Cat_Meow_Female_Single_05.wav	A single female cat meowing or moaning.	44100	24	2	0:01
Cat_Meow_Male_Single_01.wav	A single male cat meowing or moaning.	44100	16	2	0:02
Cat_Meow_Male_Single_02.wav	A single male cat meowing or moaning.	44100	16	2	0:02
Cat_Meow_Male_Single_03.wav	A single male cat meowing or moaning.	44100	16	2	0:02
Cat_Meow_Male_Single_04.wav	A single male cat meowing or moaning.	44100	16	2	0:02
Cat_Meow_Screaming_01.wav	A single stray cat screaming or shrieking loudly at a distance of about 6 meters.	44100	24	2	0:02
Cat_Purring_Female_Single_01.wav	A single female cat purring at a distance of 5 centimeters.	44100	16	2	0:03
Cat_Purring_Female_Single_02.wav	A single female cat quickly purring at a distance of 5 centimeters.	44100	16	2	0:01
Clock_Antique_Chiming_01.wav	An old, antique mechanical clockwork clock chime at 8 o'clock with ticking and a gradually fading chime. Winding of internal gears and cogs.	44100	24	2	0:23
Clock_Cuckoo_Chiming_Multi_01.wav	An old cuckoo mechanical clockwork clock chime at 5 o'clock with an opening mechanism, bell ding, cuckoo bird and gradual fade. Slight winding of internal gears and cogs.	44100	24	2	0:07
Clock_Cuckoo_Chiming_Single_01.wav	An old cuckoo mechanical clockwork clock chime at 1 o'clock with an opening mechanism, bell ding, cuckoo bird and gradual fade. Slight winding of internal gears and cogs.	44100	24	2	0:04
Clock_Cuckoo_Chiming_Single_01_LOOP.wav	A single cuckoo clock chime with a bell ding and slight winding of internal gears and cogs. Seamless looping to construct your own time.	44100	24	2	0:01
Coffee_Machine_Cycle_01.wav	The full cycle of a Keurig coffee making machine brewing and filtering a cup of hot beverage before pouring it into a cup.	44100	24	2	1:32
Construction_Jackhammer_Excavator_Digging_Close_01.wav	A large construction jackhammer excavator vehicle digging harshly into concrete with its metal digger. At a distance of roughly 8 meters.	44100	24	2	0:17
Construction_Jackhammer_Excavator_Digging_Close_02.wav	A large construction jackhammer excavator vehicle digging harshly into concrete with its metal digger. At a distance of roughly 8 meters.	44100	24	2	0:11
Construction_Jackhammer_Excavator_Digging_Close_03.wav	A large construction jackhammer excavator vehicle digging harshly into concrete with its metal digger. At a distance of roughly 8 meters.	44100	24	2	0:09
Construction_Jackhammer_Excavator_Digging_Distant_01.wav	A large construction jackhammer excavator vehicle digging harshly into concrete with its metal digger. At a distance of roughly 20 meters.	44100	24	2	0:15
Cracking_Crunching_Branch_Long_01.wav	A single long cracking and crunching sound by snapping a dry, wooden tree branch.	44100	24	2	0:04
Cracking_Crunching_Branch_Long_02.wav	A single long cracking and crunching sound by snapping a dry, wooden tree branch.	44100	24	2	0:03
Cracking_Crunching_Branch_Long_03.wav	A single long cracking and crunching sound by snapping a dry, wooden tree branch.	44100	24	2	0:05
Cracking_Crunching_Branch_Long_04.wav	A single long cracking and crunching sound by snapping a dry, wooden tree branch.	44100	24	2	0:04
Cracking_Crunching_Branch_Long_05.wav	A single long cracking and crunching sound by snapping a dry, wooden tree branch.	44100	24	2	0:05
Cracking_Crunching_Branch_Long_06.wav	A single long cracking and crunching sound by snapping a dry, wooden tree branch.	44100	24	2	0:04
Cracking_Crunching_Branch_Short_01.wav	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	44100	24	2	0:03
Cracking_Crunching_Branch_Short_02.wav	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	44100	24	2	0:02
Cracking_Crunching_Branch_Short_03.wav	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	44100	24	2	0:01
Cracking_Crunching_Branch_Short_04.wav	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	44100	24	2	0:02
Cracking_Crunching_Branch_Short_05.wav	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	44100	24	2	0:02
Cracking_Crunching_Branch_Short_06.wav	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	44100	24	2	0:01
Cracking_Crunching_Branch_Short_07.wav	A single short cracking and crunching sound by quickly snapping a dry, wooden tree branch.	44100	24	2	0:02

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Crow_Call_Human_Mouth_02.wav	A single artificial crow bird call created with a male human mouth.	44100	24	2	0:02
Crow_Call_Human_Mouth_03.wav	A single artificial crow bird call created with a male human mouth.	44100	24	2	0:02
Crow_Call_Human_Mouth_04.wav	A single artificial crow bird call created with a male human mouth.	44100	24	2	0:02
Destruction_Wooden_Large_01.wav	A combination of several dry, wooden fence panel snaps and cracks to create a large, loud wooden crashing, breaking and destruction.	44100	16	2	0:05
Destruction_Wooden_Large_02.wav	A combination of several dry, wooden fence panel snaps and cracks to create a large, loud wooden crashing, breaking and destruction.	44100	16	2	0:03
Didgeridoo_Low_Drone_01.wav	A single long deep pedal drone of a wooden didgeridoo woodwind instrument pitched on a sharpened D around 75 hertz	44100	24	2	0:07
Dog_Barking_Multi_Close_01.wav	Two dogs barking at one another as they pass at a distance of roughly 8 meters. Slight wooden snapping and movement in the background.	44100	24	2	0:23
Dog_Barking_Single_Close_01.wav	A single small dog barking multiple times with a slight natural echo at a distance of roughly 8 meters. Slight birdsong and light rain.	44100	24	2	1:07
Door_Church_Closing_Locking_01.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	44100	16	2	0:03
Door_Church_Closing_Locking_02.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	44100	16	2	0:03
Door_Church_Closing_Locking_03.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	44100	24	2	0:05
Door_Church_Closing_Locking_04.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	44100	24	2	0:05
Door_Church_Closing_Locking_05.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	44100	24	2	0:03
Door_Church_Closing_Locking_06.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	44100	24	2	0:03
Door_Church_Closing_Locking_07.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	44100	24	2	0:02
Door_Church_Closing_Locking_08.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	44100	24	2	0:03
Door_Church_Closing_Locking_09.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	44100	24	2	0:02
Door_Church_Closing_Locking_10.wav	A large, old, wooden church door being closed with a large wood thud and a metallic lock bar clanking into place.	44100	24	2	0:02
Door_Front_Closing_01.wav	A large, wooden front door of a house closing with a metallic click of the lock.	44100	24	2	0:01
Door_Front_Closing_02.wav	A large, wooden front door of a house closing with a metallic click of the lock.	44100	24	2	0:02
Door_Front_Opening_01.wav	A large, wooden front door of a house opening with the metal door handle being rapidly turned and twisted to unlock.	44100	24	2	0:02
Door_Front_Opening_02.wav	A large, wooden front door of a house opening with the metal door handle being rapidly turned and twisted to unlock.	44100	24	2	0:02
Door_Front_Opening_03.wav	A large, wooden front door of a house opening with the metal door handle being rapidly turned and twisted to unlock.	44100	24	2	0:02
Door_Garage_Metal_Closing_01.wav	A large metallic garage door slamming shut with a thunderous booming rumble.	44100	24	2	0:03
Door_Garage_Metal_Closing_02.wav	A large metallic garage door slamming shut with a thunderous booming rumble.	44100	24	2	0:05
Door_Garage_Metal_Opening_Lift_01.wav	A large metallic garage door being opened with a horizontal lift. Slight footstep on stones.	44100	16	2	0:06
Door_Garage_Metal_Opening_Lift_02.wav	A large metallic garage door being opened with a horizontal lift. Slight footstep on stones.	44100	24	2	0:04

Door_Handle_Opening_Double_01.wav	A metal door handle being opened and released for a double unlocking sound of a wooden door.	44100	24	2	0:02
Door_Handle_Opening_Double_02.wav	A metal door handle being opened and released for a double unlocking sound of a wooden door.	44100	24	2	0:02
Door_Handle_Opening_Double_03.wav	A metal door handle being opened and released for a double unlocking sound of a wooden door.	44100	24	2	0:02
Door_Handle_Opening_Double_04.wav	A metal door handle being opened and released for a double unlocking sound of a wooden door.	44100	24	2	0:01
Door_Handle_Opening_Double_05.wav	A metal door handle being opened and released for a double unlocking sound of a wooden door.	44100	24	2	0:02
Door_Handle_Opening_Double_06.wav	A metal door handle being opened and released for a double unlocking sound of a wooden door.	44100	24	2	0:01
Door_Handle_Opening_Single_01.wav	A metal door handle being opened for a single unlocking sound of a wooden door.	44100	24	2	0:01
Door_Handle_Opening_Single_02.wav	A metal door handle being opened for a single unlocking sound of a wooden door.	44100	24	2	0:01
Door_Handle_Opening_Single_03.wav	A metal door handle being opened for a single unlocking sound of a wooden door.	44100	24	2	0:01
Door_Handle_Opening_Single_04.wav	A metal door handle being opened for a single unlocking sound of a wooden door.	44100	24	2	0:01
Door_Handle_Opening_Single_05.wav	A metal door handle being opened for a single unlocking sound of a wooden door.	44100	24	2	0:01
Door_Handle_Opening_Single_06.wav	A metal door handle being opened for a single unlocking sound of a wooden door.	44100	24	2	0:01
Door_Handle_Opening_Single_07.wav	A metal door handle being opened for a single unlocking sound of a wooden door.	44100	24	2	0:01
Door_Shower_Sliding_Opening_01.wav	A large glass shower door being slid open on metallic wheels with a deep rumble. Natural reverberation of the bathroom.	44100	24	2	0:04
Door_Shower_Sliding_Opening_02.wav	A large glass shower door being slid open on metallic wheels with a deep rumble. Natural reverberation of the bathroom.	44100	24	2	0:04
Door_Shower_Sliding_Opening_03.wav	A large glass shower door being slid open on metallic wheels with a deep rumble. Natural reverberation of the bathroom.	44100	24	2	0:03
Door_Shower_Sliding_Opening_04.wav	A large glass shower door being slid open on metallic wheels with a deep rumble. Natural reverberation of the bathroom.	44100	24	2	0:05
Door_Squeaking_Deep_01.wav	A large wooden door slowly and deeply creaking, squeaking as it is being closed. Some natural reverberation of the large stairway space and other mechanisms of the door.	44100	24	2	0:04
Door_Squeaking_Deep_02.wav	A large wooden door slowly and deeply creaking, squeaking as it is being closed. Some natural reverberation of the large stairway space and other mechanisms of the door.	44100	24	2	0:09
Door_Squeaking_Deep_03.wav	A large wooden door slowly and deeply creaking, squeaking as it is being closed. Some natural reverberation of the large stairway space and other mechanisms of the door.	44100	24	2	0:04
Door_Squeaking_Deep_04.wav	A large wooden door slowly and deeply creaking, squeaking as it is being closed. Some natural reverberation of the large stairway space and other mechanisms of the door.	44100	24	2	0:05
Door_Squeaking_Deep_05.wav	A large wooden door slowly and deeply creaking, squeaking as it is being closed. Some natural reverberation of the large stairway space and other mechanisms of the door.	44100	24	2	0:05
Door_Squeaking_Deep_06.wav	A large wooden door slowly and deeply creaking, squeaking as it is being closed. Some natural reverberation of the large stairway space and other mechanisms of the door.	44100	24	2	0:06
Door_Squeaking_Loud_01.wav	A single plastic door with metal hinges squeaking open loudly and aggressively due to lack of oiling. Slight reverberation in a public bathroom.	44100	16	2	0:03
Door_Squeaking_Loud_02.wav	A single plastic door with metal hinges squeaking open loudly and aggressively due to lack of oiling. Slight reverberation in a public bathroom.	44100	16	2	0:02
Door_Squeaking_Normal_01.wav	A single large old wooden church door squeaking open with its metal hinges. Slight reverberation from the interior of a large church.	44100	16	2	0:02
Door_Squeaking_Normal_02.wav	A single large old wooden church door squeaking open with its metal hinges. Slight reverberation from the interior of a large church.	44100	16	2	0:02
Door_Squeaking_Plastic_Dishwasher_01.wav	A plastic high pitched squeaking door of a dishwasher being opened with a piercing shriek.	44100	16	2	0:03
Door_Squeaking_Plastic_Dishwasher_02.wav	A plastic high pitched squeaking door of a dishwasher being opened with a piercing shriek.	44100	16	2	0:03

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Door_Wooden_Closing_05.wav	A wooden door being closed at a distance of roughly 20 centimeters. Slight door vibrations on closing.	44100	24	2	0:02
Door_Wooden_Closing_06.wav	A wooden door being closed at a distance of roughly 20 centimeters. Slight door vibrations on closing.	44100	24	2	0:02
Door_Wooden_Closing_07.wav	A wooden door being closed at a distance of roughly 20 centimeters. Slight door vibrations on closing.	44100	24	2	0:02
Door_Wooden_Closing_08.wav	A wooden door being closed at a distance of roughly 20 centimeters.	44100	24	2	0:02
Door_Wooden_Closing_09.wav	A wooden door being closed at a distance of roughly 30 centimeters.	44100	24	2	0:01
Door_Wooden_Closing_10.wav	A wooden door being closed at a distance of roughly 30 centimeters.	44100	24	2	0:01
Door_Wooden_Closing_11.wav	A wooden door being closed at a distance of roughly 30 centimeters.	44100	24	2	0:02
Door_Wooden_Slamming_01.wav	A wooden door being aggressively slammed at a distance of roughly 50 centimeters. Some door vibrations on closing.	44100	24	2	0:02
Door_Wooden_Slamming_02.wav	A wooden door being aggressively slammed at a distance of roughly 50 centimeters. Some door vibrations on closing.	44100	24	2	0:02
Door_Wooden_Slamming_03.wav	A wooden door being aggressively slammed at a distance of roughly 50 centimeters. Some door vibrations on closing.	44100	24	2	0:02
Drone_Quadcopter_Small_Close_01.wav	A small drone quadcopter being flown while held in a hand. Engine revving up and down with its propellers accelerating and decelerating. At a distance of roughly 10 centimeters.	44100	24	2	0:15
Drone_Quadcopter_Small_Close_02.wav	A small drone quadcopter being flown while held in a hand. Engine revving up and down with its propellers accelerating and decelerating. At a distance of roughly 50 centimeters.	44100	24	2	0:14
Drone_Quadcopter_Small_Very-Close_01.wav	A small drone quadcopter being flown while held in a hand. Engine revving up and down with its propellers accelerating and decelerating. At a distance of roughly 5 centimeters.	44100	24	2	0:15
Dropping_Metal-Pin_Wood_01.wav	Dropping a small metallic paper clip pin on a hard wooden desk for a short, high metal clanking and scattering.	44100	24	2	0:01
Dropping_Metal-Pin_Wood_02.wav	Dropping a small metallic paper clip pin on a hard wooden desk for a short, high metal clanking and scattering.	44100	24	2	0:02
Dropping_Metal-Pin_Wood_03.wav	Dropping a small metallic paper clip pin on a hard wooden desk for a short, high metal clanking and scattering.	44100	24	2	0:01
Dropping_Wood_Pile_01.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	44100	16	2	0:02
Dropping_Wood_Pile_02.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	44100	16	2	0:01
Dropping_Wood_Pile_03.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	44100	16	2	0:02
Dropping_Wood_Pile_04.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	44100	16	2	0:01
Dropping_Wood_Pile_05.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	44100	16	2	0:01
Dropping_Wood_Pile_06.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	44100	16	2	0:02
Dropping_Wood_Pile_07.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	44100	16	2	0:01
Dropping_Wood_Pile_08.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	44100	16	2	0:02
Dropping_Wood_Pile_09.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	44100	16	2	0:02
Dropping_Wood_Pile_10.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	44100	16	2	0:01

Dropping_Wood_Pile_11.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	44100	16	2	0:02
Dropping_Wood_Pile_12.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	44100	16	2	0:01
Dropping_Wood_Pile_13.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	44100	16	2	0:01
Dropping_Wood_Pile_14.wav	Dropping a small bundle of broken, dry wooden fence panel debris on to a small wood pile atop a concrete surface. At a distance of roughly 1 meter.	44100	16	2	0:02
Explosion_8-bit_Heavy_01.wav	A large 8-bit retro explosive sound with a long decay using pink noise.	44100	16	2	0:05
Explosion_8-bit_Heavy_02.wav	A large 8-bit retro explosive sound with a long decay using pink noise.	44100	16	2	0:05
Explosion_8-bit_Heavy_03.wav	A large 8-bit retro explosive sound with a long decay using pink noise.	44100	16	2	0:05
Explosion_8-bit_Moderate_01.wav	A medium 8-bit retro explosive sound with an ascending pitch using white noise.	44100	16	2	0:01
Explosion_8-bit_Moderate_02.wav	A medium 8-bit retro explosive sound with an ascending pitch using white noise.	44100	16	2	0:01
Explosion_8-bit_Moderate_03.wav	A medium 8-bit retro explosive sound with an ascending pitch using white noise.	44100	16	2	0:01
Explosion_8-bit_Small_01.wav	A small 8-bit retro explosive sound with minimal decay using white noise. Also usable as a hit, impact or damaging strike.	44100	16	2	0:01
Explosion_8-bit_Small_02.wav	A small 8-bit retro explosive sound with minimal decay using white noise. Also usable as a hit, impact or damaging strike.	44100	16	2	0:01
Explosion_8-bit_Small_03.wav	A small 8-bit retro explosive sound with minimal decay using white noise. Also usable as a hit, impact or damaging strike.	44100	16	2	0:01
Explosion_Artificial_Dropping-Live-Guitar-Amp_01.wav	Dropping a live metal guitar amplifier harshly on a carpeted surface, causing the interior components and metal coils to resonate and blast out of the speaker with a metallic twanging explosive sound.	44100	24	2	0:03
Explosion_Artificial_Dropping-Live-Guitar-Amp_02.wav	Dropping a live metal guitar amplifier harshly on a carpeted surface, causing the interior components and metal coils to resonate and blast out of the speaker with a metallic twanging explosive sound.	44100	24	2	0:10
Explosion_Artificial_Dropping-Live-Guitar-Amp_03.wav	Dropping a live metal guitar amplifier harshly on a carpeted surface, causing the interior components and metal coils to resonate and blast out of the speaker with a metallic twanging explosive sound.	44100	24	2	0:10
Explosion_Synthesized_Heavy_01.wav	A loud, heavy synthesized explosive sound with a very long decay tail and reverberation using white noise. Highly distorted for a more damaging bang.	44100	16	2	0:25
Explosion_Synthesized_Heavy_02.wav	A loud, heavy synthesized explosive sound with a very long decay tail and reverberation using white noise. Highly distorted for a more damaging bang.	44100	16	2	0:24
Explosion_Synthesized_Heavy_03.wav	A loud, heavy synthesized explosive sound with a very long decay tail and reverberation using white noise. Highly distorted for a more damaging bang.	44100	16	2	0:24
Explosion_Synthesized_Moderate_01.wav	A moderate synthesized dry explosive sound using white noise. Slight distortion for added impact.	44100	16	2	0:03
Explosion_Synthesized_Moderate_02.wav	A moderate synthesized dry explosive sound using white noise. Slight distortion for added impact.	44100	16	2	0:03
Explosion_Synthesized_Moderate_03.wav	A moderate synthesized dry explosive sound using white noise. Slight distortion for added impact.	44100	16	2	0:03
Farting_Dry_Long_01.wav	A male farting some flatulence with a dry, breathy and windy bottom burp. Starting small, and growing before ending with a melodic contour.	44100	24	2	0:07
Farting_Wet_Long_01.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	44100	24	2	0:06
Farting_Wet_Long_02.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	44100	24	2	0:06
Farting_Wet_Long_03.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	44100	24	2	0:03
Farting_Wet_Long_04.wav	A male farting violently some flatulence with a long, wet, watery and sticky bottom burp from diarrhea. Some reverberence of the toilet bowl.	44100	24	2	0:04

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Farting_Whoopie-Cushion_Long_06.wav	A rubber whoopie cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A longer variation.	44100	24	2	0:02
Farting_Whoopie-Cushion_Long_07.wav	A rubber whoopie cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A longer variation.	44100	24	2	0:02
Farting_Whoopie-Cushion_Long_08.wav	A rubber whoopie cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A longer variation.	44100	24	2	0:03
Farting_Whoopie-Cushion_Short_01.wav	A rubber whoopie cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	44100	24	2	0:02
Farting_Whoopie-Cushion_Short_02.wav	A rubber whoopie cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	44100	24	2	0:01
Farting_Whoopie-Cushion_Short_03.wav	A rubber whoopie cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	44100	24	2	0:01
Farting_Whoopie-Cushion_Short_04.wav	A rubber whoopie cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	44100	24	2	0:01
Farting_Whoopie-Cushion_Short_05.wav	A rubber whoopie cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	44100	24	2	0:01
Farting_Whoopie-Cushion_Short_06.wav	A rubber whoopie cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	44100	24	2	0:01
Farting_Whoopie-Cushion_Short_07.wav	A rubber whoopie cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	44100	24	2	0:01
Farting_Whoopie-Cushion_Short_08.wav	A rubber whoopie cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	44100	24	2	0:01
Farting_Whoopie-Cushion_Short_09.wav	A rubber whoopie cushion being squeezed to produce an artificial, breathy, dry, deep, flatulence fart. A shorter variation.	44100	24	2	0:02
Flexatone_Shaking_Comedic_01.wav	A metallic flexatone instrument being aggressively shaken and bent, producing a comedic, funny, quivering and shaking rise and fall found in comedies and cartoons.	44100	24	2	0:08
Flexatone_Shaking_Comedic_02.wav	A metallic flexatone instrument being aggressively shaken and bent, producing a comedic, funny, quivering and shaking rise and fall found in comedies and cartoons.	44100	24	2	0:10
Flexatone_Voice-A_Arguing_01.wav	An arguing, metallic machine or robot voice. Raw with no effects. Scraping the edge of a metal flexatone with a violin horse hair bow.	44100	16	2	0:01
Flexatone_Voice-A_Cry_01.wav	A crying, metallic machine or robot voice. Raw with no effects. Scraping the edge of a metal flexatone with a violin horse hair bow.	44100	16	2	0:02
Flexatone_Voice-A_Excited_01.wav	An excited, ascending, metallic machine or robot voice. Raw with no effects. Scraping the edge of a metal flexatone with a violin horse hair bow.	44100	16	2	0:01
Flexatone_Voice-B_Disappointed_01.wav	A deeper, disappointed, descending, metallic machine, robot or sci-fi computer voice. Slowed down with additional upper harmonics. Scraping the edge of a metal flexatone with a violin horse hair bow.	44100	16	2	0:01
Flexatone_Voice-B_Laugh_01.wav	A deeper, laughing, comical, metallic machine, robot or sci-fi computer voice. Slowed down with additional harmonics. Scraping the edge of a metal flexatone with a violin horse hair bow.	44100	16	2	0:01
Flexatone_Voice-B_Moan_01.wav	A deeper, moaning, metallic machine, robot or sci-fi computer voice. Slowed down with additional harmonics. Scraping the edge of a metal flexatone with a violin horse hair bow.	44100	16	2	0:03
Flexatone_Voice-C_No_02.wav	A quivering, metallic machine, robot or sci-fi computer voice similar to the word "no". Slowed down with a slight tremolo and ascending pitch delay. Scraping the edge of a metal flexatone with a violin horse hair bow.	44100	16	2	0:01
Flexatone_Voice-C_Okay_06.wav	A quivering, metallic machine, robot or sci-fi computer voice similar to the word "okay". Slowed down with a slight tremolo and ascending pitch delay. Scraping the edge of a metal flexatone with a violin horse hair bow.	44100	16	2	0:01
Flexatone_Voice-C_Pain_01.wav	A quivering, painful, metallic machine, robot or sci-fi computer voice as if screaming or under harm. Slowed down with a slight tremolo and ascending pitch delay. Scraping the edge of a metal flexatone with a violin horse hair bow.	44100	16	2	0:01

Flexatone_Voice-D_Question_02.wav	A child-like, questioning, metallic machine, robot or sci-fi computer voice asking for something. Higher in pitch, with a brighter timbre and ascending pitch delay. Scraping the edge of a metal flexatone with a violin horse hair bow.	44100	16	2	0:01
Flexatone_Voice-D_Sad_08.wav	A child-like, sad, metallic machine, robot or sci-fi computer voice as if about to cry. Higher in pitch, with a brighter timbre and ascending pitch delay. Scraping the edge of a metal flexatone with a violin horse hair bow.	44100	16	2	0:02
Flexatone_Voice-D_Talk_01.wav	A child-like, conversational, metallic machine, robot or sci-fi computer voice talking generally. Higher in pitch, with a brighter timbre and ascending pitch delay. Scraping the edge of a metal flexatone with a violin horse hair bow.	44100	16	2	0:02
Footsteps_Concrete_Multi_01.wav	Multiple footsteps on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:40
Footsteps_Concrete_Multi_02.wav	Multiple footsteps on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:42
Footsteps_Concrete_Multi_03_Running.wav	Multiple footsteps of fast running on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:23
Footsteps_Concrete_Single_01.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_02.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_03.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_04.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_05.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_06.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_07.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_08.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_09.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_10.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_11.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_12.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_13.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_14.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_15.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Concrete_Single_16.wav	A single footstep on a solid concrete surface with some gravelly debris and dust. Wearing hard parade shoes.	44100	16	2	0:01
Footsteps_Glass_Multi_01.wav	Multiple footsteps on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	44100	16	2	0:27

Footsteps_Glass_Shards_Multi_01.wav	Multiple footsteps on glass shards and fragments remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	44100	16	2	0:39
Footsteps_Glass_Single_01.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	44100	16	2	0:02
Footsteps_Glass_Single_02.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	44100	16	2	0:02
Footsteps_Glass_Single_03.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	44100	16	2	0:03
Footsteps_Glass_Single_04.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	44100	16	2	0:01
Footsteps_Glass_Single_05.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	44100	16	2	0:01
Footsteps_Glass_Single_06.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	44100	16	2	0:01
Footsteps_Glass_Single_07.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	44100	16	2	0:01
Footsteps_Glass_Single_08.wav	A single footstep on large glass pieces remaining from smashed bottles on a hard tiled surface with slight reverberation. Wearing trainers.	44100	16	2	0:02
Footsteps_Grass_Multi_01.wav	Multiple footsteps on soft, wet, soily grass in England. Wearing trainers.	44100	16	2	0:06
Footsteps_Grass_Single_01.wav	A single footstep on soft, wet, soily grass in England. Wearing trainers.	44100	16	2	0:01
Footsteps_Grass_Single_02.wav	A single footstep on soft, wet, soily grass in England. Wearing trainers.	44100	16	2	0:01
Footsteps_Grass_Single_03.wav	A single footstep on soft, wet, soily grass in England. Wearing trainers.	44100	16	2	0:01
Footsteps_Grass_Single_04.wav	A single footstep on soft, wet, soily grass in England. Wearing trainers.	44100	16	2	0:01
Footsteps_Grass_Single_05.wav	A single footstep on soft, wet, soily grass in England. Wearing trainers.	44100	16	2	0:01
Footsteps_Grass_Single_06.wav	A single footstep on soft, wet, soily grass in England. Wearing trainers.	44100	16	2	0:01
Footsteps_Grass_Single_07.wav	A single footstep on soft, wet, soily grass in England. Wearing trainers.	44100	16	2	0:01
Footsteps_Grass_Single_08.wav	A single footstep on soft, wet, soily grass in England. Wearing trainers.	44100	16	2	0:01
Footsteps_Ice_Multi_01.wav	Multiple footsteps on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	44100	16	2	1:01
Footsteps_Ice_Multi_02.wav	Multiple footsteps on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	44100	24	2	0:06
Footsteps_Ice_Multi_03.wav	Multiple footsteps on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	44100	24	2	1:33
Footsteps_Ice_Multi_04.wav	Multiple footsteps on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	44100	24	2	0:57
Footsteps_Ice_Multi_05_Running.wav	Multiple running footsteps sprinting on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	44100	24	2	0:17
Footsteps_Ice_Multi_06_Running.wav	Multiple running footsteps sprinting on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	44100	24	2	0:13
Footsteps_Ice_Multi_07_Running.wav	Multiple running footsteps sprinting on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	44100	24	2	0:08
Footsteps_Ice_Multi_08_Running.wav	Multiple running footsteps sprinting on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	44100	24	2	0:10
Footsteps_Ice_Single_A01.wav	A single footstep on dry, hard, frozen ice on a cold day with frost. A chilling, crackling, bright, crunching footstep. Wearing trainers.	44100	16	2	0:01

[illegible]

[illegible]

[illegible]

[illegible]

[illegible]

Footsteps_Twigs_Single_08.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	44100	16	2	0:01
Footsteps_Twigs_Single_09.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	44100	16	2	0:01
Footsteps_Twigs_Single_10.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	44100	16	2	0:01
Footsteps_Twigs_Single_11.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	44100	16	2	0:01
Footsteps_Twigs_Single_12.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	44100	16	2	0:01
Footsteps_Twigs_Single_13.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	44100	16	2	0:01
Footsteps_Twigs_Single_14.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	44100	16	2	0:01
Footsteps_Twigs_Single_15.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	44100	16	2	0:01
Footsteps_Twigs_Single_16.wav	A single footstep on dry, crunchy, snapping wooden twigs, sticks and foliage with trainer shoes. Sharp crackling with each step.	44100	16	2	0:01
Frog_Treefrog_Croaking_Close_01.wav	A close Florida amphibious treefrog croaking a series of ribbits following a rainstorm. Other frogs in the distance responding.	44100	24	2	0:06
Frog_Treefrog_Croaking_Close_02.wav	A close Florida amphibious treefrog croaking a series of ribbits following a rainstorm. Other frogs in the distance responding.	44100	24	2	0:10
Frog_Treefrog_Croaking_Close_03.wav	An approaching Florida amphibious treefrog croaking a series of ribbits following a rainstorm. Other frogs in the distance responding.	44100	24	2	0:09
Frog_Treefrog_Croaking_Close_04_Rain.wav	A close Florida amphibious treefrog croaking a series of ribbits with slight rain. Other frogs in the distance responding.	44100	24	2	0:27
Glass_Harp_Note_C_Sus_01.wav	A single sustained note from a shining glass harp instrument, with a bright, long tone. Pitched on C.	44100	24	2	0:06
Glass_Harp_Note_G_Sus_01.wav	A single sustained note from a shining glass harp instrument, with a bright, long tone. Pitched on G.	44100	24	2	0:07
Guitar_Acoustic_Chord_Maj7_G_01.wav	A G major 7th, seventh chord on an acoustic guitar left to sustain.	44100	24	2	0:21
Guitar_Acoustic_Chord_Min_E_01.wav	An E minor chord on an acoustic guitar left to sustain.	44100	24	2	0:15
Guitar_Acoustic_Fifth_AE_01.wav	An open 5th, fifth chord on the notes A and E on an acoustic guitar left to sustain.	44100	24	2	0:18
Guitar_Acoustic_Note_E4_Sus_01.wav	A single note pitched on E4 on an acoustic guitar left to sustain.	44100	24	2	0:12
Guitar_Acoustic_Octave_E_01.wav	Two notes two octaves apart pitched on E on an acoustic guitar left to sustain.	44100	24	2	0:19
Gun_Laser_Large_8-bit_01.wav	A sci-fi 8-bit large laser gun firing a blasting shot that propels away.	44100	16	2	0:01
Gun_Laser_Large_8-bit_02.wav	A sci-fi 8-bit large laser gun firing a blasting shot that propels away.	44100	16	2	0:01
Gun_Laser_Large_8-bit_03.wav	A sci-fi 8-bit large laser gun firing a blasting shot that propels away.	44100	16	2	0:01
Gun_Laser_Large_8-bit_04.wav	A sci-fi 8-bit large laser gun firing a blasting shot that propels away.	44100	16	2	0:01
Gun_Laser_Large_8-bit_05.wav	A sci-fi 8-bit large laser gun firing a blasting shot that propels away.	44100	16	2	0:01
Hand_Bell_Cluster_01.wav	A dissonant, clashing cluster of bright, metallic hand bell notes crushed together for a piercing, stabbing chord that decays naturally.	44100	24	2	0:10
Hand_Bell_Note_A#_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on A sharp or B flat.	44100	16	2	0:08
Hand_Bell_Note_A_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on A.	44100	16	2	0:08

Hand_Bell_Note_B_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on B.	44100	16	2	0:07
Hand_Bell_Note_C#_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on C sharp or D flat.	44100	16	2	0:08
Hand_Bell_Note_D#_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on D sharp or E flat.	44100	16	2	0:06
Hand_Bell_Note_D_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on D.	44100	16	2	0:09
Hand_Bell_Note_E_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on E.	44100	16	2	0:07
Hand_Bell_Note_F#_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on F sharp or G flat.	44100	16	2	0:10
Hand_Bell_Note_F_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on F.	44100	16	2	0:08
Hand_Bell_Note_G#_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on G sharp or A flat.	44100	16	2	0:09
Hand_Bell_Note_G_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on G.	44100	16	2	0:05
Hand_Bell_Note_High-C_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on a high C.	44100	16	2	0:09
Hand_Bell_Note_Low-C_01.wav	A single strike of a metal hand bell instrument with a metal triangle mallet. Sustained and naturally decaying. A bright, twinkling ding or ring. Pitched on a low C.	44100	16	2	0:08
Horse_Whinnying_Close_01.wav	A small horse whinny call close to the recorder at a distance of roughly 5 meters.	44100	24	2	0:03
Horse_Whinnying_Close_02.wav	A small horse whinny call close to the recorder at a distance of roughly 5 meters.	44100	24	2	0:03
Horse_Whinnying_Close_03.wav	A small horse whinny call close to the recorder at a distance of roughly 5 meters.	44100	24	2	0:03
Impact_8-bit_Light_A01.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A light variation.	44100	16	2	0:01
Impact_8-bit_Light_A02.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A light variation.	44100	16	2	0:01
Impact_8-bit_Light_A03.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A light variation.	44100	16	2	0:01
Impact_8-bit_Light_A04.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A light variation.	44100	16	2	0:01
Impact_8-bit_Light_A05.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A light variation.	44100	16	2	0:01
Impact_8-bit_Heavy_A01.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A heavy variation.	44100	16	2	0:01
Impact_8-bit_Heavy_A02.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A heavy variation.	44100	16	2	0:01
Impact_8-bit_Heavy_A03.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A heavy variation.	44100	16	2	0:01
Impact_8-bit_Heavy_A04.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A heavy variation.	44100	16	2	0:01
Impact_8-bit_Heavy_A05.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A heavy variation.	44100	16	2	0:01
Impact_8-bit_Moderate_A01.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A moderate variation.	44100	16	2	0:01

Impact_8-bit_Moderate_A02.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A moderate variation.	44100	16	2	0:01
Impact_8-bit_Moderate_A03.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A moderate variation.	44100	16	2	0:01
Impact_8-bit_Moderate_A04.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A moderate variation.	44100	16	2	0:01
Impact_8-bit_Moderate_A05.wav	A synthesized damaging impact hit for a retro, 8-bit old video game where a character gets struck, wounded or damaged in combat. A moderate variation.	44100	16	2	0:01
Jumping_Snow_Single_01.wav	Jumping into a thin, icy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	44100	24	2	0:01
Jumping_Snow_Single_02.wav	Jumping into a thin, icy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	44100	24	2	0:01
Jumping_Snow_Single_03.wav	Jumping into a thin, icy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	44100	24	2	0:01
Jumping_Snow_Single_04.wav	Jumping into a thin, icy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	44100	24	2	0:01
Jumping_Snow_Single_05.wav	Jumping into a thin, icy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	44100	24	2	0:01
Jumping_Snow_Single_06.wav	Jumping into a thin, icy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	44100	24	2	0:01
Jumping_Snow_Single_07.wav	Jumping into a thin, icy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	44100	24	2	0:01
Jumping_Snow_Single_08.wav	Jumping into a thin, icy sheet of snow-covered grass with trainer shoes. Both the initial lift and the landing.	44100	24	2	0:01
Kazoo_Descending_01.wav	A plastic kazoo instrument sliding downward with a harsh, crackling, timbre.	44100	24	2	0:02
Metronome_168_01_LOOP.wav	A plastic musical tempo metronome beating around 168 beats per minute with a rhythmic clicking or ticking. Seamless looping.	44100	24	2	0:02
Metronome_168_02_LOOP.wav	A plastic musical tempo metronome beating around 168 beats per minute with a rhythmic clicking or ticking. Seamless looping.	44100	24	2	0:02
Metronome_Single_Downbeat_01.wav	A plastic musical tempo metronome beating a single downbeat tick or click to give the beat.	44100	24	2	0:01
Metronome_Single_Upbeat_01.wav	A plastic musical tempo metronome beating a single upbeat tick or click to give the beat.	44100	24	2	0:01
Music-Box_Note_A#3.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:03
Music-Box_Note_A#4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_A3.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:03
Music-Box_Note_A4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_B3.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:03
Music-Box_Note_B4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_C#4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_C#5.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_C4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_C5.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_D#4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:01
Music-Box_Note_D#5.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02

Music-Box_Note_D4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_D5.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_E4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_E5.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_F#4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_F#5.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_F4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_F5.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_G#3.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_G#4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_G#5.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:01
Music-Box_Note_G3.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_G4.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music-Box_Note_G5.wav	A single note on a metal music box amplified by a wall. Decaying naturally with minimal sustain.	44100	16	2	0:02
Music_Dramatic_Organ_01.wav	A short musical extract of J.S.Bach's "Toccata and Fugue in D Minor" played on a church organ with added reverberation. A classic villain, evil pipe organ theme.	44100	24	2	0:23
Music_Dramatic_Organ_02.wav	A short musical extract of J.S.Bach's "Toccata and Fugue in D Minor" played on a church organ with added reverberation. A classic villain, evil pipe organ theme.	44100	24	2	0:18
Music_Lullaby_Creepy_Brahms_Wiegenlied.wav	A creepy, scary version of Brahms "Wiegenlied" lullaby played on a processed music box with added reverberation.	44100	24	2	0:36
Music_Organ_Ambience_Calm_01.wav	Religious church organ ambience suitable as peaceful background music to a chapel or cathedral. Using a pipe organ with a lot of reverberation.	44100	24	2	1:49
Music_Organ_Ambience_Calm_02.wav	Religious church organ ambience suitable as peaceful background music to a chapel or cathedral. Using a pipe organ with a lot of reverberation.	44100	24	2	0:45
Music_Organ_Ambience_Calm_03.wav	Religious church organ ambience suitable as peaceful background music to a chapel or cathedral. Using a pipe organ with a lot of reverberation.	44100	24	2	1:18
Organ_Full-Pedal_Sustained_C1.wav	A 10 second long sustained low organ pedal note pitched on a C with every stop active for a loud, powerful organ note.	44100	24	2	0:11
Piano_Frame_Strike_Pedal_01.wav	Striking the frame of a baby grand piano with a metal mallet while the sustain pedal is depressed, creating a wooden impact that decays naturally.	44100	16	2	0:11
Piano_Metal-Mallet_Cluster_High_1.wav	Striking multiple piano strings in close proximity with a metal mallet to create a dissonant cluster. Quickly damped. These sounds use the high register of the piano.	44100	16	2	0:03
Piano_Metal-Mallet_Cluster_Low_1.wav	Striking multiple piano strings in close proximity with a metal mallet to create a dissonant cluster. Quickly damped. These sounds use the low register of the piano.	44100	16	2	0:02
Piano_Metal-Mallet_Gliss_EndFrame_Leg_1.wav	Scraping a metal mallet along the tip of the strings at the end of the piano frame, creating a high glissando ripple.	44100	16	2	0:02
Piano_Metal-Mallet_Gliss_EndString_Leg_1.wav	Scraping a metal mallet across the bottom end of piano strings to create a dry, ripple or a plucking glissando. Played legato for a smoother sound.	44100	16	2	0:02
Piano_Metal-Mallet_Gliss_High_Asc_Leg_Damp_1.wav	Scraping a metal mallet across high piano strings with the dampers resting on the strings. Ascending in pitch and played legato for a smoother glissando.	44100	16	2	0:03
Piano_Metal-Mallet_Gliss_Low_Asc_Sus_1.wav	Scraping a metal mallet across low piano strings with the sustain pedal depressed. Ascending in pitch and played legato for a smoother glissando.	44100	16	2	0:52

Piano_Metal-Mallet_Gliss_VeryHigh_Asc_Leg_1.wav	Scraping a metal mallet across the very high piano strings with natural sustain due to the absence of dampers. Ascending in pitch and played legato for a smoother glissando.	44100	16	2	0:06
Piano_Metal-Mallet_Roll_1.wav	Rolling a metal mallet on the top of low piano strings which are damped. Creating a metallic sizzle that can ascend and descend in pitch.	44100	16	2	0:06
Piano_Pedal_Lift_01.wav	Pressing down forcefully on the sustain pedal of a baby grand piano with a foot, creating a quick vibration on the strings which are left to decay naturally in an eerie, creepy, ghostly sustain.	44100	16	2	0:15
Piano_String_Glissando_Low_01.wav	Aggressively and loudly scraping the lower strings of a baby grand piano with a metal mallet while the sustain pedal is pressed, creating a thunderous, booming roar of low frequencies that decay naturally.	44100	16	2	0:42
Piano_String_Glissando_Low_02.wav	Aggressively and loudly scraping the lower strings of a baby grand piano with a metal mallet while the sustain pedal is pressed, creating a thunderous, booming roar of low frequencies that decay naturally.	44100	24	2	0:39
Pouring_Sugar-on-Paper_01.wav	Pouring grains of sugar onto a sheet of thin paper for a dusty, tumbling of debris.	44100	24	2	0:08
Power_Up_Bright_01.wav	A bright, shining power up notification sound that may play when a player picks up an item, magical ability, recovers health, or completes something.	44100	24	2	0:05
Power_Up_Bright_02.wav	A bright, shining power up notification sound that may play when a player picks up an item, magical ability, recovers health, or completes something.	44100	24	2	0:03
Power_Up_Bright_03.wav	A bright, shining power up notification sound that may play when a player picks up an item, magical ability, recovers health, or completes something.	44100	24	2	0:27
Pressure_Washer_Close_Active_01_LOOP.wav	A mechanical, electrical power washer machine engine active while a fine watery mist is being sprayed. Close to the recorder. Seamless looping.	44100	24	2	0:12
Pressure_Washer_Close_Active_02_LOOP.wav	A mechanical, electrical power washer machine engine active while a fine watery mist is being sprayed. Close to the recorder. Seamless looping.	44100	24	2	0:12
Pressure_Washer_Close_Full_Cycle_01.wav	A close mechanical, electrical power washer in use, with its engine revving up and down with a watery mist being sprayed.	44100	24	2	1:33
Pressure_Washer_Close_Idling_01_LOOP.wav	A mechanical, electrical power washer machine engine idling. Close to the recorder. Seamless looping.	44100	24	2	0:05
Pressure_Washer_Distant_Active_01_LOOP.wav	A mechanical, electrical power washer machine engine active while a fine watery mist is being sprayed. Fairly distant. Seamless looping.	44100	24	2	0:08
Pressure_Washer_Distant_Full_Cycle_01.wav	A distant mechanical, electrical power washer in use, with its engine revving up and down with a watery mist being sprayed. Some insects and cicadas can be heard in the moments if idling.	44100	24	2	0:44
Pressure_Washer_Distant_Idling_01_LOOP.wav	A mechanical, electrical power washer machine engine idling. Fairly distant. Seamless looping.	44100	24	2	0:03
Pressure_Washer_Very_Close_Active_01_LOOP.wav	A mechanical, electrical power washer machine engine active while a fine watery mist is being sprayed. Very close to the recorder. Seamless looping.	44100	24	2	0:31
Pressure_Washer_Very_Close_Active_02_LOOP.wav	A mechanical, electrical power washer machine engine active while a fine watery mist is being sprayed. Very close to the recorder. Seamless looping.	44100	24	2	0:10
Pressure_Washer_Very_Close_Full_Cycle_01.wav	A very close mechanical, electrical power washer in use, with its engine revving up and down with a watery mist being sprayed.	44100	24	2	1:11
Pressure_Washer_Very_Close_Idling_01_LOOP.wav	A mechanical, electrical power washer machine engine idling. Very close to the recorder. Seamless looping.	44100	24	2	0:05
Pressure_Washer_Very_Close_Idling_02_LOOP.wav	A mechanical, electrical power washer machine engine idling. Very close to the recorder. Seamless looping.	44100	24	2	0:02
Pressure_Washer_Very_Close_Idling_03_LOOP.wav	A mechanical, electrical power washer machine engine idling. Very close to the recorder. Seamless looping.	44100	24	2	0:03
Printer_Ink_Close_01.wav	An ink printer starting up with a low droning humming and some mechanical movement. The recorder was placed on the printer, picking up its vibrations.	44100	24	2	0:37
Printer_Ink_Close_02_Error.wav	An ink printer printing coloured paper before shutting down with a broken error and a malfunction beeping. The printer's rollers can be heard turning.	44100	24	2	0:12
Printer_Ink_Close_03_LOOP.wav	An ink printer rhythmically printing a sheet of paper with the sounds of its mechanical movement. Seamless looping.	44100	24	2	0:13

Printer_Laser_Close_01.wav	A MultiXPress X7400GX laser printer printing a sheet of paper. Several mechanical sounds and exhaust hissing. Roughly 1 meter from the printer.	44100	16	2	0:24
Printer_Laser_Close_02.wav	A MultiXPress X7400GX laser printer printing several sheets of paper. Several mechanical sounds and exhaust hissing. Roughly 1 meter from the printer.	44100	16	2	1:00
Printer_Laser_Close_03.wav	A MultiXPress X7400GX laser printer printing several sheets of paper. Several mechanical sounds and exhaust hissing. Roughly 1 meter from the printer.	44100	16	2	1:03
Printer_Laser_Distant_01.wav	A MultiXPress X7400GX laser printer printing several sheets of paper. Several mechanical sounds and exhaust hissing. Roughly 3 meters from the printer.	44100	16	2	1:01
Printer_Laster_Very-Close_01.wav	A MultiXPress X7400GX laser printer printing a sheet of paper. Several mechanical sounds and exhaust hissing. The recorder was placed on top of the output board, picking up the machine's vibrations.	44100	16	2	0:28
Printer_Laster_Very-Close_02.wav	A MultiXPress X7400GX laser printer printing several sheets of paper. Several mechanical sounds and exhaust hissing. The recorder was placed on top of the output board, picking up the machine's vibrations.	44100	16	2	1:06
Pulse_Synthesized_01.wav	A single synthesized pulsing sound made from a process metallic strike. Deep, electrical, a sci-fi esque, with added reverberation, potentially useful as an alarm or notification.	44100	24	2	0:06
Pulse_Synthesized_02.wav	A synthesized pulsing tone with a bright, shimmering and stuttering timbre that slowly decays. Deep, electrical, a sci-fi esque, potentially useful as an alarm or notification.	44100	24	2	0:08
Pulse_Synthesized_03.wav	A synthesized pulsing tone with a high, bright, electrical and beating timbre that slowly decays. High, electrical, a sci-fi esque, with added reverberation, potentially useful as an alarm or notification.	44100	24	2	0:05
Pulse_Synthesized_04.wav	A synthesized tone with a high, bright, electrical and twinkling timbre that quickly decays. High, electrical, a sci-fi esque, with added reverberation, potentially useful as an alarm or notification.	44100	24	2	0:03
Pulse_Synthesized_05.wav	A synthesized tone with a low, soft and electronic timbre that slowly decays with a subtle glitching. Deep, electrical, a sci-fi esque, with added reverberation, potentially useful as an alarm or notification.	44100	24	2	0:06
Rocket_Takeoff_Synthesized_01.wav	An artificial rocket launching into space with a deep, rumbling of engines and gradual fading into the distance. Created with a synthesizer and equalization.	44100	24	2	1:25
Sci-Fi-Ascending_01.wav	An ascending sci-fi loading tone as if an electrical computer machine or vehicle starting up, powering up, or turning on.	44100	24	2	0:08
Sci-Fi_Descending_01.wav	A descending sci-fi loading tone as if an electrical computer machine or vehicle shutting down or powering down.	44100	24	2	0:05
Smashing_Wooden_01.wav	A wooden crashing, smashing, destruction sound by snapping and breaking a large, dry, wooden fence panel.	44100	16	2	0:03
Smashing_Wooden_02.wav	A wooden crashing, smashing, destruction sound by snapping and breaking a large, dry, wooden fence panel.	44100	16	2	0:02
Smashing_Wooden_03.wav	A wooden crashing, smashing, destruction sound by snapping and breaking a large, dry, wooden fence panel.	44100	16	2	0:01
Snapping_Wooden_Branch_01.wav	A single snap of a dry, wooden branch for a cracking, breaking of wood.	44100	24	2	0:03
Snapping_Wooden_Fence_01.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:06
Snapping_Wooden_Fence_02.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:01
Snapping_Wooden_Fence_03.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:02
Snapping_Wooden_Fence_04.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:02
Snapping_Wooden_Fence_05.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:04
Snapping_Wooden_Fence_06.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:02
Snapping_Wooden_Fence_07.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:06
Snapping_Wooden_Fence_08.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:03
Snapping_Wooden_Fence_09.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:02

Snapping_Wooden_Fence_10.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:03
Snapping_Wooden_Fence_11.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:03
Snapping_Wooden_Fence_12.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:02
Snapping_Wooden_Fence_13.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:01
Snapping_Wooden_Fence_14.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:03
Snapping_Wooden_Fence_15.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:02
Snapping_Wooden_Fence_16.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:02
Snapping_Wooden_Fence_17.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:01
Snapping_Wooden_Fence_18.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:02
Snapping_Wooden_Fence_19.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:02
Snapping_Wooden_Fence_20.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:03
Snapping_Wooden_Fence_21.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:01
Snapping_Wooden_Fence_22.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:02
Snapping_Wooden_Fence_23.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:03
Snapping_Wooden_Fence_24.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:04
Snapping_Wooden_Fence_25.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:02
Snapping_Wooden_Fence_26.wav	A single snap of a dry, wooden fence panel for a crackling, destructive, breaking of wood.	44100	16	2	0:02
Spaceship_A01_Ascending.wav	A large spaceship vehicle slowly lifting/taking off and flying away. Ascending in pitch and dry.	44100	16	2	0:22
Spaceship_A01_Descending.wav	A large spaceship vehicle slowly landing. Descending in pitch and dry.	44100	16	2	0:21
Spaceship_A01_Flat.wav	The raw, flat sound of combining metal tin scrapes with a violin bow. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.	44100	16	2	0:22
Spaceship_B01_Ascending.wav	A large spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.	44100	16	2	0:20
Spaceship_B01_Descending.wav	A large spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.	44100	16	2	0:20
Spaceship_B01_Flat.wav	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create spaceship vehicle ascensions and descensions.	44100	16	2	0:20
Spaceship_C01_Ascending.wav	A moderate spaceship vehicle slowly lifting/taking off into space with a rhythmic engine. Ascending in pitch and dry.	44100	16	2	0:18
Spaceship_C01_Descending.wav	A small spaceship vehicle slowly landing with a rhythmic engine. Descending in pitch and dry.	44100	16	2	0:18
Spaceship_C01_Flat.wav	The raw, flat sound of combining metal tin scrapes with a violin bow in a consistent rhythm. Use with pitch shifting tools to create small spaceship vehicle ascensions and descensions.	44100	16	2	0:18
Spaceship_Fly-by_01.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low timbre.	44100	24	2	0:09
Spaceship_Fly-by_02.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Bright timbre.	44100	24	2	0:06
Spaceship_Fly-by_03.wav	An artificial sci-fi abstract spaceship vehicle flying past with an ascending tone. Low timbre.	44100	24	2	0:06
Spaceship_Fly-by_04.wav	An artificial sci-fi abstract spaceship vehicle flying past with an ascending then descending tone. Low timbre.	44100	24	2	0:06
Spaceship_Fly-by_05.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Frizzing timbre.	44100	24	2	0:06
Spaceship_Fly-by_06.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low fizzing timbre.	44100	24	2	0:07

Spaceship_Fly-by_07.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending then ascending tone. High crackling timbre.	44100	24	2	0:09
Spaceship_Fly-by_08.wav	An artificial sci-fi abstract spaceship vehicle flying past with an ascending tone. Moderate timbre.	44100	24	2	0:06
Spaceship_Fly-by_09.wav	An artificial sci-fi abstract spaceship vehicle flying past with an ascending then descending tone. Bright fizzling timbre.	44100	24	2	0:10
Spaceship_Fly-by_10.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Moderate timbre.	44100	24	2	0:10
Spaceship_Fly-by_11.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending then ascending tone. Sparkling timbre.	44100	24	2	0:09
Spaceship_Fly-by_12.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending and ascending tone. Sparkling, fizzing timbre.	44100	24	2	0:10
Spaceship_Fly-by_13.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Sparkling, fizzing timbre.	44100	24	2	0:12
Spaceship_Fly-by_14.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending and ascending tone. Sparkling, fizzing timbre.	44100	24	2	0:07
Spaceship_Fly-by_15.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending and ascending tone. Dark to bright timbre.	44100	24	2	0:06
Spaceship_Fly-by_16.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending and ascending tone. Bright to dark timbre.	44100	24	2	0:06
Spaceship_Fly-by_17.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending and ascending tone. Changing timbre.	44100	24	2	0:13
Spaceship_Fly-by_18.wav	An artificial sci-fi abstract spaceship vehicle flying past with an ascending tone. Spitting timbre.	44100	24	2	0:07
Spaceship_Fly-by_19.wav	An artificial sci-fi abstract spaceship vehicle flying past with a flat tone. Low timbre.	44100	24	2	0:06
Spaceship_Fly-by_20.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low timbre.	44100	24	2	0:06
Spaceship_Fly-by_21.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low fizzing timbre.	44100	24	2	0:08
Spaceship_Fly-by_22.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low sizzling timbre.	44100	24	2	0:13
Spaceship_Fly-by_23.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low sizzling timbre.	44100	24	2	0:13
Spaceship_Fly-by_24.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low sizzling timbre.	44100	24	2	0:19
Spaceship_Fly-by_25.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low sizzling timbre.	44100	24	2	0:07
Spaceship_Fly-by_26.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low sizzling timbre.	44100	24	2	0:07
Spaceship_Fly-by_27.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low sizzling timbre.	44100	24	2	0:08
Spaceship_Fly-by_28.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. High sizzling timbre.	44100	24	2	0:13
Spaceship_Fly-by_29.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low, thin timbre.	44100	24	2	0:12
Spaceship_Fly-by_30.wav	An artificial sci-fi abstract spaceship vehicle flying past with a descending tone. Low, thin timbre.	44100	24	2	0:13
Spaceship_Fly-by_31.wav	An artificial sci-fi abstract spaceship vehicle flying past with an ascending then descending tone. Low, thin timbre.	44100	24	2	0:14
Spaceship_Fly-by_32.wav	An artificial sci-fi abstract spaceship vehicle flying past with an ascending tone. High fizzing timbre.	44100	24	2	0:13
Spaceship_Fly-by_33.wav	An artificial sci-fi abstract spaceship vehicle flying past with an ascending tone. Low fizzing timbre.	44100	24	2	0:11
Spaceship_Fly-by_34.wav	An artificial sci-fi abstract spaceship vehicle flying past with an ascending tone. Low, slow fizzing timbre.	44100	24	2	0:37
Stabbing_Lettuce_Metal-Knife_01.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	44100	24	2	0:01

Stabbing_Lettuce_Metal-Knife_02.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_03.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_04.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_05.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_06.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_07.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_08.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_09.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_10.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife for a fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_Double_01.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_Double_02.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_Double_03.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_Double_04.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_Double_05.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_Double_06.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_Double_07.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_Double_08.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_Double_09.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	44100	24	2	0:01
Stabbing_Lettuce_Metal-Knife_Double_10.wav	Aggressively stabbing a wet cabbage vegetable with a small metal knife and pulling it out immediately for a double fleshy, piercing stab and cutting.	44100	24	2	0:01
Triangle_4-Inch_Metal_01.wav	Striking a metallic 4" triangle instrument with a metal beater and left to resonate and decay naturally for a bright, piercing hit.	44100	16	2	0:09
Triangle_8-Inch_Metal_01.wav	Striking a metallic 8" triangle instrument with a metal beater and left to resonate and decay naturally for a bright, piercing hit.	44100	16	2	0:10
Twisting_Metal-Knife_Lettuce_01.wav	Twisting a small metal knife in a wet cabbage vegetable for a twisted, fleshy scraping.	44100	24	2	0:02
Twisting_Metal-Knife_Lettuce_02.wav	Twisting a small metal knife in a wet cabbage vegetable for a twisted, fleshy scraping.	44100	24	2	0:01
Twisting_Metal-Knife_Lettuce_03.wav	Twisting a small metal knife in a wet cabbage vegetable for a twisted, fleshy scraping.	44100	24	2	0:01
UI_Confirmation_Alert_A01.wav	A synthesized user interface confirmation button with a bright, piercing, shining, twinkling timbre. An ascending arpeggiated chord.	44100	24	2	0:02

[illegible]

UI_Confirmation_Alert_B11.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.	44100	24	2	0:03
UI_Confirmation_Alert_B12.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.	44100	24	2	0:03
UI_Confirmation_Alert_B13.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.	44100	24	2	0:02
UI_Confirmation_Alert_B14.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.	44100	24	2	0:02
UI_Confirmation_Alert_B15.wav	A synthesized user interface confirmation button with a low, bubbling, popping timbre. An ascending arpeggiated chord.	44100	24	2	0:02
UI_Confirmation_Alert_C01.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. An ascending arpeggiated chord.	44100	24	2	0:02
UI_Confirmation_Alert_C02.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. An ascending arpeggiated chord.	44100	24	2	0:02
UI_Confirmation_Alert_C03.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. An ascending arpeggiated chord.	44100	24	2	0:02
UI_Confirmation_Alert_C04.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. An ascending arpeggiated chord.	44100	24	2	0:02
UI_Confirmation_Alert_C05.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. Two chords.	44100	24	2	0:02
UI_Confirmation_Alert_C06.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. Two chords.	44100	24	2	0:02
UI_Confirmation_Alert_C07.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. An ascending arpeggiated chord.	44100	24	2	0:02
UI_Confirmation_Alert_C08.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. A seventh jump.	44100	24	2	0:02
UI_Confirmation_Alert_C09.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. A seventh chord.	44100	24	2	0:02
UI_Confirmation_Alert_C10.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. A seventh chord.	44100	24	2	0:02
UI_Confirmation_Alert_C11.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. An ascending arpeggiated chord.	44100	24	2	0:02
UI_Confirmation_Alert_C12.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. An descending arpeggiated chord.	44100	24	2	0:02
UI_Confirmation_Alert_C13.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. Two chords.	44100	24	2	0:02
UI_Confirmation_Alert_C14.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. Three chords.	44100	24	2	0:02
UI_Confirmation_Alert_C15.wav	A synthesized user interface confirmation button with a bright, soft, shining, twinkling timbre. Three ascending chords.	44100	24	2	0:02
UI_Text_Scroll_01_LOOP.wav	A synthesized UI text scrolling for a dialogue scroll on screen for a character. A bright, high, twinkling and stuttering. Seamless looping.	44100	24	2	0:02
Vehicle_8-bit_Engine_Idling_01_LOOP.wav	An artificial vehicle engine idling made with a synthesizer, suitable for 8-bit sci-fi electrical vehicles. Seamless looping.	44100	16	2	0:02
Vehicle_Motorbike_Artificial_Engine_Idling_01.wav	An artificial motorbike engine idling with a stuttering tremolo at a deep pitch.	44100	24	2	0:18
Washing_Machine_01.wav	A short electronic washing machine cycle as it is activated, rotates clothes around in water, before stopping itself with a click.	44100	24	2	0:21
Washing_Machine_02.wav	The beginning of an electronic washing machine cycle as it slowly rotates at an accelerating speed increasing in pitch.	44100	24	2	0:31

Washing_Machine_Idling_01_LOOP.wav	A washing machine during a rhythmic cycle of rotations while washing clothes. Seamless looping.	44100	24	2	0:30
Washing_Machine_Idling_02_LOOP.wav	A washing machine during a rhythmic cycle of rotations while washing clothes. Seamless looping.	44100	24	2	0:30
Washing_Machine_Idling_03_LOOP.wav	A washing machine during a circular cycle of rotations while washing clothes. Seamless looping.	44100	24	2	0:11
Wind_Chimes_Multi_01.wav	Multiple metallic wind chimes being struck against each other in a small shop. Twinkling and sparkling with bright, mystical tones.	44100	16	2	0:26
Woodpecker_Distant_01.wav	A distant woodpecker bird hammering with its beak into a wooden tree.	44100	24	2	0:01
Writing_Pencil_Close_01.wav	Writing rapidly and randomly on paper with a lead pencil. Roughly 10 centimeters from the recorder.	44100	24	2	0:13

SOUND LIST – “44.1 GENERAL LIBRARY (VOLUME II)” – INSPECTORJ

Filename	Description	SampleRate	BitDepth	Channels	Duration
Ambience_Creepy_Wind_01.wav	An artificial, unnerving and scary wind. Combining several toy train whistle sounds with strong reverb.	44100	24	2	00:33
Ambience_Deep-Abyss_01.wav	Background ambience of a large, deep, scary, abyss with mystery, an unseen horror, and unsettling feeling. A very slowed down sound with extensive reverberation and stereo space.	44100	24	2	01:30
Ambience_Deep-Abyss_02.wav	Background ambience of a large, deep, scary, abyss with mystery, an unseen horror, and unsettling feeling. A very slowed down sound with extensive reverberation and stereo space.	44100	24	2	01:10
Ambience_Deep-Abyss_03.wav	Background ambience of a large, deep, scary, abyss with mystery, an unseen horror, and unsettling feeling. A very slowed down sound with extensive reverberation and stereo space.	44100	24	2	01:36
Ambience_Deep-Abyss_04.wav	Background ambience of a large, deep, scary, abyss with mystery, an unseen horror, and unsettling feeling. A very slowed down sound with extensive reverberation and stereo space.	44100	24	2	01:27
Ambience_Deep-Abyss_05.wav	Background ambience of a large, deep, scary, abyss with mystery, an unseen horror, and unsettling feeling. A very slowed down sound with extensive reverberation and stereo space.	44100	24	2	00:30
Ambience_Hail_Light_Interior_01_LOOP.wav	Background ambience of light hail rainstorm from the inside of a house hitting a glass window skylight. Seamless looping.	44100	24	2	00:41
Ambience_Hail_Light_Interior_02_LOOP.wav	Background ambience of light hail rainstorm from the inside of a house hitting a glass window skylight. Seamless looping.	44100	24	2	00:41
Ambience_Hail_Light_Interior_03_LOOP.wav	Background ambience of light hail rainstorm from the inside of a house hitting a glass window skylight. Seamless looping.	44100	24	2	00:41
Ambience_London-Waterloo_Train-Station_01_LOOP.wav	Background ambience of busy London Waterloo train station. Many people talking, chatting, and walking around. Periodic public service train announcement and whistle. Seamless looping.	44100	24	2	01:01
Ambience_London-Waterloo_Train-Station_02_LOOP.wav	Background ambience of busy London Waterloo train station. Many people talking, chatting, and walking around. Periodic public service train announcement and whistle. Seamless looping.	44100	24	2	01:01
Ambience_London-Waterloo_Train-Station_03_LOOP.wav	Background ambience of busy London Waterloo train station. Many people talking, chatting, and walking around. Seamless looping.	44100	24	2	00:41
Ambience_London-Waterloo_Train-Station_04_LOOP.wav	Background ambience of busy London Waterloo train station. Many people talking, chatting, and walking around. A distant steam hiss and suitcase passing. Seamless looping.	44100	24	2	00:41
Ambience_London-Waterloo_Train-Station_05_LOOP.wav	Background ambience of busy London Waterloo train station. Many people talking, chatting, and walking around. A distant whistle and public service train announcement. Seamless looping.	44100	24	2	00:41
Ambience_Rain-on-Windows_Exterior_01_LOOP.wav	Ambience of light rainfall out of a glass skylight window, with sounds of the rain hitting both the window and the exterior background of outside. Seamless looping.	44100	24	2	00:15
Ambience_Rain-on-Windows_Interior_01_LOOP.wav	Ambience of light rainfall hitting a glass skylight window from the inside of a house. Seamless looping.	44100	16	2	00:30
Ambience_Rain-on-Windows_Interior_02_LOOP.wav	Ambience of light rainfall hitting a glass skylight window from the inside of a house. Seamless looping.	44100	16	2	00:30
Ambience_Rain-on-Windows_Interior_03_LOOP.wav	Ambience of light rainfall hitting a glass skylight window from the inside of a house. Seamless looping.	44100	24	2	00:57
Ambience_Rain_Car_Interior_01.wav	Ambience from the inside of a car during a rainstorm, with rain hitting both the metal roof and glass windshield. Sounds of the car engine also dominant.	44100	24	2	00:37
Ambience_Rain_Car_Interior_02_LOOP.wav	Ambience from the inside of a car during a rainstorm, with rain hitting both the metal roof and glass windshield. Sounds of the car engine also dominant. Seamless looping.	44100	24	2	00:30
Ambience_Rain_Heavy_01_LOOP.wav	Background ambience of a heavy rainstorm in England. Heavy dripping, splashes and wet, watery sounds. Seamless looping.	44100	24	2	00:16
Ambience_Rain_Heavy_02_LOOP.wav	Background ambience of a heavy rainstorm in England. Heavy dripping, splashes and wet, watery sounds. Seamless looping.	44100	16	2	00:55
Ambience_Rain_Light_01_LOOP.wav	Background ambience of a light rainstorm in England. Small dripping, splashes and birdsong. Seamless looping.	44100	24	2	01:01
Ambience_Rain_Light_02_LOOP.wav	Background ambience of a light rainstorm in England. Small dripping and splashes. Seamless looping.	44100	24	2	00:40

Ambience_Rain_Moderate_01_LOOP.wav	Background ambience of a moderate rainstorm in England. Moderate dripping, splashes and water. Seamless looping.	44100	16	2	00:27
Ambience_Rain_Moderate_02_LOOP.wav	Background ambience of a moderate rainstorm in England. Moderate dripping, splashes and water. Seamless looping.	44100	16	2	00:26
Ambience_Rain_Moderate_03_LOOP.wav	Background ambience of a moderate rainstorm in England. Moderate dripping, splashes and water. Seamless looping.	44100	16	2	00:41
Ambience_Rain_Moderate_04_LOOP.wav	Background ambience of a moderate rainstorm in England. Moderate dripping, splashes and water. Seamless looping.	44100	16	2	00:41
Ambience_Rain_Moderate_05_LOOP.wav	Background ambience of a moderate rainstorm in England. Moderate dripping, splashes and water. Seamless looping.	44100	24	2	00:14
Ambience_Rain_Moderate_Interior_01_LOOP.wav	Ambience of moderate rainfall from the interior of a metal RV about 1 meter from the roof. Seamless looping.	44100	24	2	01:01
Ambience_Rain_Moderate_Interior_02_LOOP.wav	Ambience of moderate rainfall from the interior of a metal RV about 10 cm from the roof. Seamless looping.	44100	24	2	01:17
Ambience_Rain_Umbrella_01_LOOP.wav	Ambience of moderate rainfall onto a nylon covered umbrella broly. Bright dripping onto fabric. Seamless looping.	44100	24	2	00:26
Ambience_Seaside_Waves_Close_01_LOOP.wav	Background ambience of close seaside waves. A lot of water splashing, breaking waves on the shore, bubble hissing. Slight wind. About 1 meter from the waves. Seamless looping.	44100	24	2	01:01
Ambience_Seaside_Waves_Close_02_LOOP.wav	Background ambience of close seaside waves. A lot of water splashing, breaking waves on the shore, bubble hissing. Slight wind. About 1 meter from the waves. Seamless looping.	44100	24	2	01:01
Ambience_Seaside_Waves_Close_03_LOOP.wav	Background ambience of close seaside waves. A lot of water splashing, breaking waves on the shore, bubble hissing, distant seagull. Slight wind. About 1 meter from the waves. Seamless looping.	44100	24	2	01:00
Ambience_Seaside_Waves_Very-Close_01_LOOP.wav	Background ambience of very close seaside waves. A lot of water splashing, breaking waves on the shore, bubble hissing. Slight wind. About 0.5 meters from the waves. Seamless looping.	44100	24	2	01:01
Ambience_Sewer_Soundscape_01_LOOP.wav	An artificial background ambience for a disgusting, underground, pipe-laden sewer filled with running dirty water, murky flowing, leaking pipes with dripping, and slight reverberation. Seamless looping.	44100	24	2	00:56
Ambience_Siren_Synthesized_01.wav	Ambience of a slow, pulsating, synthesized siren wobbling around randomly and gradually as if a distant alarm.	44100	24	2	00:37
Ambience_Siren_Synthesized_02.wav	Ambience of a slow, pulsating, synthesized siren wobbling around randomly and gradually as if a distant alarm.	44100	24	2	00:34
Ambience_Siren_Synthesized_03.wav	Ambience of a slow, high, pulsating, synthesized siren wobbling around randomly and gradually as if an alarm.	44100	24	2	00:54
Ambience_Siren_Synthesized_04.wav	Ambience of a slow, pulsating, synthesized siren wobbling around randomly and gradually as if a distant alarm.	44100	24	2	00:13
Ambience_Spaceship_Interior_1_LOOP.wav	Background ambience of an artificial sci-fi spaceship interior cabin. A low rumbling of the engines as heard from inside the spacecraft. Seamless looping.	44100	24	2	00:21
Ambience_Wind_Chimes_Twinkling_Sparkling_01.wav	Ambience of a collection of metallic wind chimes twinkling and sparkling together with added reverb. A magical, mystical background.	44100	16	2	02:07
Ambience_Wind_Chimes_Twinkling_Sparkling_02.wav	Ambience of a collection of metallic wind chimes twinkling and sparkling together with added reverb. A magical, mystical background.	44100	24	2	00:30
Applause_Clapping_Cheering_Moderate_Crowd_Close_01.wav	A large audience of people clapping and cheering at the end of an informal orchestral music performance.	44100	24	2	00:27
Applause_Clapping_Cheering_Moderate_Crowd_Close_02.wav	A large audience of people clapping and cheering at the end of an informal orchestral music performance. Some bashing of hollow wooden objects in added excitement.	44100	24	2	00:12
Applause_Clapping_Cheering_Moderate_Crowd_Close_03.wav	A large audience of people clapping and loud cheering at the end of an informal orchestral music performance.	44100	24	2	00:07
Applause_Clapping_Cheering_Small_Crowd_01.wav	A moderate audience of people clapping and cheering in a church at the end of a musical performance.	44100	24	2	00:09
Applause_Clapping_Moderate_Crowd_Close_01.wav	A large audience of people clapping at the end of an informal orchestral rehearsal. Some mild vocal chatter and instrument noise.	44100	24	2	00:12

Bamboo_Chimes_01.wav	A large set of dry wooden bamboo chimes being struck in a shop. Slight metallic wind chimes and human chatter in the background.	44100	24	2	00:56
Bell_Metal_Candle-Damper_01.wav	A ding, ring, bright metallic bell sound by striking a candle damper with a metal mallet.	44100	24	2	00:06
Bell_Metal_Candle-Damper_02.wav	A ding, ring, bright metallic bell sound by striking a candle damper with a metal mallet.	44100	24	2	00:06
Book_Page_Flipping_Multi_01.wav	A single, fast, quick page flip through multiple dry pages of a moderately sized book.	44100	24	2	00:01
Book_Page_Flipping_Single_Left-to-Right_01.wav	A single page flip of paper from left to right on a dry page of a moderately sized book.	44100	16	2	00:02
Book_Page_Flipping_Single_Left-to-Right_02.wav	A single page flip of paper from left to right on a dry page of a moderately sized book.	44100	16	2	00:02
Book_Page_Flipping_Single_Left-to-Right_03.wav	A single page flip of paper from left to right on a dry page of a moderately sized book.	44100	16	2	00:02
Book_Page_Flipping_Single_Left-to-Right_04.wav	A single page flip of paper from left to right on a dry page of a moderately sized book.	44100	16	2	00:02
Book_Page_Flipping_Single_Left-to-Right_05.wav	A single page flip of paper from left to right on a dry page of a moderately sized book.	44100	16	2	00:02
Bottle_Carbonated_Opening_Fizzle_01.wav	Opening a plastic carbonated soft drink bottle with its gaseous, sizzling, fizzing on being opened.	44100	24	2	00:01
Bottle_Carbonated_Opening_Fizzle_02.wav	Opening a plastic carbonated soft drink bottle with its gaseous, sizzling, fizzing on being opened.	44100	24	2	00:01
Bottle_Carbonated_Opening_Fizzle_03.wav	Opening a plastic carbonated soft drink bottle with its gaseous, sizzling, fizzing on being opened.	44100	16	2	00:01
Bow_Shot_Artificial_01.wav	A single artificial shooting, firing of a wooden bow. Created with rubber bands, a wooden ruler, and a male mouth.	44100	16	2	00:01
Bow_Shot_Artificial_02.wav	A single artificial shooting, firing of a wooden bow. Created with rubber bands, a wooden ruler, and a male mouth.	44100	16	2	00:01
Bow_Shot_Artificial_03.wav	A single artificial shooting, firing of a wooden bow. Created with rubber bands, a wooden ruler, and a male mouth.	44100	16	2	00:01
Bow_Shot_Artificial_04.wav	A single artificial shooting, firing of a wooden bow. Created with rubber bands, a wooden ruler, and a male mouth.	44100	16	2	00:01
Bubbling_Thick-Paste_Large_01.wav	Blowing air bubbles into a thick, sludgy, liquid paste of sour cream.	44100	24	2	00:14
Bubbling_Water_Large_Short_01.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	44100	24	2	00:07
Bubbling_Water_Large_Short_02.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	44100	24	2	00:06
Bubbling_Water_Large_Short_03.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	44100	24	2	00:09
Bubbling_Water_Large_Short_04.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	44100	24	2	00:09
Bubbling_Water_Large_Short_05.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	44100	24	2	00:10
Bubbling_Water_Large_Short_06.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	44100	24	2	00:10
Bubbling_Water_Large_Short_07.wav	Blowing deep air bubbles submerged in a large swimming pool, rising and bursting on the surface.	44100	24	2	00:09
Burp_Male_Short_01.wav	A short burping, gaseous mouth sound from a man.	44100	24	2	00:02
Bus_Air-Brake_Artificial_01.wav	An artificial large vehicle air brake hissing sound created with plastic bags and a male mouth.	44100	16	2	00:02
Buzzing_Electric-Lamp_01_LOOP.wav	A small electric lamp light buzzing with electricity. Seamless looping.	44100	24	2	00:03
Camera_2003_Flash_Fall_01.wav	Lowering the flash of a 2003 Sony camera.	44100	24	2	00:01
Camera_2003_Flash_Lift_01.wav	Raising the flash of a 2003 Sony camera with an automated mechanical lift.	44100	24	2	00:01
Camera_2003_Flash_Lift_02.wav	Raising the flash of a 2003 Sony camera with an automated mechanical lift.	44100	24	2	00:01
Camera_D3300_Flash_Fall_01.wav	Lowering the flash of a Nikon D3300 DSLR camera with a locking click.	44100	16	2	00:01
Camera_D3300_Flash_Fall_02.wav	Lowering the flash of a Nikon D3300 DSLR camera with a locking click.	44100	16	2	00:01

Camera_D3300_Flash_Lift_01.wav	Raising the flash of a Nikon D3300 DSLR camera with a flicking, unlocking, plastic click.	44100	16	2	00:01
Camera_D3300_Flash_Lift_02.wav	Raising the flash of a Nikon D3300 DSLR camera with a flicking, unlocking, plastic click.	44100	16	2	00:01
Camera_D3300_Flash_Lift_03.wav	Raising the flash of a Nikon D3300 DSLR camera with a flicking, unlocking, plastic click.	44100	16	2	00:01
Camera_D3300_Flash_Lift_04.wav	Raising the flash of a Nikon D3300 DSLR camera with a flicking, unlocking, plastic click.	44100	16	2	00:01
Camera_D3300_Flash_Lift_05.wav	Raising the flash of a Nikon D3300 DSLR camera with a flicking, unlocking, plastic click.	44100	16	2	00:01
Camera_D3300_Flash_Lift_06.wav	Raising the flash of a Nikon D3300 DSLR camera with a flicking, unlocking, plastic click.	44100	16	2	00:01
Camera_D3300_Shutter_Single_01.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	44100	16	2	00:01
Camera_D3300_Shutter_Single_02.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	44100	16	2	00:01
Camera_D3300_Shutter_Single_03.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	44100	16	2	00:01
Camera_D3300_Shutter_Single_04.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	44100	16	2	00:01
Camera_D3300_Shutter_Single_05.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	44100	16	2	00:01
Camera_D3300_Shutter_Single_06.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	44100	16	2	00:01
Camera_D3300_Shutter_Single_07.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	44100	16	2	00:01
Camera_D3300_Shutter_Single_08.wav	Taking a photo on a Nikon D3300 DSLR camera with a quick, fast, shutter click.	44100	16	2	00:01
Can_Carbonated_Opening_Fizzle_01.wav	Opening a carbonated soft drink metallic can with a crackling click and release of fizzing gas.	44100	24	2	00:04
Can_Carbonated_Opening_Fizzle_02.wav	Opening a carbonated soft drink metallic can with a crackling click and release of fizzing gas.	44100	24	2	00:12
Can_Carbonated_Opening_Fizzle_03.wav	Opening a carbonated soft drink metallic can with a crackling click and release of fizzing gas.	44100	24	2	00:11
Can_Carbonated_Opening_Fizzle_04.wav	Opening a carbonated soft drink metallic can with a crackling click and release of fizzing gas.	44100	24	2	00:13
Can_Carbonated_Opening_Fizzle_05.wav	Opening a carbonated soft drink metallic can with a crackling click and release of fizzing gas.	44100	24	2	00:12
Chainsaw_Distant_01.wav	A single distant chainsaw cutting, chopping tree branches at a distance of around 20 meters. Motor revving up and down.	44100	24	2	00:13
Chainsaw_Distant_02.wav	A single distant chainsaw cutting, chopping tree branches at a distance of around 20 meters. Motor revving up and down.	44100	24	2	00:07
Chainsaw_Idling_Close_01_LOOP.wav	A single close chainsaw with its motor engine idling and jumping at a distance of around 5 meters. Seamless looping.	44100	24	2	00:03
Chainsaw_Idling_Distant_01_LOOP.wav	A single distant chainsaw with its motor engine idling at a distance of around 20 meters. Some slight birdsong and cracking of cut wooden branches. Seamless looping.	44100	24	2	00:12
Church_Bells_Ringing_Close_01.wav	Multiple church bells ringing, tolling after a Sunday morning religious service in England. At a distance of roughly 20 meters.	44100	16	2	00:46
Church_Bells_Ringing_Very-Close_01.wav	Multiple church bells ringing, tolling after a Sunday morning religious service in England. At a distance of roughly 7 meters.	44100	24	2	01:00
Clap_Single_Close_01.wav	A single hand clap with the fleshy palms. At a close distance of 1 meter.	44100	24	2	00:01
Clap_Single_Close_02.wav	A single hand clap with the fleshy palms. At a close distance of 1 meter.	44100	24	2	00:01
Clap_Single_Close_03.wav	A single hand clap with the fleshy palms. At a close distance of 1 meter.	44100	24	2	00:01
Clap_Single_Close_04.wav	A single hand clap with the fleshy palms. At a close distance of 1 meter.	44100	24	2	00:01
Clap_Single_Close_05.wav	A single hand clap with the fleshy palms. At a close distance of 1 meter.	44100	24	2	00:01
Coin_Flipping_Single_01.wav	Flipping a single metallic 50 pence small coin from a hand. A bright, quick shimmering shing and twang as the metal rotates in the air.	44100	24	2	00:01

Dialogue_Male_Creepy_Laughing_04.wav	A creepy male vocally laughing in a staggered manner. Pitched down.	44100	24	2	00:02
Dialogue_Male_Creepy_Laughing_05.wav	A creepy male vocally laughing in a staggered manner. Pitched down.	44100	24	2	00:02
Dialogue_Male_Creepy_Loss-Of-Breath_01.wav	A creepy male voice gasping for breath as if choking or unable to breathe. Pitched down.	44100	24	2	00:04
Dialogue_Male_Creepy_Loss-Of-Breath_02.wav	A creepy male voice gasping for breath as if choking or unable to breathe. Pitched down.	44100	24	2	00:02
Dialogue_Male_Creepy_Loss-Of-Breath_03.wav	A creepy male voice gasping for breath as if choking or unable to breathe. Pitched down.	44100	24	2	00:04
Dialogue_Male_Creepy_Loss-Of-Breath_04.wav	A creepy male voice gasping for breath as if choking or unable to breathe. Pitched down.	44100	24	2	00:04
Dialogue_Male_Creepy_Loss-Of-Breath_05.wav	A creepy male voice gasping for breath as if choking or unable to breathe. Pitched down.	44100	24	2	00:05
Dialogue_Male_Creepy_Loss-Of-Breath_Single_01.wav	A creepy male voice quickly gasping for breath as if choking or unable to breathe. Pitched down. A short variation.	44100	24	2	00:01
Dialogue_Male_Creepy_Loss-Of-Breath_Single_02.wav	A creepy male voice quickly gasping for breath as if choking or unable to breathe. Pitched down. A short variation.	44100	24	2	00:01
Dialogue_Male_Creepy_Loss-Of-Breath_Single_03.wav	A creepy male voice quickly gasping for breath as if choking or unable to breathe. Pitched down. A short variation.	44100	24	2	00:01
Dialogue_Male_Creepy_Loss-Of-Breath_Single_04.wav	A creepy male voice quickly gasping for breath as if choking or unable to breathe. Pitched down. A short variation.	44100	24	2	00:01
Dialogue_Male_Creepy_Loss-Of-Breath_Single_05.wav	A creepy male voice quickly gasping for breath as if choking or unable to breathe. Pitched down. A short variation.	44100	24	2	00:01
Dialogue_Male_Creepy_Mumbling_General_01.wav	A creepy male vocally mumbling and grumbling generally, making strange noises. Pitched down.	44100	24	2	00:03
Dialogue_Male_Creepy_Mumbling_General_02.wav	A creepy male vocally mumbling and grumbling generally, making strange noises. Pitched down.	44100	24	2	00:04
Dialogue_Male_Creepy_Mumbling_General_03.wav	A creepy male vocally mumbling and grumbling generally, making strange noises. Pitched down.	44100	24	2	00:04
Dialogue_Male_Creepy_Mumbling_General_04.wav	A creepy male vocally mumbling and grumbling generally, making strange noises. Pitched down.	44100	24	2	00:05
Dialogue_Male_Creepy_Mumbling_General_05.wav	A creepy male vocally mumbling and grumbling generally, making strange noises. Pitched down.	44100	24	2	00:03
Dialogue_Male_Creepy_Pained_Yelp_Loud_01.wav	A creepy male voice shouting loudly in pain as if under attack or being hurt. Pitched down.	44100	24	2	00:02
Dialogue_Male_Creepy_Pained_Yelp_Loud_02.wav	A creepy male voice shouting loudly in pain as if under attack or being hurt. Pitched down.	44100	24	2	00:02
Dialogue_Male_Creepy_Pained_Yelp_Loud_03.wav	A creepy male voice shouting loudly in pain as if under attack or being hurt. Pitched down.	44100	24	2	00:02
Dialogue_Male_Creepy_Pained_Yelp_Loud_04.wav	A creepy male voice shouting loudly in pain as if under attack or being hurt. Pitched down.	44100	24	2	00:02
Dialogue_Male_Creepy_Pained_Yelp_Loud_05.wav	A creepy male voice shouting loudly in pain as if under attack or being hurt. Pitched down.	44100	24	2	00:01
Dialogue_Male_Creepy_Sigh_Disappointed_01.wav	A creepy male voice giving a short sigh of disappointment as if unimpressed. Pitched down.	44100	24	2	00:01
Dialogue_Male_Creepy_Sigh_Disappointed_02.wav	A creepy male voice giving a short sigh of disappointment as if unimpressed. Pitched down.	44100	24	2	00:01
Dialogue_Male_Creepy_Sigh_Disappointed_03.wav	A creepy male voice giving a short sigh of disappointment as if unimpressed. Pitched down.	44100	24	2	00:02
Dialogue_Male_Creepy_Sigh_Disappointed_04.wav	A creepy male voice giving a short sigh of disappointment as if unimpressed. Pitched down.	44100	24	2	00:02
Dialogue_Male_Creepy_Sigh_Disappointed_05.wav	A creepy male voice giving a short sigh of disappointment as if unimpressed. Pitched down.	44100	24	2	00:02
Digging_Hammer_Snow_Single_01.wav	Multiple digs into a thick, icy pile of frozen snow with the claw of a hammer. Small ice chunks scatter with each hit.	44100	24	2	00:04
Digging_Shovel_Snow_Single_01.wav	A single dig into a thin pile of snow with a shovel, scooping up crystal shards of ice.	44100	24	2	00:02
Door_Train_Opening_01.wav	A sliding metal door to a British commuter train opening with a hissing squeak. Sound of the train engine idling and air conditioning within the train carriage.	44100	16	2	00:06
Door_Train_Opening_02.wav	A sliding metal door to a British commuter train opening with a hissing squeak. Sound of the train engine idling and air conditioning within the train carriage.	44100	16	2	00:06

Drain_Water_Dripping_Gutter_Plastic_01_LOOP.wav	Rain water dripping harshly into a plastic gutter following a rainstorm. Seamless looping.	44100	24	2	00:35
Drain_Water_Roadside_Gully_01_LOOP.wav	Rain water flowing as a stream into a roadside gully drain to prevent flooding. Watery splashing could also be used as a waterfall or fountain. Seamless looping.	44100	24	2	00:08
Dripping_Water_Multi_01.wav	Several drips of water into a pool from pulling an object out of a swimming pool and rinsing it out.	44100	24	2	00:06
Drone_Dishwasher_01_LOOP.wav	A long, low droning produced by an active dishwasher during its cleaning cycle. Several harmonics and partials with slight watery movement from within. Seamless looping.	44100	24	2	00:12
Drone_Dishwasher_02_LOOP.wav	A long, low droning produced by an active dishwasher during its cleaning cycle. Several harmonics and partials with slight watery movement from within. Seamless looping.	44100	24	2	00:29
Drone_Dishwasher_Harmonic-Series_01.wav	A dishwasher drone filled entirely with tones and partials from the harmonic series with a fundamental at 100 Hz. Resonates with other tones such as vocal humming.	44100	24	2	00:32
Drumsticks_Hit_Intro_01.wav	Two wooden drumsticks being bashed and hitting one another 4 times to count the introduction of a song.	44100	16	2	00:02
Falling_Comedic_Descending_Long_01.wav	A long synthesized fall as if from a cartoon or comedy. A long, gradual descent from a height.	44100	16	2	00:21
Falling_Comedic_Descending_Long_02.wav	A long synthesized fall as if from a cartoon or comedy. A long, gradual descent from a height.	44100	24	2	00:17
Falling_Comedic_Descending_Short_01.wav	A short synthesized fall as if from a cartoon or comedy. A quick, fast, descent from a height.	44100	24	2	00:04
Falling_Comedic_Descending_Short_02.wav	A short synthesized fall as if from a cartoon or comedy. A quick, fast, descent from a height.	44100	24	2	00:04
Falling_Comedic_Descending_Short_03.wav	A short synthesized fall as if from a cartoon or comedy. A quick, fast, descent from a height.	44100	24	2	00:04
Falling_Comedic_Descending_Short_04.wav	A short synthesized fall as if from a cartoon or comedy. A quick, fast, descent from a height.	44100	24	2	00:04
Falling_Comedic_Descending_Short_05.wav	A short synthesized fall as if from a cartoon or comedy. A quick, fast, descent from a height.	44100	24	2	00:04
Fan_Extractor_Bathroom_01.wav	A bathroom extraction fan for air conditioning and filtering. A smaller fan with a rotary, tremolo esque humming.	44100	24	2	00:19
Fan_Extractor_Bathroom_02.wav	A bathroom extraction fan for air conditioning and filtering. A smaller fan with a rotary, tremolo esque humming.	44100	24	2	00:18
Fan_Extractor_Public_Toilet_01.wav	A larger public toilet extraction fan for air conditioning and filtering. A large fan with a persistent breathy, windy hum and drone.	44100	24	2	00:30
Fan_Rotating_Air_Conditioner_01.wav	A large rotating air conditioning fan machine blowing out cool air and creating a breeze wind.	44100	24	2	00:16
Faucet_Water_Tap_01.wav	Turning on a bathroom water sink tap faucet with running water down a drain, before turning it off.	44100	16	2	00:10
Faucet_Water_Tap_Hands_01.wav	Turning on a bathroom water sink tap faucet with running water down a drain, before turning it off. Hands are being washed in the water.	44100	16	2	00:10
Fire_Extinguish_Hissing_Steam_01.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	44100	16	2	00:09
Fire_Extinguish_Hissing_Steam_02.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	44100	16	2	00:13
Fire_Extinguish_Hissing_Steam_03.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	44100	16	2	00:12
Fire_Extinguish_Hissing_Steam_04.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	44100	16	2	00:12
Fire_Extinguish_Hissing_Steam_05.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	44100	16	2	00:14
Fire_Extinguish_Hissing_Steam_06.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	44100	16	2	00:15
Fire_Extinguish_Hissing_Steam_07.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	44100	16	2	00:12
Fire_Extinguish_Hissing_Steam_08.wav	Putting out burning embers of a fire with water, creating a steam hissing and crackling.	44100	16	2	00:14
Fireworks_Launch_Single_01.wav	A single small firework being launched like a rocket with a rapid, hissing sweep.	44100	16	2	00:02
Fireworks_Multi_Distant_01.wav	Several distant fireworks exploding far away. Lowpass filtering, with upper frequencies reduced. Slight echoing in the surrounding area.	44100	16	2	00:53

Fireworks_Multi_Large_01_Applause.wav	A large fireworks display with multiple firework explosions of moderate and large size. Crackling and whistling, whizzing fireworks also present. A distant crowd applause following the finale.	44100	24	2	01:00
Fireworks_Multi_Small_01.wav	Several small fireworks exploding with a crackling fizz. Rapidly exploding with slight echoing in the surrounding area.	44100	24	2	00:27
Fireworks_Single_Large_01.wav	A few large fireworks exploding simultaneously with a loud explosive bang. Some echoing and reverberation in the surrounding area.	44100	16	2	00:05
Fireworks_Single_Large_02.wav	A few large fireworks exploding simultaneously with a loud explosive bang. Some echoing and reverberation in the surrounding area.	44100	16	2	00:04
Fireworks_Single_Large_03.wav	A few large fireworks exploding simultaneously with a loud explosive bang. Some echoing and reverberation in the surrounding area.	44100	16	2	00:04
Fireworks_Single_Large_04.wav	A few large fireworks exploding simultaneously with a loud explosive bang. Some echoing and reverberation in the surrounding area.	44100	16	2	00:03
Fireworks_Single_Large_05.wav	A few large fireworks exploding simultaneously with a loud explosive bang. Some echoing and reverberation in the surrounding area.	44100	16	2	00:03
Gathering_Ice_01.wav	Picking up several chunks, pieces and icy debris from a concrete floor, scraping against the stone for a bright, chilling gathering of snow crystals.	44100	24	2	00:02
Gathering_Ice_02.wav	Picking up several chunks, pieces and icy debris from a concrete floor, scraping against the stone for a bright, chilling gathering of snow crystals.	44100	24	2	00:02
Gathering_Ice_03.wav	Picking up several chunks, pieces and icy debris from a concrete floor, scraping against the stone for a bright, chilling gathering of snow crystals.	44100	24	2	00:01
Gathering_Ice_04.wav	Picking up several chunks, pieces and icy debris from a concrete floor, scraping against the stone for a bright, chilling gathering of snow crystals.	44100	24	2	00:01
Gathering_Ice_05.wav	Picking up several chunks, pieces and icy debris from a concrete floor, scraping against the stone for a bright, chilling gathering of snow crystals.	44100	24	2	00:01
Gathering_Ice_06.wav	Picking up several chunks, pieces and icy debris from a concrete floor, scraping against the stone for a bright, chilling gathering of snow crystals.	44100	24	2	00:01
Glitching_Vinyl_Record_Player_01.wav	A series of glitching, scratching and distorted sounds akin to white noise produced from scraping the needle head of a turntable against a vinyl record.	44100	24	2	00:10
Glitching_Vinyl_Record_Player_02.wav	A series of glitching, scratching and distorted sounds akin to white noise produced from scraping the needle head of a turntable against a vinyl record.	44100	24	2	00:02
Glitching_Vinyl_Record_Player_03.wav	A series of glitching, scratching and distorted sounds akin to white noise produced from scraping the needle head of a turntable against a vinyl record.	44100	24	2	00:07
Glitching_Vinyl_Record_Player_04.wav	A series of glitching, scratching and distorted sounds akin to white noise produced from scraping the needle head of a turntable against a vinyl record.	44100	24	2	00:05
Glitching_Vinyl_Record_Player_05.wav	A series of glitching, scratching and distorted sounds akin to white noise produced from scraping the needle head of a turntable against a vinyl record.	44100	24	2	00:11
Glitching_Vinyl_Record_Player_06.wav	A series of glitching, scratching and distorted sounds akin to white noise produced from scraping the needle head of a turntable against a vinyl record.	44100	24	2	00:27
Gong_Gamelan_Deep_01.wav	An artificial large Gamelan gong strike created by pitching down a wind chime being struck with a metal mallet and left to resonate and decay naturally.	44100	24	2	00:17
Gong_Gamelan_Deep_02.wav	An artificial large Gamelan gong strike created by pitching down a wind chime being struck with a metal mallet and left to resonate and decay naturally.	44100	24	2	00:11
Gong_Small_Hit_01.wav	Striking a small alto gong instrument of 15.5 inches with a metal mallet. Left to decay naturally.	44100	16	2	00:05
Grabbing_Metal-Pin_A01.wav	Grasping a small metal pin in the palm of a hand for a metallic grabbing or picking up.	44100	24	2	00:01
Grabbing_Metal-Pin_A02.wav	Grasping a small metal pin in the palm of a hand for a metallic grabbing or picking up.	44100	24	2	00:01
Grabbing_Metal-Pin_A03.wav	Grasping a small metal pin in the palm of a hand for a metallic grabbing or picking up.	44100	24	2	00:01
Grabbing_Metal-Pin_B01.wav	Grasping a small metal pin in the palm of a hand for a metallic grabbing or picking up.	44100	24	2	00:01

Grabbing_Metal-Pin_B02.wav	Grasping a small metal pin in the palm of a hand for a metallic grabbing or picking up.	44100	24	2	00:01
Grabbing_Metal-Pin_B03.wav	Grasping a small metal pin in the palm of a hand for a metallic grabbing or picking up.	44100	24	2	00:01
Gulping_Male_Single_01.wav	A male man quickly gulping as he swallows something down his throat.	44100	24	2	00:01
Gulping_Male_Single_02.wav	A male man quickly gulping as he swallows something down his throat.	44100	24	2	00:01
Gulping_Male_Single_03.wav	A male man quickly gulping as he swallows something down his throat.	44100	24	2	00:01
Gulping_Male_Single_04.wav	A male man quickly gulping as he swallows something down his throat.	44100	24	2	00:01
Gulping_Male_Single_05.wav	A male man quickly gulping as he swallows something down his throat.	44100	24	2	00:01
Hair_Dryer_High_01.wav	Switching on an electric hair dryer, drier, set to a high, fast mode with more power and force. Turning on with a switch, idling, and turning off.	44100	16	2	00:14
Hair_Dryer_High_01_LOOP.wav	An idling noise of an electric hair dryer, drier, set to a high, fast mode with more power and force. Seamless looping.	44100	16	2	00:05
Hair_Dryer_Low_01.wav	Switching on an electric hair dryer, drier, set to a low power mode with less noise and force. Turning on with a switch, idling, and turning off.	44100	16	2	00:17
Hair_Dryer_Low_01_LOOP.wav	An idling noise of an electric hair dryer, drier, set to a low power mode with less noise and force. Seamless looping.	44100	16	2	00:05
Hammering_Nails_Multi_Close_01.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	44100	24	2	00:04
Hammering_Nails_Multi_Close_02.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	44100	24	2	00:03
Hammering_Nails_Multi_Close_03.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	44100	24	2	00:04
Hammering_Nails_Multi_Close_04.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	44100	24	2	00:06
Hammering_Nails_Multi_Close_05.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	44100	24	2	00:04
Hammering_Nails_Multi_Close_06.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	44100	24	2	00:04
Hammering_Nails_Multi_Close_07.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	44100	24	2	00:04
Hammering_Nails_Multi_Close_08.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	44100	24	2	00:04
Hammering_Nails_Multi_Close_09.wav	Hammering multiple metal nails with a metallic hammer into a wooden cabinet. A loud, quick bashing with slight reverberation in the room.	44100	24	2	00:05
Helicopter_Chinook_Flying_Away_Distant_01.wav	A military Chinook helicopter flying away in the distance with a low, beating thump of the metal propeller blades.	44100	24	2	00:46
Helicopter_Takeoff_Distant_01.wav	A small helicopter taking off at a distant field before flying away. At first hidden behind trees, then coming into view. Roughly 150 meters away.	44100	24	2	01:30
Horror_Violin_Tremolo_Cluster_01_Approaching.wav	A dissonant, clashing cluster of shrieking, squeaking, scratching violin sul ponticello tremolandi for a scary, creepy, disturbing, piercing, horror sound that is gradually approaching with added reverberation.	44100	16	2	00:45
Horror_Violin_Tremolo_Cluster_01_Clean.wav	A dissonant, clashing cluster of shrieking, squeaking, scratching violin sul ponticello tremolandi for a scary, creepy, disturbing, piercing, horror sound.	44100	16	2	00:41
Horror_Violin_Tremolo_Cluster_01_Noise.wav	A dissonant, clashing cluster of shrieking, squeaking, scratching violin sul ponticello tremolandi for a scary, creepy, disturbing, piercing, horror sound. The bowing noise has been left in from around 1.5kHz and below.	44100	16	2	00:41

Impact_Arrow_Hit_01.wav	A wooden arrow striking, hitting its target from a bow and piercing. Artificial, created with rubber bands, wooden rulers, and the human mouth.	44100	16	2	00:01
Impact_Arrow_Hit_02.wav	A wooden arrow striking, hitting its target from a bow and piercing. Artificial, created with rubber bands, wooden rulers, and the human mouth.	44100	16	2	00:01
Impact_Arrow_Hit_03.wav	A wooden arrow striking, hitting its target from a bow and piercing. Artificial, created with rubber bands, wooden rulers, and the human mouth.	44100	16	2	00:01
Impact_Cinematic_Deep_01_Dry.wav	A loud, distorting, tremolo cinematic hit, warped and corrupted from a didgeridoo drone to produce a low, powerful pulsing hit.	44100	24	2	00:18
Impact_Distorted_Cinematic_Hit_LOUD_01.wav	A loud, distorting cinematic hit, warped and corrupted for an electrical, bright, bubbling explosion. A processed piano mallet strike.	44100	24	2	00:08
Impact_Distorted_Cinematic_Hit_LOUD_02.wav	A loud, distorting cinematic hit, warped and corrupted for an electrical, bright, bubbling explosion. A processed piano mallet strike.	44100	24	2	00:08
Impact_Distorted_Cinematic_Hit_LOUD_03.wav	A loud, distorting cinematic hit, warped and corrupted for an electrical, bright, bubbling explosion. A processed piano mallet strike.	44100	24	2	00:08
Impact_Ice_Large_A01.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:02
Impact_Ice_Large_A02.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:01
Impact_Ice_Large_A03.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:01
Impact_Ice_Large_A04.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:01
Impact_Ice_Large_A05.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:01
Impact_Ice_Large_A06.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:02
Impact_Ice_Large_A07.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:01
Impact_Ice_Large_A08.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:02
Impact_Ice_Large_A09.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:02
Impact_Ice_Large_A10.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:02
Impact_Ice_Large_A11.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:02
Impact_Ice_Large_A12.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:01
Impact_Ice_Large_A13.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:02
Impact_Ice_Large_A14.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:01
Impact_Ice_Large_A15.wav	A raw, large, frozen ice chunk being thrown on a concrete surface with some chilly cracking and icy dust shards splintering.	44100	24	2	00:01
Impact_Ice_Moderate_A01.wav	A raw, medium, frozen ice chunk being thrown on a concrete surface with some cold shattering shards and crashing dust crystals scattering.	44100	24	2	00:01
Impact_Ice_Moderate_A02.wav	A raw, medium, frozen ice chunk being thrown on a concrete surface with some cold shattering shards and crashing dust crystals scattering.	44100	24	2	00:01

[illegible]

[illegible]

[illegible]

Impact_Metal_Hard_05.wav	Striking a large metallic tin with a metal mallet for a hard, bright, reverberating strike with a slight decay.	44100	24	2	00:02
Impact_Metal_Moderate_01.wav	Striking a large metallic tin with a metal mallet for a moderate, soft, damped strike with a slight decay.	44100	24	2	00:02
Impact_Metal_Moderate_02.wav	Striking a large metallic tin with a metal mallet for a moderate, soft, damped strike with a slight decay.	44100	24	2	00:01
Impact_Metal_Moderate_03.wav	Striking a large metallic tin with a metal mallet for a moderate, soft, damped strike with a slight decay.	44100	24	2	00:01
Impact_Metal_Moderate_04.wav	Striking a large metallic tin with a metal mallet for a moderate, soft, damped strike with a slight decay.	44100	24	2	00:01
Impact_Metal_Moderate_05.wav	Striking a large metallic tin with a metal mallet for a moderate, soft, damped strike with a slight decay.	44100	24	2	00:01
Impact_Wooden_Bashing_01.wav	Bashing a moderate wooden desk with a fleshy hand for a quick, dry, wooden hitting sound. High frequency squeaking of metallic objects on the desk.	44100	24	2	00:01
Impact_Wooden_Bashing_02.wav	Bashing a moderate wooden desk with a fleshy hand for a quick, dry, wooden hitting sound. High frequency squeaking of metallic objects on the desk.	44100	24	2	00:01
Impact_Wooden_Bashing_03.wav	Bashing a moderate wooden desk with a fleshy hand for a quick, dry, wooden hitting sound. High frequency squeaking of metallic objects on the desk.	44100	24	2	00:01
Impact_Wooden_Bashing_04.wav	Bashing a moderate wooden desk with a fleshy hand for a quick, dry, wooden hitting sound. High frequency squeaking of metallic objects on the desk.	44100	24	2	00:01
Impact_Wooden_Bashing_05.wav	Bashing a moderate wooden desk with a fleshy hand for a quick, dry, wooden hitting sound. High frequency squeaking of metallic objects on the desk.	44100	24	2	00:01
Kettle_Boiling_01.wav	An English metal kettle boiling hot water, ending with an internal bubbling and automatic switch turning the kettle off.	44100	24	2	01:44
Kicking_Icicle_Concrete_01.wav	Kicking a small, frozen icicle chunk on a concrete surface with trainer shoes for a bright, impact hitting sound.	44100	24	2	00:02
Kicking_Icicle_Concrete_02.wav	Kicking a small, frozen icicle chunk on a concrete surface with trainer shoes for a bright, impact hitting sound.	44100	24	2	00:02
Kicking_Icicle_Concrete_03.wav	Kicking a small, frozen icicle chunk on a concrete surface with trainer shoes for a bright, impact hitting sound.	44100	24	2	00:02
Knife_Metal_Scraping_Single_01.wav	Scraping two small metal knives together for a bright, piercing, metallic sharpening.	44100	24	2	00:01
Knife_Metal_Scraping_Single_02.wav	Scraping two small metal knives together for a bright, piercing, metallic sharpening.	44100	24	2	00:01
Knife_Metal_Scraping_Single_03.wav	Scraping two small metal knives together for a bright, piercing, metallic sharpening.	44100	24	2	00:01
Logo_Dissolve_Electric_01.wav	A sound accompanying a company logo dissolve or fade. An electrical descent with fizzing, hissing and crackling with a gradual decay.	44100	24	2	00:07
Monster_Growling_Low_1.wav	A general, scary, guttural, monster growl, shout, roar or scream. A human male pitched down.	44100	24	2	00:03
Monster_Growling_Low_2.wav	A general, scary, guttural, monster growl, shout, roar or scream. A human male pitched down.	44100	24	2	00:03
Monster_Growling_Low_3.wav	A general, scary, guttural, monster growl, shout, roar or scream. A human male pitched down.	44100	24	2	00:03
Monster_Growling_Low_4.wav	A general, scary, guttural, monster growl, shout, roar or scream. A human male pitched down.	44100	24	2	00:03
Monster_Growling_Low_5.wav	A general, scary, guttural, monster growl, shout, roar or scream. A human male pitched down.	44100	24	2	00:03
Monster_Growling_Low_6.wav	A general, scary, guttural, monster growl, shout, roar or scream. A human male pitched down.	44100	24	2	00:03
Monster_Growling_Low_7.wav	A general, scary, guttural, monster growl, shout, roar or scream. A human male pitched down.	44100	24	2	00:02
Monster_Growling_Low_8.wav	A general, scary, guttural, monster growl, shout, roar or scream. A human male pitched down.	44100	24	2	00:05
Monster_Growling_Low_9.wav	A general, scary, guttural, monster growl, shout, roar or scream. A human male pitched down.	44100	24	2	00:02
Noise_Hissing_Glitch_01_LOOP.wav	An accidental sound similar to white noise. A high pitched hissing, ringing and crackling recorded while no microphone was connected.	44100	24	2	00:05

Noise_White_Deep_01_LOOP.wav	A synthesized white noise with a deep low colour for an 8-bit rumbling or retro earthquake sound. Seamless looping.	44100	16	2	00:08
Noise_White_High_01_LOOP.wav	A synthesized white noise with a high, piercing colour for a bright, static, hissing fuzz. Seamless looping.	44100	24	2	00:10
Ocean-Drum_Rolling_Felt_01.wav	Rolling around an ocean drum filled with metallic balls on the felt-sided head. Simulating the sound of ocean seaside waves with a high, softer hissing.	44100	24	2	00:48
Ocean-Drum_Rolling_Plastic_01.wav	Rolling around an ocean drum filled with metallic balls on the plastic-sided head. Simulating the sound of ocean seaside waves with a high, bright hissing.	44100	24	2	00:43
Oidz_Magnet_Sizzling_01.wav	Sizzling together two metallic oidz magnets as they vibrate rapidly to create a buzzing, crackling static electrical sound.	44100	24	2	00:01
Parrot_Lorikeet_Ensemble_Multi_01.wav	An enclosure of multiple lorikeet parrots at a zoo. Loud, high chirping, birdsong, piercing whistling and other distant bird animals.	44100	24	2	00:47
Parrot_Lorikeet_Ensemble_Multi_02.wav	An enclosure of multiple lorikeet parrots at a zoo. Loud, high chirping, birdsong, piercing whistling and other distant bird animals.	44100	24	2	01:31
Plug_Insert_01.wav	Inserting, putting in, plugging in an English plug into a socket.	44100	24	2	00:01
Plug_Insert_02.wav	Inserting, putting in, plugging in an English plug into a socket.	44100	24	2	00:01
Plug_Insert_03.wav	Inserting, putting in, plugging in an English plug into a socket.	44100	24	2	00:01
Plug_Pulling-Out_01.wav	Pulling out an English plug from its socket.	44100	24	2	00:01
Plug_Pulling-Out_02.wav	Pulling out an English plug from its socket.	44100	24	2	00:01
Plug_Pulling-Out_03.wav	Pulling out an English plug from its socket.	44100	24	2	00:01
Popping_Bottle_High_01.wav	A high pitched popping alert notification by opening the lid of a plastic bottle filled with water.	44100	24	2	00:01
Popping_Bottle_High_02.wav	A high pitched popping alert notification by opening the lid of a plastic bottle filled with water.	44100	24	2	00:01
Popping_Bottle_High_03.wav	A high pitched popping alert notification by opening the lid of a plastic bottle filled with water.	44100	24	2	00:01
Popping_Bottle_High_04.wav	A high pitched popping alert notification by opening the lid of a plastic bottle filled with water.	44100	24	2	00:01
Popping_Bottle_Low_01.wav	A low pitched popping alert notification by opening the lid of a plastic bottle filled with water.	44100	24	2	00:01
Popping_Bottle_Low_02.wav	A low pitched popping alert notification by opening the lid of a plastic bottle filled with water.	44100	24	2	00:01
Popping_Mouth_High_01.wav	A high pitched popping alert notification by creating a pop with the human mouth.	44100	24	2	00:01
Popping_Mouth_Low_01.wav	A low pitched popping alert notification by creating a pop with the human mouth.	44100	24	2	00:01
Refrigerator_Idling_Close_01_LOOP.wav	An electric refrigerator fridge idling and humming a drone with its cooling system active. An intermittent creaking and moaning, with watery movement of the water dispenser. Seamless looping.	44100	24	2	00:16
Roller-Coaster_Chain-Hill-Lift_01.wav	A mechanical roller coaster chain hill lifting a cart up a wooden track. A regular, rhythmic clicking and clanking of the metal chains.	44100	24	2	00:17
Roller-Coaster_Chain-Hill-Lift_01_LOOP.wav	A mechanical roller coaster chain hill lifting a cart up a wooden track. A regular, rhythmic clicking and clanking of the metal chains. Seamless looping.	44100	24	2	00:07
Roller-Coaster_Full-Ride_01.wav	Riding a wooden roller coaster at a theme amusement park with passengers screaming with excitement, chain lift tracks, and other mechanical sounds of the coaster carriages.	44100	24	2	01:55
Roller-Coaster_Full-Ride_02.wav	Riding a wooden roller coaster at a theme amusement park with passengers screaming with excitement, chain lift tracks, and other mechanical sounds of the coaster carriages.	44100	24	2	01:44
Rolling_Marble_Wood_01.wav	Rolling a small glass marble on a wooden floor surface.	44100	24	2	00:06
Rolling_Marble_Wood_02.wav	Rolling a small glass marble on a wooden floor surface.	44100	24	2	00:06
Rummaging_Paper_01.wav	Searching, squishing and rummaging through sheets of paper and newspaper for a wooden, dry scavenging sound.	44100	24	2	00:35

Sawing_Toast_01.wav	Sawing crisp, crunchy toast that has been cooked with a metal knife on a glass plate.	44100	16	2	00:07
Sawing_Toast_02.wav	Sawing crisp, crunchy toast that has been cooked with a metal knife on a glass plate.	44100	16	2	00:06
Scissors_Metal_Multi_01.wav	Multiple snips of a small pair of metal scissors close to the recorder.	44100	24	2	00:06
Scissors_Metal_Single_01.wav	A single snip and reset of a pair of metal scissors with metal scraping as if at a hairdresser or barber.	44100	16	2	00:01
Scissors_Metal_Single_02.wav	A single snip and reset of a pair of metal scissors with metal scraping as if at a hairdresser or barber.	44100	16	2	00:01
Scissors_Metal_Single_03.wav	A single snip and reset of a pair of metal scissors with metal scraping as if at a hairdresser or barber.	44100	16	2	00:01
Scraping_Brick_Short_01.wav	A single quick grinding scrape of two bricks against each other at a distance of roughly 5 centimeters.	44100	24	2	00:02
Screaming_Crowd_Large_01.wav	A large artificial screaming crowd of people in terror, created from a combination of several theme park ride screams. Some high animal insect noise. Low frequencies reduced.	44100	24	2	01:23
Screaming_Crowd_Large_02.wav	A large artificial screaming crowd of people in terror, created from a combination of several theme park ride screams. Low frequencies reduced.	44100	24	2	00:47
Screaming_Crowd_Large_03.wav	A large artificial screaming crowd of people in terror, created from a combination of several theme park ride screams. Low frequencies reduced.	44100	24	2	00:47
Screaming_Crowd_Moderate_01.wav	A moderate crowd of people screaming on a boat rocking theme park amusement ride.	44100	24	2	01:00
Screaming_Roller-Coaster_01.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:09
Screaming_Roller-Coaster_02.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:10
Screaming_Roller-Coaster_03.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:09
Screaming_Roller-Coaster_04.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:10
Screaming_Roller-Coaster_05.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:12
Screaming_Roller-Coaster_06.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:12
Screaming_Roller-Coaster_07.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:08
Screaming_Roller-Coaster_08.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:10
Screaming_Roller-Coaster_09.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:11
Screaming_Roller-Coaster_10.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:10
Screaming_Roller-Coaster_11.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:17
Screaming_Roller-Coaster_12.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:15
Screaming_Roller-Coaster_13.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:11
Screaming_Roller-Coaster_14.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:13
Screaming_Roller-Coaster_15.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:13
Screaming_Roller-Coaster_16.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:10

Screaming_Roller-Coaster_17.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:08
Screaming_Roller-Coaster_18.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:15
Screaming_Roller-Coaster_19.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:08
Screaming_Roller-Coaster_20.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:09
Screaming_Roller-Coaster_21.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:11
Screaming_Roller-Coaster_22.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:08
Screaming_Roller-Coaster_23.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:10
Screaming_Roller-Coaster_24.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:14
Screaming_Roller-Coaster_25.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:10
Screaming_Roller-Coaster_26.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:10
Screaming_Roller-Coaster_27.wav	A single passing roller coaster cart with its riders screaming as it passes. Low rumbling of the track carriage as it passes. Roughly 5 meters from the recorder at its closest pass.	44100	24	2	00:10
Screwdriver_Ratchet_Multi_01.wav	A metal ratchet screwdriver screwing in a screw with its plastic clicking on each twist.	44100	24	2	00:14
Screwdriver_Ratchet_Multi_02.wav	A metal ratchet screwdriver screwing in a screw with its plastic clicking on each twist.	44100	24	2	00:11
Screwdriver_Ratchet_Multi_03.wav	A metal ratchet screwdriver screwing in a screw with its plastic clicking on each twist.	44100	24	2	00:16
Shaking_Rattling_Wooden-Branch_Long_01.wav	Shaking a dry, dead wooden palm tree leaf for a wooden rattling.	44100	24	2	00:16
Shaver_Electric_Full_01.wav	A full shaving cycle with an electric razor cutting a hairy beard in a reverberating bathroom.	44100	24	2	01:05
Shower_Water_Full_01.wav	A full short shower cycle with running water hitting a tiled floor, human body, and then down a drain. Includes turning the shower on, and turning off.	44100	16	2	00:39
Shower_Water_Full_02.wav	A full shower cycle with large running water drops hitting a tiled floor, human body, a shower curtain and then down a drain. Includes turning the shower on, and turning off.	44100	24	2	01:07
Slap_Plastic_Tremolo_01.wav	A quick, short, stuttering slapping sound of two plastic objects smacking together rapidly.	44100	24	2	00:02
Slap_Plastic_Tremolo_02.wav	A quick, short, stuttering slapping sound of two plastic objects smacking together rapidly.	44100	24	2	00:02
Slap_Plastic_Tremolo_03.wav	A quick, short, stuttering slapping sound of two plastic objects smacking together rapidly.	44100	24	2	00:01
Slap_Plastic_Tremolo_04.wav	A quick, short, stuttering slapping sound of two plastic objects smacking together rapidly.	44100	24	2	00:01
Slap_Plastic_Tremolo_Long_01.wav	A quick, short, stuttering slapping sound of two plastic objects smacking together rapidly. A longer variation.	44100	24	2	00:06
Sleigh_Bells_Long_01.wav	A long variation of metal sleigh bells jangling, twinkling and sparkling together.	44100	24	2	00:24
Sleigh_Bells_Long_02.wav	A long variation of metal sleigh bells jangling, twinkling and sparkling together.	44100	24	2	00:22
Smashing_Glass_Bottle_01.wav	Throwing a glass bottle onto a hard tiled floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	44100	16	2	00:02
Smashing_Glass_Bottle_02.wav	Throwing a glass bottle onto a hard tiled floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	44100	16	2	00:02
Smashing_Glass_Bottle_03.wav	Throwing a glass bottle onto a hard tiled floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	44100	16	2	00:02

Smashing_Glass_Bottle_04.wav	Throwing a glass bottle onto a hard tiled floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	44100	16	2	00:02
Smashing_Glass_Bottle_05.wav	Throwing a glass bottle onto a hard tiled floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	44100	16	2	00:03
Smashing_Glass_Bottle_06.wav	Throwing a glass bottle onto a hard tiled floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	44100	16	2	00:02
Smashing_Glass_Bottle_07.wav	Throwing a glass bottle onto a hard tiled floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	44100	16	2	00:02
Smashing_Glass_Bottle_08.wav	Throwing a glass bottle onto a hard tiled floor for a loud crashing, smashing and destruction as it explodes and scatters glass fragments in all directions. Slight reverberation of the room.	44100	16	2	00:02
Sneezing_Male_Single_01.wav	A single aggressive sneeze of a male.	44100	16	2	00:01
Sneezing_Male_Single_02.wav	A single aggressive sneeze of a male.	44100	16	2	00:01
Sneezing_Male_Single_03.wav	A single aggressive sneeze of a male.	44100	16	2	00:01
Sneezing_Male_Single_04.wav	A single aggressive sneeze of a male.	44100	16	2	00:01
Sneezing_Male_Single_05.wav	A single aggressive sneeze of a male.	44100	16	2	00:02
Sniffing_Male_Single_Long_A01.wav	A single nose sniff from a male smelling something. A longer variation.	44100	24	2	00:01
Sniffing_Male_Single_Long_A02.wav	A single nose sniff from a male smelling something. A longer variation.	44100	24	2	00:01
Sniffing_Male_Single_Long_A03.wav	A single nose sniff from a male smelling something. A longer variation.	44100	24	2	00:01
Sniffing_Male_Single_Short_A01.wav	A single nose sniff from a male smelling something. A shorter variation.	44100	24	2	00:01
Sniffing_Male_Single_Short_A02.wav	A single nose sniff from a male smelling something. A shorter variation.	44100	24	2	00:01
Sniffing_Male_Single_Short_A03.wav	A single nose sniff from a male smelling something. A shorter variation.	44100	24	2	00:01
Sniffing_Male_Single_Short_B01.wav	A single nose sniff from a male smelling something. A shorter variation and deeper in pitch with more blockage.	44100	16	2	00:01
Sniffing_Male_Single_Short_B02.wav	A single nose sniff from a male smelling something. A shorter variation and deeper in pitch with more blockage.	44100	16	2	00:01
Sniffing_Male_Single_Short_B03.wav	A single nose sniff from a male smelling something. A shorter variation and deeper in pitch with more blockage.	44100	16	2	00:01
Sniffing_Male_Single_Short_B04.wav	A single nose sniff from a male smelling something. A shorter variation and deeper in pitch with more blockage.	44100	16	2	00:01
Splash_Water_Human_Jumping_01.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	44100	16	2	00:04
Splash_Water_Human_Jumping_02.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	44100	16	2	00:06
Splash_Water_Human_Jumping_03.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	44100	16	2	00:04
Splash_Water_Human_Jumping_04.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	44100	16	2	00:04
Splash_Water_Human_Jumping_05.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	44100	16	2	00:04
Splash_Water_Human_Jumping_06.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	44100	16	2	00:04
Splash_Water_Human_Jumping_07.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	44100	16	2	00:06
Splash_Water_Human_Jumping_08.wav	An adult human jumping into a swimming pool of water, creating an average wet splash with bubbles fizzing and hissing.	44100	16	2	00:06

Splash_Water_Small_01.wav	Dropping a small, heavy object into a swimming pool of water, creating a small but deep wet splash with a ricochet ripple and plop.	44100	24	2	00:02
Splash_Water_Small_02.wav	Dropping a small, heavy object into a swimming pool of water, creating a small but deep wet splash with a ricochet ripple and plop.	44100	24	2	00:02
Spray_Gas_Aerosol_Deoderant_Long_01.wav	A longer spray of an aerosol gas deoderant odour spray bottle.	44100	16	2	00:01
Spray_Gas_Aerosol_Deoderant_Short_01.wav	A shorter spray of an aerosol gas deoderant odour spray bottle.	44100	16	2	00:01
Spray_Gas_Aerosol_Deoderant_Short_02.wav	A shorter spray of an aerosol gas deoderant odour spray bottle.	44100	16	2	00:01
Spray_Gas_Aerosol_Deoderant_Short_03.wav	A shorter spray of an aerosol gas deoderant odour spray bottle.	44100	16	2	00:01
Spray_Gas_Aerosol_Deoderant_Short_04.wav	A shorter spray of an aerosol gas deoderant odour spray bottle.	44100	16	2	00:01
Spray_Gas_Aerosol_Deoderant_Short_05.wav	A shorter spray of an aerosol gas deoderant odour spray bottle.	44100	16	2	00:01
Squeaking_Metal-on-Glass_Long_01.wav	A long high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:02
Squeaking_Metal-on-Glass_Long_02.wav	A long high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:02
Squeaking_Metal-on-Glass_Long_03.wav	A long high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:03
Squeaking_Metal-on-Glass_Long_04.wav	A long high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:02
Squeaking_Metal-on-Glass_Long_05.wav	A long high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:02
Squeaking_Metal-on-Glass_Long_06.wav	A long high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:02
Squeaking_Metal-on-Glass_Long_07.wav	A long high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:02
Squeaking_Metal-on-Glass_Short_01.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:01
Squeaking_Metal-on-Glass_Short_02.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:01
Squeaking_Metal-on-Glass_Short_03.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:01
Squeaking_Metal-on-Glass_Short_04.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:02
Squeaking_Metal-on-Glass_Short_05.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:02
Squeaking_Metal-on-Glass_Short_06.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:01
Squeaking_Metal-on-Glass_Short_07.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:01
Squeaking_Metal-on-Glass_Short_08.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:01
Squeaking_Metal-on-Glass_Short_09.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:01
Squeaking_Metal-on-Glass_Short_10.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:01
Squeaking_Metal-on-Glass_Short_11.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:01
Squeaking_Metal-on-Glass_Short_12.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:02
Squeaking_Metal-on-Glass_Short_13.wav	A short high stuttering squeaking from forcefull scraping a metal straw on a glass cup rim.	44100	16	2	00:01
Squeaking_Mouth_High_01.wav	A short high animal squeaking produced with the human mouth by squeezing air through puckered lips and closed teeth. Similar to a kissing sound.	44100	24	2	00:02
Squeaking_Mouth_High_02.wav	A short high animal squeaking produced with the human mouth by squeezing air through puckered lips and closed teeth. Similar to a kissing sound.	44100	24	2	00:02
Squeaking_Mouth_High_03.wav	A short high animal squeaking produced with the human mouth by squeezing air through puckered lips and closed teeth. Similar to a kissing sound.	44100	24	2	00:02
Squeaking_Mouth_High_04.wav	A short high animal squeaking produced with the human mouth by squeezing air through puckered lips and closed teeth. Similar to a kissing sound.	44100	24	2	00:02

Squeaking_Mouth_High_05.wav	A short high animal squeaking produced with the human mouth by squeezing air through puckered lips and closed teeth. Similar to a kissing sound.	44100	24	2	00:02
Squeaking_Pet-Toy_Long_01.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:02
Squeaking_Pet-Toy_Long_02.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:02
Squeaking_Pet-Toy_Long_03.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Long_04.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:02
Squeaking_Pet-Toy_Long_05.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:02
Squeaking_Pet-Toy_Long_06.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Long_07.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:02
Squeaking_Pet-Toy_Long_08.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:02
Squeaking_Pet-Toy_Long_09.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:02
Squeaking_Pet-Toy_Long_10.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Long_11.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:02
Squeaking_Pet-Toy_Long_12.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Long_13.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:02
Squeaking_Pet-Toy_Long_14.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Long_15.wav	A long high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Short_01.wav	A short high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Short_02.wav	A short high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Short_03.wav	A short high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Short_04.wav	A short high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Short_05.wav	A short high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Short_06.wav	A short high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Short_07.wav	A short high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Short_08.wav	A short high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Short_09.wav	A short high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Pet-Toy_Short_10.wav	A short high squeaking voice from a small squeezing cat or dog toy.	44100	24	2	00:01
Squeaking_Plastic_Long_01.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	44100	24	2	00:02
Squeaking_Plastic_Long_02.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	44100	24	2	00:03
Squeaking_Plastic_Long_03.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	44100	24	2	00:04
Squeaking_Plastic_Long_04.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	44100	24	2	00:03
Squeaking_Plastic_Long_05.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	44100	24	2	00:02
Squeaking_Plastic_Long_06.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	44100	24	2	00:03
Squeaking_Plastic_Long_07.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	44100	24	2	00:03
Squeaking_Plastic_Long_08.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	44100	24	2	00:03

Squeaking_Plastic_Long_09.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	44100	24	2	00:06
Squeaking_Plastic_Long_10.wav	A long high stuttering plastic squeaking by forcefully scraping two plastic bottles together.	44100	24	2	00:05
Squeaking_Plastic_Short_01.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:01
Squeaking_Plastic_Short_02.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:01
Squeaking_Plastic_Short_03.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:02
Squeaking_Plastic_Short_04.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:01
Squeaking_Plastic_Short_05.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:01
Squeaking_Plastic_Short_06.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:01
Squeaking_Plastic_Short_07.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:01
Squeaking_Plastic_Short_08.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:02
Squeaking_Plastic_Short_09.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:02
Squeaking_Plastic_Short_10.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:02
Squeaking_Plastic_Short_11.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:02
Squeaking_Plastic_Short_12.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:02
Squeaking_Plastic_Short_13.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:03
Squeaking_Plastic_Short_14.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:02
Squeaking_Plastic_Short_15.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:01
Squeaking_Plastic_Short_16.wav	A short high stuttering plastic squeaking by forcefully and quickly scraping two plastic bottles together.	44100	24	2	00:01
Squeaking_Toy_Pig_Loud_01.wav	A loud, painful animal squeak from a plastic toy pig being forcefully squeezed and depleting its air rapidly for a harsh cry.	44100	24	2	00:01
Squeaking_Toy_Pig_Loud_02.wav	A loud, painful animal squeak from a plastic toy pig being forcefully squeezed and depleting its air rapidly for a harsh cry.	44100	24	2	00:01
Squeaking_Toy_Pig_Loud_03.wav	A loud, painful animal squeak from a plastic toy pig being forcefully squeezed and depleting its air rapidly for a harsh cry.	44100	24	2	00:02
Squeaking_Toy_Pig_Loud_04.wav	A loud, painful animal squeak from a plastic toy pig being forcefully squeezed and depleting its air rapidly for a harsh cry.	44100	24	2	00:02
Squeaking_Toy_Pig_Loud_05.wav	A loud, painful animal squeak from a plastic toy pig being forcefully squeezed and depleting its air rapidly for a harsh cry.	44100	24	2	00:02
Squeaking_Toy_Pig_Soft_01.wav	A normal squeak from a plastic toy pig being squeezed and depleting its air for an artificial animal vocalization.	44100	24	2	00:01
Squeaking_Toy_Pig_Soft_02.wav	A normal squeak from a plastic toy pig being squeezed and depleting its air for an artificial animal vocalization.	44100	24	2	00:02
Squeaking_Toy_Pig_Soft_03.wav	A normal squeak from a plastic toy pig being squeezed and depleting its air for an artificial animal vocalization.	44100	24	2	00:01
Squeaking_Toy_Pig_Soft_04.wav	A normal squeak from a plastic toy pig being squeezed and depleting its air for an artificial animal vocalization.	44100	24	2	00:01
Static_Speaker_Small_01.wav	A small stylophone speaker idling with a static drone of noise.	44100	24	2	00:08
Stream_Water_01_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Seamless looping.	44100	16	2	00:30
Stream_Water_02_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Seamless looping.	44100	24	2	00:30

Stream_Water_03_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Mild birdsong. Seamless looping.	44100	24	2	00:28
Stream_Water_04_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Mild birdsong. Seamless looping.	44100	24	2	00:30
Stream_Water_05_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Seamless looping.	44100	24	2	00:30
Stream_Water_06_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Mild birdsong. Seamless looping.	44100	24	2	00:30
Stream_Water_07_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Mild birdsong. Seamless looping.	44100	24	2	00:30
Stream_Water_08_LOOP.wav	A small running stream of bubbling water flowing calmly in a forest with mild splashing and dripping. Mild birdsong. Seamless looping.	44100	24	2	00:30
Stream_Water_09_LOOP.wav	A small running stream of bubbling water flowing aggressively on a tarmac road as a flash flood with splashing and dripping. Seamless looping.	44100	24	2	00:21
Strimmer_Grass_Distant_01.wav	A distant grass strimming mowing machine cutting a garden. Some birdsong.	44100	24	2	00:39
Suitcase_Moving-Walkway_Metal_01.wav	Dragging a plastic suitcase along a metal moving walkway at an airport for a metallic droning and rhythmic clicking of the conveyor. People talking in the background.	44100	24	2	00:29
Swallowing_Male_Single_01.wav	A man swallowing water down his throat. Roughly 5 centimeters from the neck.	44100	16	2	00:01
Swallowing_Male_Single_02.wav	A man swallowing water down his throat. Roughly 5 centimeters from the neck.	44100	16	2	00:01
Swallowing_Male_Single_03.wav	A man swallowing water down his throat. Roughly 5 centimeters from the neck.	44100	16	2	00:01
Swallowing_Male_Single_04.wav	A man swallowing water down his throat. Roughly 5 centimeters from the neck.	44100	16	2	00:01
Swallowing_Male_Single_05.wav	A man swallowing water down his throat. Roughly 5 centimeters from the neck.	44100	16	2	00:01
Swallowing_Male_Single_06.wav	A man swallowing water down his throat. Roughly 5 centimeters from the neck.	44100	16	2	00:01
Swallowing_Male_Single_07.wav	A man swallowing water down his throat. Roughly 5 centimeters from the neck.	44100	16	2	00:01
Sweeping_Broom_Concrete_Single_Long_01.wav	A long cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	44100	24	2	00:02
Sweeping_Broom_Concrete_Single_Long_02.wav	A long cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	44100	24	2	00:02
Sweeping_Broom_Concrete_Single_Short_01.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	44100	24	2	00:01
Sweeping_Broom_Concrete_Single_Short_02.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	44100	24	2	00:01
Sweeping_Broom_Concrete_Single_Short_03.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	44100	24	2	00:01
Sweeping_Broom_Concrete_Single_Short_04.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	44100	24	2	00:01
Sweeping_Broom_Concrete_Single_Short_05.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	44100	24	2	00:01
Sweeping_Broom_Concrete_Single_Short_06.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	44100	24	2	00:01
Sweeping_Broom_Concrete_Single_Short_07.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	44100	24	2	00:01
Sweeping_Broom_Concrete_Single_Short_08.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	44100	24	2	00:01
Sweeping_Broom_Concrete_Single_Short_09.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	44100	24	2	00:01
Sweeping_Broom_Concrete_Single_Short_10.wav	A short cleaning sweep of a bristle broom on a concrete surface with mild dust debris.	44100	24	2	00:01
Sweeping_Broom_Glass_Single_Long_01.wav	A long cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	44100	16	2	00:02
Sweeping_Broom_Glass_Single_Long_02.wav	A long cleaning sweep of a bristle brush on a tiled surface with scattered glass debris and shards of a broken bottle.	44100	16	2	00:02

[illegible]

Switch_Light_Pulley_Short_03.wav	Pulling a pulley light switch on a string cord for a double clicking. A shorter, quicker variation.	44100	24	2	00:01
Tearing_Newspaper_01.wav	Rapidly and aggressively tearing a sheet of thin newspaper with a ripping break.	44100	24	2	00:02
Tearing_Newspaper_02.wav	Rapidly and aggressively tearing a sheet of thin newspaper with a ripping break.	44100	24	2	00:02
Tearing_Newspaper_03.wav	Rapidly and aggressively tearing a sheet of thin newspaper with a ripping break.	44100	24	2	00:02
Tearing_Newspaper_04.wav	Rapidly and aggressively tearing a sheet of thin newspaper with a ripping break.	44100	24	2	00:02
Tearing_Newspaper_05.wav	Rapidly and aggressively tearing a sheet of thin newspaper with a ripping break.	44100	24	2	00:02
Tearing_Newspaper_06.wav	Rapidly and aggressively tearing a sheet of thin newspaper with a ripping break.	44100	24	2	00:02
Tearing_Newspaper_07.wav	Rapidly and aggressively tearing a sheet of thin newspaper with a ripping break.	44100	24	2	00:02
Thunder-Tube_Large_Hit_01.wav	Striking the metallic coil of a large thunder tube with a metal mallet for a spiking, metal, zapping and natural reverberating rumble in its wooden chamber.	44100	24	2	00:16
Thunder-Tube_Large_Hit_02.wav	Striking the metallic coil of a large thunder tube with a metal mallet for a spiking, metal, zapping and natural reverberating rumble in its wooden chamber.	44100	24	2	00:16
Thunder-Tube_Large_Hit_03.wav	Striking the metallic coil of a large thunder tube with a metal mallet for a spiking, metal, zapping and natural reverberating rumble in its wooden chamber.	44100	24	2	00:16
Thunder-Tube_Large_Hit_04.wav	Striking the metallic coil of a large thunder tube with a metal mallet for a spiking, metal, zapping and natural reverberating rumble in its wooden chamber.	44100	24	2	00:21
Thunder-Tube_Large_Hit_05.wav	Striking the metallic coil of a large thunder tube with a metal mallet for a spiking, metal, zapping and natural reverberating rumble in its wooden chamber.	44100	24	2	00:20
Thunder-Tube_Large_Rumble_01.wav	Shaking a large, wooden thunder tube and letting its metal coil wildly flail to create a low, thunderous rumbling that is augmented by its wooden chamber.	44100	24	2	00:19
Thunder-Tube_Large_Rumble_02.wav	Shaking a large, wooden thunder tube and letting its metal coil wildly flail to create a low, thunderous rumbling that is augmented by its wooden chamber.	44100	24	2	00:18
Thunder-Tube_Large_Rumble_03.wav	Shaking a large, wooden thunder tube and letting its metal coil wildly flail to create a low, thunderous rumbling that is augmented by its wooden chamber.	44100	24	2	00:19
Thunder-Tube_Large_Rumble_04.wav	Shaking a large, wooden thunder tube and letting its metal coil wildly flail to create a low, thunderous rumbling that is augmented by its wooden chamber.	44100	24	2	00:26
Thunder-Tube_Large_Rumble_05.wav	Shaking a large, wooden thunder tube and letting its metal coil wildly flail to create a low, thunderous rumbling that is augmented by its wooden chamber.	44100	24	2	00:25
Thunder-Tube_Large_Rumble_06.wav	Shaking a large, wooden thunder tube and letting its metal coil wildly flail to create a low, thunderous rumbling that is augmented by its wooden chamber.	44100	24	2	00:22
Thunder_Close_01.wav	A close, bright, crackling thunder lightning strike during a thunderstorm with no rain.	44100	16	2	00:14
Thunder_Close_02.wav	A close, bright, crackling thunder lightning strike during a thunderstorm with no rain.	44100	16	2	00:13
Thunder_Close_03.wav	A close, bright, crackling thunder lightning strike during a thunderstorm with no rain.	44100	16	2	00:15
Thunder_Close_04.wav	A close, bright, crackling thunder lightning strike during a thunderstorm with no rain.	44100	24	2	00:17
Thunder_Close_05.wav	A close, booming thunder lightning strike during a thunderstorm with no rain sweeping across the landscape.	44100	24	2	00:24
Thunder_Close_06.wav	A close, booming thunder lightning strike during a thunderstorm with no rain sweeping across the landscape.	44100	24	2	00:23
Thunder_Close_Rain_01.wav	A close, crackling thunder lightning strike during a thunderstorm with light rain.	44100	16	2	00:19
Thunder_Close_Rain_02.wav	A close, crackling thunder lightning strike during a thunderstorm with light rain.	44100	16	2	00:14
Thunder_Close_Rain_03.wav	A close, crackling thunder lightning strike during a thunderstorm with light rain.	44100	24	2	00:10
Thunder_Close_Rain_04.wav	A close, crackling thunder lightning strike during a thunderstorm with light rain.	44100	24	2	00:09

Thunder_Close_Rain_05.wav	A close, booming thunder lightning strike during a thunderstorm with very light rain.	44100	24	2	00:21
Thunder_Close_Rain_06.wav	A close, booming thunder lightning strike during a thunderstorm with very light rain.	44100	24	2	00:24
Thunder_Distant_01.wav	A distant, crackling thunder lightning strike during a far away thunderstorm with no rain.	44100	16	2	00:15
Thunder_Distant_02.wav	A distant, crackling thunder lightning strike during a far away thunderstorm with no rain.	44100	16	2	00:08
Thunder_Distant_03.wav	A distant, booming thunder lightning strike during a far away thunderstorm with no rain.	44100	24	2	00:13
Thunder_Distant_04.wav	A distant, booming thunder lightning strike during a far away thunderstorm with no rain.	44100	24	2	00:21
Thunder_Distant_05.wav	A distant, booming, scattered thunder lightning strike during a far away thunderstorm with no rain.	44100	24	2	00:17
Thunder_Distant_06.wav	A distant, booming thunder lightning strike during a far away thunderstorm with no rain.	44100	24	2	00:15
Thunder_Distant_Rain_01.wav	A distant, booming thunder lightning strike during a far away thunderstorm with light rain.	44100	24	2	00:24
Thunder_Distant_Rain_02.wav	A distant, booming thunder lightning strike during a far away thunderstorm with light rain.	44100	24	2	00:33
Thunder_Distant_Rain_03.wav	A distant, booming thunder lightning strike during a far away thunderstorm with light rain.	44100	24	2	00:19
Thunder_Distant_Rain_04.wav	A distant, booming thunder lightning strike during a far away thunderstorm with light rain.	44100	24	2	00:19
Thunder_Distant_Rain_05.wav	A distant, booming thunder lightning strike during a far away thunderstorm with light rain.	44100	24	2	00:15
Thunder_Distant_Rain_06.wav	A distant, booming thunder lightning strike during a far away thunderstorm with light rain.	44100	24	2	00:24
Thunder_Extremely-Close_01.wav	A very close, loud booming and brightly crackling lightning strike during a large thunderstorm with no rain.	44100	24	2	00:25
Thunder_Extremely-Close_02.wav	A very close, loud booming and brightly crackling lightning strike during a large thunderstorm with no rain.	44100	24	2	00:32
Thunder_Extremely-Close_03.wav	A very close, loud booming and brightly crackling lightning strike during a large thunderstorm with no rain.	44100	24	2	00:14
Thunder_Very-Close_01.wav	A very close, booming thunder lightning strike during a thunderstorm with no rain sweeping across the landscape.	44100	24	2	00:08
Thunder_Very-Close_02.wav	A very close, booming thunder lightning strike during a thunderstorm with no rain sweeping across the landscape.	44100	24	2	00:08
Thunder_Very-Close_Rain_01.wav	A very close, bright, crackling thunder lightning strike during a thunderstorm with rain.	44100	16	2	00:13
Thunder_Very-Close_Rain_02.wav	A very close, bright, crackling thunder lightning strike during a thunderstorm with rain.	44100	24	2	00:17
Thunder_Very-Close_Rain_03.wav	A very close, bright, crackling thunder lightning strike during a thunderstorm with rain.	44100	24	2	00:14
Thunder_Very-Close_Rain_04.wav	A very close, booming, crackling thunder lightning strike during a thunderstorm with rain and light watery dripping.	44100	16	2	00:13
Thunder_Very-Close_Rain_05.wav	A very close, booming, crackling thunder lightning strike during a thunderstorm with rain and light watery dripping.	44100	16	2	00:16
Thunder_Very-Close_Rain_06.wav	A very close, booming, crackling thunder lightning strike during a thunderstorm with light rain.	44100	24	2	00:24
Thunder_Very-Close_Rain_07.wav	A very close, booming, bright, crackling thunder lightning strike during a thunderstorm with moderate rain.	44100	24	2	00:09
Thunder_Very-Close_Rain_08.wav	A very close, booming, bright, crackling thunder lightning strike during a thunderstorm with moderate rain.	44100	24	2	00:09
Thunder_Very-Close_Rain_09.wav	A very close, booming, bright, crackling thunder lightning strike during a thunderstorm with moderate rain.	44100	24	2	00:09
Thunder_Very-Close_Rain_10.wav	A very close, booming, bright, crackling thunder lightning strike during a thunderstorm with moderate rain.	44100	24	2	00:21
Ticking_Clock_Multi_01_LOOP.wav	A mechanical clockwork clock ticking time on every second. Seamless looping.	44100	24	2	00:12

Ticking_Clock_Multi_02_LOOP.wav	A mechanical clockwork clock rapidly ticking multiple times per second. Seamless looping.	44100	24	2	00:10
Toaster_Pop_Single_01.wav	The popping of a metal toaster after it has finished, completed its toasting cycle.	44100	16	2	00:02
Toaster_Pop_Single_02.wav	The popping of a metal toaster after it has finished, completed its toasting cycle.	44100	16	2	00:02
Toaster_Pop_Single_03.wav	The popping of a metal toaster after it has finished, completed its toasting cycle.	44100	16	2	00:02
Toaster_Pop_Single_04.wav	The popping of a metal toaster after it has finished, completed its toasting cycle.	44100	16	2	00:01
Toaster_Start_Single_01.wav	Setting, starting a metal toaster with a sliding metallic click switch as it locks into place.	44100	16	2	00:02
Toaster_Start_Single_02.wav	Setting, starting a metal toaster with a sliding metallic click switch as it locks into place.	44100	16	2	00:02
Toaster_Start_Single_03.wav	Setting, starting a metal toaster with a sliding metallic click switch as it locks into place.	44100	16	2	00:01
Toaster_Start_Single_04.wav	Setting, starting a metal toaster with a sliding metallic click switch as it locks into place.	44100	16	2	00:02
Toilet_Flush_American_01.wav	A toilet flushing in America with a watery swirling splash and draining with the lid up. A brief refilling cycle allowing the flush to reset.	44100	24	2	00:18
Toilet_Flush_American_02.wav	A toilet flushing in America with a watery swirling splash and draining with the lid up. A brief refilling cycle allowing the flush to reset.	44100	24	2	00:12
Toilet_Flush_American_03.wav	A toilet flushing in America with a watery swirling splash and draining with the lid up. A brief refilling cycle allowing the flush to reset.	44100	24	2	00:14
Toilet_Flush_European_01.wav	A toilet flushing in England with a long watery flush and draining with the lid up. A long refilling cycle to reset.	44100	24	2	01:40
Toilet_Flush_Philippines_01.wav	A toilet flushing in the Philippines with a short, weak watery flush and draining with the lid up. A loud, hissing refilling cycle to reset.	44100	24	2	00:27
Toy_Truck_Wheel_Acceleration_Long_01.wav	A plastic toy truck revving with its mechanical spinning wheels.	44100	24	2	00:07
Toy_Truck_Wheel_Acceleration_Long_02.wav	A plastic toy truck revving with its mechanical spinning wheels.	44100	24	2	00:09
Toy_Truck_Wheel_Acceleration_Long_03.wav	A plastic toy truck revving with its mechanical spinning wheels.	44100	24	2	00:08
Toy_Truck_Wheel_Acceleration_Short_01.wav	A plastic toy truck revving once with its mechanical spinning wheels.	44100	24	2	00:02
Toy_Truck_Wheel_Acceleration_Short_02.wav	A plastic toy truck revving once with its mechanical spinning wheels.	44100	24	2	00:02
Toy_Truck_Wheel_Acceleration_Short_03.wav	A plastic toy truck revving once with its mechanical spinning wheels.	44100	24	2	00:02
Toy_Truck_Wheel_Acceleration_Short_04.wav	A plastic toy truck revving once with its mechanical spinning wheels.	44100	24	2	00:02
Toy_Truck_Wheel_Acceleration_Short_05.wav	A plastic toy truck revving once with its mechanical spinning wheels.	44100	24	2	00:02
Toy_Truck_Wheel_Acceleration_Short_06.wav	A plastic toy truck revving once with its mechanical spinning wheels.	44100	24	2	00:01
Toy_Truck_Wheel_Acceleration_Short_07.wav	A plastic toy truck revving once with its mechanical spinning wheels.	44100	24	2	00:02
Toy_Truck_Wheel_Acceleration_Short_08.wav	A plastic toy truck revving once with its mechanical spinning wheels.	44100	24	2	00:01
Toy_Truck_Wheel_Acceleration_Short_09.wav	A plastic toy truck revving once with its mechanical spinning wheels.	44100	24	2	00:01
Toy_Truck_Wheel_Acceleration_Short_10.wav	A plastic toy truck revving once with its mechanical spinning wheels.	44100	24	2	00:01
Train_British_Arriving_Left-To-Right_Close_01.wav	A British commuter train arriving and stopping at a station from right to left with its engine humming and buzzing.	44100	24	2	00:39
Train_British_Arriving_Left-To-Right_Distant_01.wav	A British commuter train arriving and stopping at a station from right to left with its engine humming deeply and brakes squeaking.	44100	24	2	00:24
Train_British_Door_Beeping_01.wav	A British train door beeping to signal that it can now be opened.	44100	16	2	00:03
Train_British_Door_Beeping_02.wav	A British train door beeping to signal that it can now be opened.	44100	16	2	00:03

Train_British_Door_Beeping_03.wav	A British train door beeping to signal that it can now be opened.	44100	24	2	00:04
Train_British_Door_Beeping_04.wav	A British train door beeping to signal that it can now be opened.	44100	24	2	00:04
Train_British_Door_Closing_Beeping_01.wav	A British train door beeping quickly signalling that the door is now closing. The train door then slides shut with a hydraulic hiss and a loud slam.	44100	24	2	00:10
Train_British_Door_Opening_01.wav	A British train door opening with a hydraulic hissing and sliding. The interior air conditioning unit can be heard once the door is open.	44100	24	2	00:06
Train_British_Door_Opening_02_Announcement.wav	A British train door opening with a hydraulic hissing and sliding. The interior air conditioning unit can be heard once the door is open as well as an automated train announcement.	44100	24	2	00:10
Train_British_Idling_01_LOOP.wav	A British train engine idling closely at a station with loud exhaust. Seamless looping.	44100	24	2	00:04
Train_British_Journey_Between-Coaches_01.wav	Travelling between two coaches of a British commuter train, hearing the exterior journey of the train carriages as they speed between stations on the railway. Ends with squeaking brakes stopping at a station.	44100	24	2	02:30
Train_British_Journey_Between-Coaches_02.wav	Travelling between two coaches of a British commuter train, hearing the exterior journey of the train carriages as they speed between stations on the railway. A squeaking of the carriage joining mechanism.	44100	24	2	01:01
Train_British_Leaving_Left-To-Right_01_Clip-Clop.wav	A British commuter train accelerating away and leaving a station from left to right with clip clop on the railway tracks and engine whizzing.	44100	24	2	00:20
Train_British_Leaving_Left-To-Right_02_Clip-Clop.wav	A British commuter train accelerating away and leaving a station from left to right with clip clop on the railway tracks and engine whizzing.	44100	24	2	00:27
Train_British_Leaving_Left-To-Right_03.wav	A British commuter train accelerating away and leaving a station from left to right with engine whizzing and air brake steam hissing.	44100	24	2	00:25
Train_British_Leaving_Left-To-Right_04.wav	A British commuter train accelerating away and leaving a station from left to right with engine whizzing.	44100	24	2	00:52
Train_British_Leaving_Left-To-Right_05.wav	A British commuter train accelerating away and leaving a station from left to right with engine whizzing and exhaust.	44100	24	2	00:46
Train_British_Leaving_Right-To-Left_01_Clip-Clop.wav	A British commuter train accelerating away and leaving a station from right to left with clip clop on the railway tracks, engine whizzing and air brake steam hissing.	44100	24	2	00:33
Train_British_Leaving_Right-To-Left_02_Clip-Clop.wav	A British commuter train accelerating away and leaving a station from right to left with clip clop on the railway tracks and engine whizzing.	44100	24	2	00:37
Train_British_Leaving_Right-To-Left_03.wav	A British commuter train accelerating away and leaving a station from right to left with engine whizzing and a door lock clicking,	44100	24	2	00:44
Train_British_Passing_Left-To-Right_01_Clip-Clop.wav	A British commuter train passing by from left to right on the railway tracks with clip clop. Roughly 3 meters from the recorder.	44100	16	2	00:24
Train_British_Passing_Left-To-Right_02_Clip-Clop.wav	A British commuter train passing by from left to right on the railway tracks with clip clop. Roughly 3 meters from the recorder.	44100	16	2	00:25
Train_British_Passing_Left-To-Right_Close_01_Clip-Clop.wav	A British commuter train passing by closely from left to right on the railway tracks with clip clop. Roughly 1 meter from the recorder.	44100	16	2	00:24
Train_British_Passing_Left-To-Right_Close_02.wav	A British commuter train passing by closely from left to right on the railway tracks. Roughly 1 meter from the recorder.	44100	16	2	00:16
Train_British_Passing_Left-To-Right_Close_03.wav	A British commuter train passing by closely from left to right on the railway tracks with electrical sparking from the tracks. Roughly 1 meter from the recorder.	44100	24	2	00:28
Train_British_Passing_Left-To-Right_Close_04.wav	A British commuter train passing by closely from left to right on the railway tracks with electrical sparking from the tracks. Roughly 1 meter from the recorder.	44100	24	2	00:30
Train_British_Passing_Right-To-Left_01.wav	A British commuter train passing by from right to left on the railway tracks. Roughly 2 meters from the recorder.	44100	16	2	00:21
Train_British_Passing_Right-To-Left_02_Slow.wav	A British commuter train passing by from right to left on the railway tracks with loud engine exhaust and slight track clip clop. Roughly 2 meters from the recorder.	44100	24	2	00:38

Train_British_Passing_Right-To-Left_Close_01.wav	A British commuter train passing by closely from right to left on the railway tracks with clip clop. Roughly 1 meter from the recorder.	44100	16	2	00:19
Train_British_Passing_Right-To-Left_Close_02.wav	A British commuter train passing by closely from right to left on the railway tracks with clip clop. Roughly 1 meter from the recorder.	44100	16	2	00:17
Train_British_Passing_Right-To-Left_Close_03.wav	A British commuter train passing by closely from right to left on the railway tracks with clip clop. Roughly 1 meter from the recorder.	44100	24	2	00:10
Train_British_Passing_Right-To-Left_Close_04.wav	A British commuter train passing by closely from right to left on the railway tracks with clip clop and electrical sparking from the tracks. Roughly 1 meter from the recorder.	44100	24	2	00:26
Train_British_Passing_Right-To-Left_Close_05.wav	A British commuter train passing by closely from right to left on the railway tracks with clip clop and electrical sparking from the tracks. Roughly 1 meter from the recorder.	44100	24	2	00:29
Train_British_Passing_Right-To-Left_Close_06.wav	A British commuter train passing by closely from right to left on the railway tracks with clip clop and electrical sparking from the tracks. Roughly 1 meter from the recorder.	44100	24	2	00:37
Train_British_Passing_Right-To-Left_Very-Close_01_Clip-Clop.wav	A British commuter train passing by very closely from right to left on the railway tracks with clip clop. Roughly 1 meter from the recorder.	44100	24	2	00:10
Train_British_Passing_Right-To-Left_Very-Close_02.wav	A British commuter train passing by very closely from right to left on the railway tracks with light clip clop. Roughly 50 centimeters from the recorder.	44100	24	2	00:19
Train_British_Passing_Right-To-Left_Very-Close_03.wav	A British commuter train passing by very closely from right to left on the railway tracks with light clip clop. Roughly 50 centimeters from the recorder.	44100	24	2	00:16
Train_British_Passing_Right-To-Left_Very-Close_04.wav	A British commuter train passing by very closely from right to left on the railway tracks with light clip clop. Roughly 50 centimeters from the recorder.	44100	24	2	00:15
Train_British_Passing_Right-To-Left_Very-Close_05_Clip-Clop.wav	A British commuter train passing by very closely from right to left on the railway tracks with clip clop. Roughly 50 centimeters from the recorder.	44100	24	2	00:20
Train_London-Underground_Arriving_01.wav	A London Underground commuter train arriving at station and idling. Chatter and talking from people.	44100	24	2	00:41
Train_London-Underground_Arriving_02.wav	A London Underground commuter train arriving at station and idling. Chatter and talking from people.	44100	24	2	00:34
Train_London-Underground_Arriving_03.wav	A London Underground commuter train arriving at station and idling. Chatter and talking from people.	44100	24	2	00:25
Train_London-Underground_Interior_01.wav	Travelling inside a carriage on the London Underground train network as it travels inside several thin tunnels. Sound of tracks, air ventilation, mild chatter, and a train announcement before arriving at a station.	44100	24	2	01:42
Truck_Engine_Idle_Distant_01.wav	A construction truck engine idling deeply in the distance. Seamless looping.	44100	24	2	00:08
UI_Text_Scroll_B01.wav	A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, repetitive beeping.	44100	24	2	00:03
UI_Text_Scroll_B02.wav	A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, repetitive beeping.	44100	24	2	00:04
UI_Text_Scroll_B03.wav	A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, repetitive beeping.	44100	24	2	00:05
UI_Text_Scroll_B04.wav	A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, repetitive beeping.	44100	24	2	00:05
UI_Text_Scroll_C01.wav	A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, soft, repetitive beeping.	44100	24	2	00:03
UI_Text_Scroll_C02.wav	A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, soft, repetitive beeping.	44100	24	2	00:04
UI_Text_Scroll_C03.wav	A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, soft, repetitive beeping.	44100	24	2	00:05
UI_Text_Scroll_C04.wav	A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, soft, repetitive beeping.	44100	24	2	00:05
UI_Text_Scroll_C05.wav	A synthesized user interface dialogue scrolling beep from an 8-bit video game. A high, soft, repetitive beeping.	44100	24	2	00:05

Urinating_Toilet_01.wav	A male urinating, weeing, peeing, pissing in a toilet bowl of water with a streaming splash.	44100	24	2	00:07
Vacuum-Cleaner-Hoover_01_Active_01_LOOP.wav	A Henry hoover vacuum cleaner on standard suction power. Seamless looping.	44100	24	2	00:06
Vacuum-Cleaner-Hoover_01_Active_02_LOOP.wav	A Henry hoover vacuum cleaner on high suction power. Seamless looping.	44100	24	2	00:05
Vacuum-Cleaner-Hoover_01_General_01.wav	A Henry hoover vacuum cleaner cleaning cycle, turning on, idling on regular, going into full power mode, back to regular, then turning off.	44100	24	2	00:45
Vacuum-Cleaner-Hoover_01_Turn-Off_01.wav	A Henry hoover vacuum cleaner machine being turned off with a descending decay and gradual fade.	44100	24	2	00:10
Vacuum-Cleaner-Hoover_01_Turn-On_01.wav	A Henry hoover vacuum cleaner machine being turned on with an ascending tone and increasing air exhaust.	44100	24	2	00:07
Vacuum-Cleaner-Hoover_02_Approaching_01.wav	A Dyson hoover vacuum cleaner idling while the suction nozzle approaches the recorder.	44100	24	2	00:09
Vacuum-Cleaner-Hoover_02_Approaching_02.wav	A Dyson hoover vacuum cleaner idling while the suction nozzle approaches the recorder.	44100	24	2	00:05
Vacuum-Cleaner-Hoover_02_Approaching_03.wav	A Dyson hoover vacuum cleaner idling while the suction nozzle approaches the recorder.	44100	24	2	00:04
Vacuum-Cleaner-Hoover_02_General_Close_01.wav	A Dyson hoover vacuum cleaner cleaning cycle, turning on, idling, and then being turned off. A closer variation of roughly 50 centimeters away.	44100	24	2	00:20
Vacuum-Cleaner-Hoover_02_General_Distant_01.wav	A Dyson hoover vacuum cleaner cleaning cycle, turning on, idling, and then being turned off. A distant variation of roughly 2 meters away.	44100	24	2	00:25
Vacuum-Cleaner-Hoover_02_Idle_Distant_01_LOOP.wav	A Dyson hoover vacuum cleaner idling at a distance of roughly 2 meters with its motor running and exhaust blasting out air. Seamless looping.	44100	24	2	00:03
Vacuum-Cleaner-Hoover_02_Sucker_Idle_Close_01_LOOP.wav	A Dyson hoover vacuum cleaner suction nozzle idling close to the recorder for a loud air sucking. Seamless looping.	44100	24	2	00:03
Vacuum-Cleaner-Hoover_02_Sucker_Idle_Spin_Close_01_LOOP.wav	A Dyson hoover vacuum cleaner suction rotating nozzle idling close to the recorder for a loud air swirling. Seamless looping.	44100	24	2	00:06
Vacuum-Cleaner-Hoover_02_Sucking_Debris_Close_01.wav	A Dyson hoover vacuum cleaner sucking up food dry food and crumbs as they travel along the plastic tubing and into the bin. Closer variations.	44100	24	2	00:02
Vacuum-Cleaner-Hoover_02_Sucking_Debris_Close_02.wav	A Dyson hoover vacuum cleaner sucking up food dry food and crumbs as they travel along the plastic tubing and into the bin. Closer variations.	44100	24	2	00:02
Vacuum-Cleaner-Hoover_02_Sucking_Debris_LOOP_01.wav	A Dyson hoover vacuum cleaner sucking up food dry food and crumbs as they travel along the plastic tubing and into the bin. The hoover motor is closer. Seamless looping.	44100	24	2	00:11
Vacuum-Cleaner-Hoover_02_Sucking_Debris_LOOP_02.wav	A Dyson hoover vacuum cleaner sucking up food dry food and crumbs as they travel along the plastic tubing and into the bin. The hoover motor is closer. Seamless looping.	44100	24	2	00:07
Vacuum-Cleaner-Hoover_02_Sucking_Debris_LOOP_03.wav	A Dyson hoover vacuum cleaner sucking up food dry food and crumbs as they travel along the plastic tubing and into the bin. The hoover motor is closer. Seamless looping.	44100	24	2	00:11
Vacuum-Cleaner-Hoover_03_General_01.wav	A wireless Dyson hoover vacuum cleaner cleaning a wooden floor with various debris being picked up in the plastic tubing. A lot of movement.	44100	24	2	00:41
Vacuum-Cleaner-Hoover_03_General_02.wav	A wireless Dyson hoover vacuum cleaner cleaning a wooden floor with various debris being picked up in the plastic tubing before being turned off. A lot of movement.	44100	24	2	00:14
Vacuum-Cleaner-Hoover_03_General_03.wav	A wireless Dyson hoover vacuum cleaner being turned on, idling, and then being turned off.	44100	24	2	00:09
Vacuum-Cleaner-Hoover_03_Turn-Off_01.wav	A wireless Dyson hoover vacuum cleaner being turned off with a descending motor decay and gradual natural fade.	44100	24	2	00:03
Vacuum-Cleaner-Hoover_03_Turn-Off_02.wav	A wireless Dyson hoover vacuum cleaner being turned off with a descending motor decay and gradual natural fade.	44100	24	2	00:02
Vacuum-Cleaner-Hoover_03_Turn-Off_03.wav	A wireless Dyson hoover vacuum cleaner being turned off with a descending motor decay and gradual natural fade.	44100	24	2	00:03
Vacuum-Cleaner-Hoover_03_Turn-Off_04.wav	A wireless Dyson hoover vacuum cleaner being turned off with a descending motor decay and gradual natural fade.	44100	24	2	00:03
Vacuum-Cleaner-Hoover_03_Turn-Off_05.wav	A wireless Dyson hoover vacuum cleaner being turned off with a descending motor decay and gradual natural fade.	44100	24	2	00:03

Vibrating_Pet-Toy_01.wav	A close and deep vibration of a cat, dog, pet toy, creating a low rumbling that gradually descends in pitch.	44100	24	2	00:05
Vibrating_Pet-Toy_02.wav	A close and deep vibration of a cat, dog, pet toy, creating a low rumbling that gradually descends in pitch.	44100	24	2	00:04
Vibrating_Pet-Toy_03.wav	A close and deep vibration of a cat, dog, pet toy, creating a low rumbling that gradually descends in pitch.	44100	24	2	00:03
Vibrating_Pet-Toy_04.wav	A close and deep vibration of a cat, dog, pet toy, creating a low rumbling that gradually descends in pitch.	44100	24	2	00:04
Vibrating_Pet-Toy_05.wav	A close and deep vibration of a cat, dog, pet toy, creating a low rumbling that gradually descends in pitch.	44100	24	2	00:04
Vinyl-Record-Player_On_01.wav	A needle of a vinyl record player being placed on a record with a quick static hit and blank vinyl noise.	44100	24	2	00:05
Vinyl-Record-Player_On_Off_01.wav	A needle of a vinyl record player being placed on a record briefly before being taken off, with some blank vinyl noise in between.	44100	24	2	00:03
Vinyl-Record-Player_On_Off_02.wav	A needle of a vinyl record player being placed on a record briefly before being taken off, with some blank vinyl noise in between.	44100	24	2	00:03
Vinyl-Record-Player_On_Off_03.wav	A needle of a vinyl record player being placed on a record briefly before being taken off, with some blank vinyl noise in between.	44100	24	2	00:03
Water_Boiling_01_LOOP.wav	A pool of water bubbling and broiling aggressively as it boils at an immense hot heat. Seamless looping.	44100	24	2	00:16
Water_Fountain_01_LOOP.wav	An artificial water fountain sprinkling and splashing water as it flows downward and splashes. Seamless looping.	44100	24	2	00:11
Water_Fountain_02_LOOP.wav	An artificial water fountain sprinkling and splashing water as it flows downward and splashes. Seamless looping.	44100	24	2	00:30
Water_Pour_Bucket_01.wav	Pouring a moderate bucket of water into a sink where it splashes and briefly drains.	44100	24	2	00:04
Water_Pour_Bucket_02.wav	Pouring a moderate bucket of water onto concrete where it splashes.	44100	24	2	00:03
Water_Swirl_Small_Left-To-Right_01.wav	A small water movement moving from left to right in a stereo space. A hand travelling through water.	44100	24	2	00:02
Water_Swirl_Small_Left-To-Right_02.wav	A small water movement moving from left to right in a stereo space. A hand travelling through water.	44100	24	2	00:04
Water_Swirl_Small_Left-To-Right_03.wav	A small water movement moving from left to right in a stereo space. A hand travelling through water.	44100	24	2	00:03
Water_Swirl_Small_Long_01.wav	A long small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:04
Water_Swirl_Small_Long_02.wav	A long small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:04
Water_Swirl_Small_Long_03.wav	A long small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:04
Water_Swirl_Small_Long_04.wav	A very long small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:09
Water_Swirl_Small_Long_05.wav	A long small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:07
Water_Swirl_Small_Long_06.wav	A long small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:08
Water_Swirl_Small_Long_07.wav	A long small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:06
Water_Swirl_Small_Long_08.wav	A long small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:03
Water_Swirl_Small_Long_09.wav	A very long small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:16

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Water_Swirl_Small_Short_21.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:03
Water_Swirl_Small_Short_22.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:02
Water_Swirl_Small_Short_23.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:02
Water_Swirl_Small_Short_24.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:02
Water_Swirl_Small_Short_25.wav	A short small water movement with some splashing and minor bubbling. A hand travelling through water.	44100	24	2	00:03
Waterfall_Large_01_LOOP.wav	A large and loud artificial waterfall flowing aggressively with hissing bubbling. Seamless looping.	44100	16	2	00:10
Waterfall_Small_01_LOOP.wav	A small artificial waterfall flowing quickly down a river with some splashing and bright bubbling. Seamless looping.	44100	16	2	00:15
Waterfall_Small_02_LOOP.wav	A small artificial waterfall flowing quickly down a river with some splashing and bright bubbling. Seamless looping.	44100	16	2	00:15
Waterfall_Small_03_LOOP.wav	A small artificial waterfall flowing quickly down a river with some splashing and bright bubbling. Seamless looping.	44100	16	2	00:15
Waterfall_Small_04_LOOP.wav	A small artificial waterfall flowing quickly down a river with some splashing and bright bubbling. Seamless looping.	44100	16	2	00:15
Waterfall_Small_05_LOOP.wav	A small artificial waterfall flowing quickly down a river with some splashing and bright bubbling. Seamless looping.	44100	24	2	00:15
Whip_Water_Left-To-Right_01.wav	Whipping quickly through water with a small, thin, wooden stick as it rapidly slices through for a fast splashing swipe from left to right.	44100	24	2	00:02
Whip_Water_Right-To-Left_01.wav	Whipping quickly through water with a small, thin, wooden stick as it rapidly slices through for a fast splashing swipe from right to left.	44100	24	2	00:02
Whip_Water_Right-To-Left_02.wav	Whipping quickly through water with a small, thin, wooden stick as it rapidly slices through for a fast splashing swipe from right to left.	44100	24	2	00:02
Whip_Water_Right-To-Left_03.wav	Whipping quickly through water with a small, thin, wooden stick as it rapidly slices through for a fast splashing swipe from right to left.	44100	24	2	00:02
Whip_Water_Right-To-Left_04.wav	Whipping quickly through water with a small, thin, wooden stick as it rapidly slices through for a fast splashing swipe from right to left.	44100	24	2	00:02
Whip_Water_Right-To-Left_05.wav	Whipping quickly through water with a small, thin, wooden stick as it rapidly slices through for a fast splashing swipe from right to left.	44100	24	2	00:02
Whip_Water_Short_01.wav	Whipping quickly through water with a small, thin, wooden stick as it rapidly slices through for a fast splashing swipe.	44100	24	2	00:02
Whistle_Bamboo_Comedic_Ascending_Long_01.wav	A small bamboo whistle ascending for a longer time. A comedic cartoon rising.	44100	24	2	00:06
Whistle_Bamboo_Comedic_Descending_Long_01.wav	A small bamboo whistle descending for a long time. A comedic cartoon falling.	44100	24	2	00:08
Whistle_Bamboo_Comedic_Descending_Long_02.wav	A small bamboo whistle descending for a long time. A comedic cartoon falling.	44100	24	2	00:06
Whistle_Bamboo_Comedic_Descending_Short_01.wav	A small bamboo whistle descending quickly. A fast comedic cartoon falling.	44100	24	2	00:01
Whistle_Bamboo_Comedic_Descending_Short_02.wav	A small bamboo whistle descending quickly. A fast comedic cartoon falling.	44100	24	2	00:01
Whistle_Bamboo_Comedic_Descending_Short_03.wav	A small bamboo whistle descending quickly. A fast comedic cartoon falling.	44100	24	2	00:01
Whistle_Bamboo_Comedic_Descending_Short_04.wav	A small bamboo whistle descending quickly. A fast comedic cartoon falling.	44100	24	2	00:01
Whistle_Finger_Long_01.wav	A male finger whistling in his mouth for a long duration. Slight reverberation in a church.	44100	24	2	00:03
Whistle_Finger_Long_02.wav	A male finger whistling in his mouth for a long duration. Slight reverberation in a church.	44100	24	2	00:02
Whistle_Finger_Long_03.wav	A male finger whistling in his mouth for a long duration. Slight reverberation in a church.	44100	24	2	00:03

Whistle_Finger_Long_04.wav	A male finger whistling in his mouth for a long duration. Slight reverberation in a church.	44100	24	2	00:03
Whistle_Finger_Long_05.wav	A male finger whistling in his mouth for a long duration. Slight reverberation in a church.	44100	24	2	00:03
Whistle_Finger_Moderate_01.wav	A male finger whistling in his mouth for a moderate duration. Slight reverberation in a church.	44100	24	2	00:02
Whistle_Finger_Moderate_02.wav	A male finger whistling in his mouth for a moderate duration. Slight reverberation in a church.	44100	24	2	00:02
Whistle_Finger_Moderate_03.wav	A male finger whistling in his mouth for a moderate duration. Slight reverberation in a church.	44100	24	2	00:02
Whistle_Finger_Moderate_04.wav	A male finger whistling in his mouth for a moderate duration. Slight reverberation in a church.	44100	24	2	00:02
Whistle_Finger_Moderate_05.wav	A male finger whistling in his mouth for a moderate duration. Slight reverberation in a church.	44100	24	2	00:02
Whistle_Finger_Short_01.wav	A male finger whistling in his mouth for a short duration. Slight reverberation in a church.	44100	24	2	00:02
Whistle_Finger_Short_02.wav	A male finger whistling in his mouth for a short duration. Slight reverberation in a church.	44100	24	2	00:02
Whistle_Finger_Short_03.wav	A male finger whistling in his mouth for a short duration. Slight reverberation in a church.	44100	24	2	00:02
Whistle_Finger_Short_04.wav	A male finger whistling in his mouth for a short duration. Slight reverberation in a church.	44100	24	2	00:02
Whistle_Finger_Short_05.wav	A male finger whistling in his mouth for a short duration. Slight reverberation in a church.	44100	24	2	00:02
Whistle_Finger_Short_06.wav	A male finger whistling in his mouth for a short duration. Slight reverberation in a church.	44100	24	2	00:02
Whistle_Male_Awe_01.wav	A male whistling with his mouth as if in awe and impressed by something magnificent, rising in contour before falling,	44100	24	2	00:02
Whistle_Toy-Train_Long_01.wav	A wooden toy train whistle being blown for a breathy whistling. A longer variation.	44100	24	2	00:05
Whistle_Toy-Train_Short_01.wav	A wooden toy train whistle being blown for a breathy whistling. A shorter variation.	44100	24	2	00:03
Whistle_Toy-Train_Short_02.wav	A wooden toy train whistle being blown for a breathy whistling. A shorter variation.	44100	24	2	00:04
Whistle_Toy-Train_Short_03.wav	A wooden toy train whistle being blown for a breathy whistling. A shorter variation.	44100	24	2	00:03
Whistle_Wolf_Fast_01.wav	A man wolf whistling quickly with his mouth at something attractive.	44100	24	2	00:02
Whistle_Wolf_Slow_01.wav	A man wolf whistling slowly with his mouth at something attractive.	44100	24	2	00:02
Whoosh_Fast_Badminton-Racket_A01.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice.	44100	24	2	00:01
Whoosh_Fast_Badminton-Racket_A02.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice.	44100	24	2	00:01
Whoosh_Fast_Badminton-Racket_A03.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice.	44100	24	2	00:01
Whoosh_Fast_Badminton-Racket_A04.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice.	44100	24	2	00:01
Whoosh_Fast_Badminton-Racket_A05.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice.	44100	24	2	00:01
Whoosh_Fast_Badminton-Racket_B01.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice. Lower in pitch.	44100	24	2	00:01
Whoosh_Fast_Badminton-Racket_B02.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice. Lower in pitch.	44100	24	2	00:01
Whoosh_Fast_Badminton-Racket_B03.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice. Lower in pitch.	44100	24	2	00:01
Whoosh_Fast_Badminton-Racket_B04.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice. Lower in pitch.	44100	24	2	00:01
Whoosh_Fast_Badminton-Racket_B05.wav	A fast, rapid, transition whoosh created by quickly swiping a badminton racket through air with a speeding slice. Lower in pitch.	44100	24	2	00:01

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Whoosh_Moderate_Bamboo_C05.wav	A moderate, deeper transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. Slower in speed and pitch.	44100	16	2	00:01
Whoosh_Moderate_Bamboo_C06.wav	A moderate, deeper transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. Slower in speed and pitch.	44100	16	2	00:01
Whoosh_Moderate_Bamboo_C07.wav	A moderate, deeper transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. Slower in speed and pitch.	44100	16	2	00:01
Whoosh_Moderate_Bamboo_C08.wav	A moderate, deeper transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. Slower in speed and pitch.	44100	16	2	00:01
Whoosh_Moderate_Bamboo_C09.wav	A moderate, deeper transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe. Slower in speed and pitch.	44100	16	2	00:01
Whoosh_Moderate_Bamboo_Double_01.wav	A double, moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe twice.	44100	16	2	00:03
Whoosh_Moderate_Bamboo_Double_02.wav	A double, moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe twice.	44100	16	2	00:02
Whoosh_Moderate_Bamboo_Double_03.wav	A double, moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe twice.	44100	16	2	00:02
Whoosh_Moderate_Bamboo_Double_04.wav	A double, moderate, deep transition whoosh created by quickly swinging a long, thin, wooden bamboo stick through air with a slicing swipe twice.	44100	16	2	00:02
Wind_Artificial_01.wav	Artificial synthesized wind blowing in a cold, reverberating breeze of an icy landscape.	44100	16	2	01:11
Wind_Artificial_02_Dry.wav	Artificial synthesized wind blowing in a cold, reverberating breeze of an icy landscape. White noise with changing colour. Dry with no additional effects.	44100	24	2	01:39
Wind_Artificial_02_Wet.wav	Artificial synthesized wind blowing in a cold, reverberating breeze of an icy landscape. White noise with changing colour. With ping-pong delay and high reverberation.	44100	24	2	01:39
Wind_Realistic_01_LOOP.wav	Realistic wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone. Seamless looping.	44100	24	2	00:31
Wind_Realistic_02_LOOP.wav	Realistic wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone. Seamless looping.	44100	24	2	00:41
Wind_Realistic_03_LOOP.wav	Realistic wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone. Seamless looping.	44100	24	2	00:41
Wind_Realistic_04_LOOP.wav	Realistic deep wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone. Seamless looping.	44100	24	2	00:41
Wind_Realistic_05_LOOP.wav	Realistic bright wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone. Seamless looping.	44100	24	2	00:41
Wind_Realistic_06_LOOP_Gusts.wav	Realistic wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone with several breathy gusts. Seamless looping.	44100	24	2	01:01
Wind_Realistic_07_LOOP.wav	Realistic wind blowing aggressively and quickly through trees, scattering the leaves rapidly and causing a continuous stormy drone. Seamless looping.	44100	24	2	00:41
Wind_Realistic_Interior_Gusts_01_LOOP.wav	Realistic wind blowing occasional aggressive and fast breathy gusts onto a partially open window and across the roof of a house. Seamless looping.	44100	24	2	00:21
Wind_Realistic_Interior_Gusts_02_LOOP.wav	Realistic wind blowing occasional aggressive and fast breathy gusts onto a partially open window and across the roof of a house. Seamless looping.	44100	24	2	02:01
Wind_Realistic_Interior_Gusts_03_LOOP.wav	Realistic wind blowing occasional aggressive and fast breathy gusts onto a partially open window and across the roof of a house. Seamless looping.	44100	24	2	03:01
Wind_Realistic_Interior_Gusts_04_LOOP.wav	Realistic wind blowing occasional aggressive and fast breathy gusts onto a partially open window and across the roof of a house. Seamless looping.	44100	24	2	01:01
Winding_Music-Box_01.wav	A mechanical winding, resetting, charging up, by twisting a circular lever on a small music box machine.	44100	24	2	00:07
Winding_Pet-Toy_Long_01.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within. A longer variation.	44100	24	2	00:03
Winding_Pet-Toy_Long_02.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within. A longer variation.	44100	24	2	00:01

Winding_Pet-Toy_Long_03.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within. A longer variation.	44100	24	2	00:02
Winding_Pet-Toy_Long_04.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within. A longer variation.	44100	24	2	00:03
Winding_Pet-Toy_Long_05.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within. A longer variation.	44100	24	2	00:03
Winding_Pet-Toy_Short_01.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within, similar to zipping a coat. A shorter variation.	44100	24	2	00:01
Winding_Pet-Toy_Short_02.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within, similar to zipping a coat. A shorter variation.	44100	24	2	00:01
Winding_Pet-Toy_Short_03.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within, similar to zipping a coat. A shorter variation.	44100	24	2	00:01
Winding_Pet-Toy_Short_04.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within, similar to zipping a coat. A shorter variation.	44100	24	2	00:01
Winding_Pet-Toy_Short_05.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within, similar to zipping a coat. A shorter variation.	44100	24	2	00:01
Winding_Pet-Toy_Short_06.wav	Winding up a small pet, cat, dog toy with a vibrating mechanism within, similar to zipping a coat. A shorter variation.	44100	24	2	00:01
Wing-Flapping_Large_Single_01.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Large_Single_02.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Large_Single_03.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Large_Single_04.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Large_Single_05.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Large_Single_06.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Large_Single_07.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Large_Single_08.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Large_Single_09.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Large_Single_10.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Large_Single_11.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Large_Single_12.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Large_Single_13.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Large_Single_14.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Large_Single_15.wav	A single large, dry wing flap of a large creature or dragon flying in the sky and soaring through wind.	44100	24	2	00:01
Wing-Flapping_Plastic_01.wav	Multiple rapid, aggressive and fast wing flaps with plastic material.	44100	24	2	00:08
Wing-Flapping_Plastic_02.wav	Multiple rapid, aggressive and fast wing flaps with plastic material.	44100	24	2	00:09
Woodchipper_Close_01.wav	A woodchipper vehicle active while chopping up a large wooden tree branch and shredding it into woodchips and sawdust.	44100	24	2	00:25
Woodchipper_Engine_Idle_01_LOOP.wav	A woodchipper vehicle engine idling with a motor. Seamless looping.	44100	24	2	00:07